NINTENDO 64 OFFICIAL ALWAYS FIRST BIGGEST AND THE BEST

look!

Nintendo®

OFFICIAL MAGAZINE

✓News and previews ✓Game exclusives ✓First Gamecube news
✓All top N64 games tested ✓Best Pokémon info ✓Most N64 tips

£2.99 JUNE ISSUE 105

GBA SPECIAL

22 power packed pages of red hot GB Advance news

PAPER MARIO p6
Mazza magic on your N64

GOLD & SILVER p46
Breed an ace Poké squad

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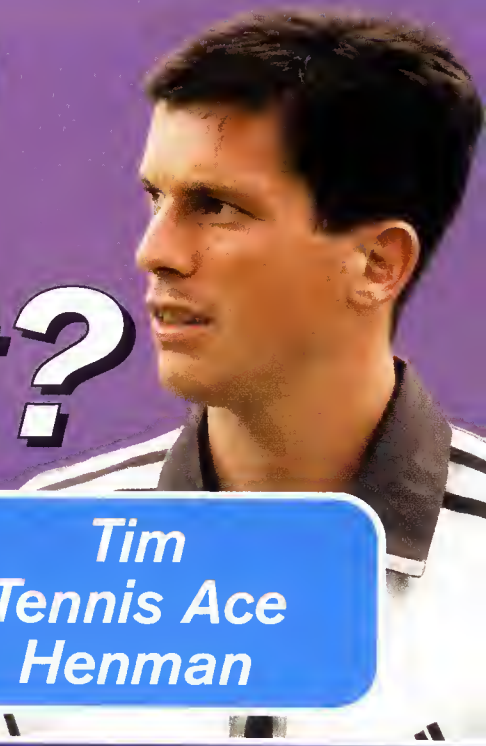
Are you a good sport?

Natasha
Atomic Kitten

Vs.



Tim
Tennis Ace
Henman

WE PUT EVERYONE'S FAVE FLAME-HAIRED POPSTREL AND THE COUNTRY'S TOP TENNIS PLAYER ON THE SPOT - BUT WHICH ONE WOULD YOU WANT ON YOUR TEAM? GET READY FOR SOME NAIL-BITING CHOICES!

1 If you lost a game, would you shake the other team's hands?

Natasha There's nothing worse than a sore loser acting like it's the end of the world. I'd shake hands even if I was gutted.

Tim Yes, of course, I would always shake hands.

2 If you could cheat without anyone finding out, would you do it?

Natasha It could be really tempting but I wouldn't do it (honest guv!) because I'd want to know that I'd achieved something with all my own efforts - fair and square.

Tim No, I am not into cheating and no one should ever be.

3 If you could pay £5 to be on the school team, would you do it?

Natasha They should be paying me to play on the team! Ha! Ha! Ha! Seriously though I'd just feel a fake if I had to pay my way onto a team.

Tim No I wouldn't as I like to earn my place and if I wasn't good enough to be on the team then I shouldn't be on the team.

4 If you saw someone being bullied, would you grass the bully up?

Natasha Without a doubt! I don't see that as grassing someone up - bullies are well out of order for making people's lives a misery. I would always do something about it.

Tim Definitely. It's better to make sure that kind of thing doesn't happen again than let it go on.

WE SAY **Sometimes the choices you make can be as important as the result! Fruit Shoot is a new way of drinking for a new way of thinking – but how differently do YOU think? You've heard their answers – who do you think wins game, set and match?!**

Fruit Shoot is a refreshing fruit drink from Robinsons, available in two fantastic flavours!

New Thinking – New Drinking.

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6 PROMISES
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- ☑ We have the most screenshots from new games
- ☑ Our mag's easy to understand and easy to use
- ☑ All our tips, moves and cheats work and help you get more from your games
- ☑ You can trust what our writers say
- ☑ It isn't worth buying any other magazines!

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Quick flick! ▶▶ Make sure you read the rules on p63 before sending us an e-mail

Only in this

Nintendo OFFICIAL MAGAZINE

Game Boy Advance

Go to centre pages

The Game Boy Advance is nearly here, and we've got all the details you need.

✓First look ✓All you need to know

We show you...

- The best new games
- Awesome accessories
- How to win a GB Advance!

Paper Mario

Join Mario and his flat mates in one of the N64's best ever RPG quests.

Go to page 6

GAME NEWS

✓New games ✓First and best

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Army Men Advance, Castlevania Circle of the Moon, Earthworm Jim, GT Advance, GT Championship, Iridion 3D, Kuru Kuru Kururin, Konami Krazy Racers, Lego Bionicle, Mario Kart Advance, Pinobee, Pitfall Mayan Adventure, Ready 2 Rumble Round 2, Super Mario Advance, Tony Hawk's 2, F-Zero Maximum Velocity ▼

NEW FOR GAME BOY COLOR

NEW FOR NINTENDO 64

GAME BOY ADVANCE

mag

REVIEWS

Go to page 14

✔ **Every new game out this month**

Excitebike 64 page 14 ▼

At long blummin' last! Excitebike is finally speeding to an N64 near you... and it rocks!

Aidyn Chronicles The First Mage **page 18**

More RPG action on your Nintendo 64 ▼

The Awesome Collection **page 25**

All the best Nintendo 64 games scored, and the coolest accessories tested. If it ain't in The Awesome Collection, it ain't worth having ▶

BLAG FEST

Go to page 64

Get scribblin' and you could win...

- Pokémon The Movie 2000
- Harvest Moon 2 and GB Colors
- Scooby Doo videos
- Gamester Game Boy accessories

GAME GUIDES

✔ **Play to win every time!**

Poké Gold and Silver ▼ p46

Battle for Naboo page 52

Finish the quest with the second instalment of our ace guide

Official Tips page 36

Tips? You want tips? We've got N64 tips comin' out of our ears!

Your Tips page 42

Your Scores page 44

FREE GAME BOY MAGAZINE

✔ **First and best**

Poké Puzzle Challenge p2

The pesky Pokémon get tangled up in a block droppin' puzzler.

Rayman Advance p14

Exclusive shots of Game Boy Advance's hottest platformer

Paper Mario

The world's favourite plumber is back, twirling his moustache and stomping on all the baddies in a fantastic RPG romp.

Game Info

By: **Nintendo**
Type: **RPG Adventure**
Release: **September**

Return to Mushroom Kingdom

Whether it's a sizzling sports sim or a classic platformer, whatever Mario touches turns to gold and he's back starring in another storming game.

The lovely Princess Peach has thrown a swinging party where Mario and his chums get to mingle with all the happy residents of the surrounding lands and meet old friends.

Peach invites Mario onto her balcony for a quiet drink, but the two are interrupted when the castle starts shaking.

Suddenly, it's mysteriously spirited away into the heavens, taking the helpless Princess with it.

There could be only one creature in the Mushroom Kingdom evil enough for such villainy. Bowser has returned!

1

▲ From the first minute of the game, you're plunged into a frantic battle with Bowser. The great fiend sends Mario spinning into space. But is our hero lost forever?

2

▲ Mario falls back to earth and is rescued by the Great Star Spirits. It turns out that Bowser has stolen their sacred Star Rod as well as kidnapping Princess Peach.

3

▲ Mario wakes up in Goomba Village where he must rescue the Star Spirits and stop Bowser using the Star Rod for his evil ends. Prepare yourself for a great adventure!

M

Paper tales

The little plumber and his pals look nothing like the 3D creations in Super Mario 64.

Here Mario and his buddies are portrayed as 2D paper cut outs, but the amazingly colourful backgrounds still look spectacular.

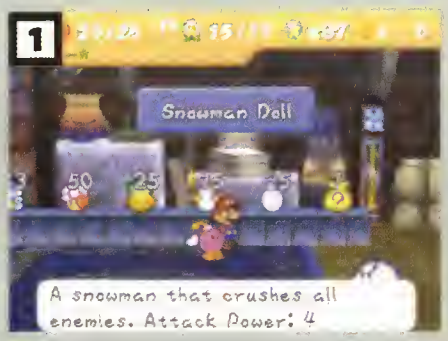
▲ Mario may be made of paper, but he's still able to jump around and bash baddies. He's thin, but not weak!

▲ At first it might feel weird going back to a simple style of gameplay, but the locations in Paper Mario are as breathtakingly beautiful as ever.

Let's get started

Mario's quest starts off in Goomba Village, but he has to travel all over the Mushroom Kingdom during the course of the game.

Each town is very different and full of crazy characters, but there are certain buildings that feature in every place. Be sure to pop your head inside as some provide useful services for Mario and his pals.



▲ Every cool RPG game has to have a shop where you can buy essential power ups. You can also store items here and pick them up in the next town.

▲ You'll find Toad House in every town you visit. Here Mario can rest and recuperate after a tough battle. It's hilarious watching wafer thin Mario slide into bed.

▲ The Post Office in Toad Town is another important location. Visit it whenever you return to read new mail for Mario and his friends. You may even learn some useful game hints which come in very handy.

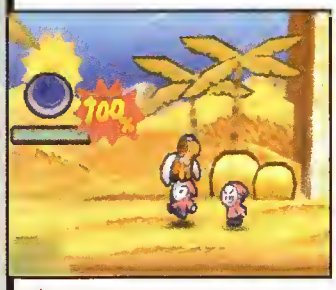
Mario's party

In the past, our portly plumber has had to defeat Bowser on his own, with occasional help from Yoshi and Luigi.

However, in Paper Mario, he has up to eight friends travelling with him.

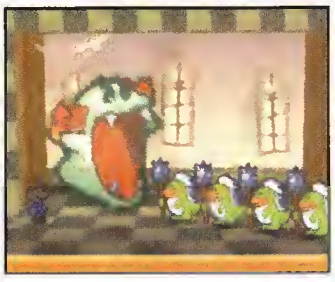
When each friend joins the party, Mazza is able to call on them during fierce battles to use their special moves.

Just check out some of the mad faces we've come across...

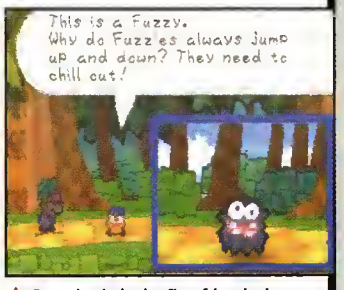


▲ Parakarry, the Postman Paratroopa, joins the gang when Mario helps him find his missing letters. He can carry Mario for short distances over gaps.

▲ Bombette is rescued by Mario in Koopa Bros. Fortress. She's able to blow open cracks in walls and her explosive attack works brilliantly during battles.



▲ Bow is a Boo princess who lives in Forever Forest. She likes to slap bad guys around and can also make your party invisible. Doesn't she look cute. Not!



▲ Goombario is the first friend who joins up with Mario. His Tattle ability reveals all the enemy secrets, and his Headbonk attack is legendary.

IF FIRST IMPRESSIONS LAST, THEN IT HELPS TO MAKE A GOOD ONE

NEW

And you don't want spots to get in the way. Nasty bacteria are what cause spots by breeding in clogged pores (the key cause of blemishes), but new OXY Dots are here to save the day. You just place them onto blemishes and leave them overnight. OXY Dots help unclogging by targeting and cleansing blocked pores, and are antibacterial, so those bothersome bacteria can't survive. OXY Dots help prevent nightmare spots while you sleep, and all you're left to worry about is what you're going to wear.

DON'T RUIN YOUR CHANCES

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The big baddies

Bowser might like to think he's the most evil villain in the world, but the truth is that Mario has to face many fiendish characters.

Like everything else in the Paper Mario universe, the bosses are brilliantly animated and full of devilish charm.

▲ Tutankoopa lurks deep in the bowels of Dry Dry Ruins. He unleashes a chained Chomp and his magic is strong.

▲ Tubba Bubba is so scary ghosts are terrified of him! He's said to be very strong, but he's got his weak spots.

▲ The Koopa Bros. think they're really cool with their dance moves. They even try dressing up as Bowser to fool Mario, but no one makes a monkey of our lil' plumber.

Goodies galore

There are loads of amazing and unusual pick ups to help Mario defeat bosses and reach the final battle with Bowser.

You can collect them after defeating an enemy, or you might even find some sneakily hidden behind trees or bushes.

You'll also be rewarded with an item as a thank you for a good deed, so it pays to help everyone you come across.

▲ The Sleepy Sheep is one of our favourite items because it makes all your enemies doze off during battle. It's not baaaaaaad at all!

▲ The POW Block does just what it says on the tin. Great for flipping Koopas on their back.

▲ The Fright Jar contains a spooky ghost who leaps out and scares all your nasty enemies away.

▲ Mario takes lots of damage during battle, so you'll need Super Shrooms to restore Heart Points.

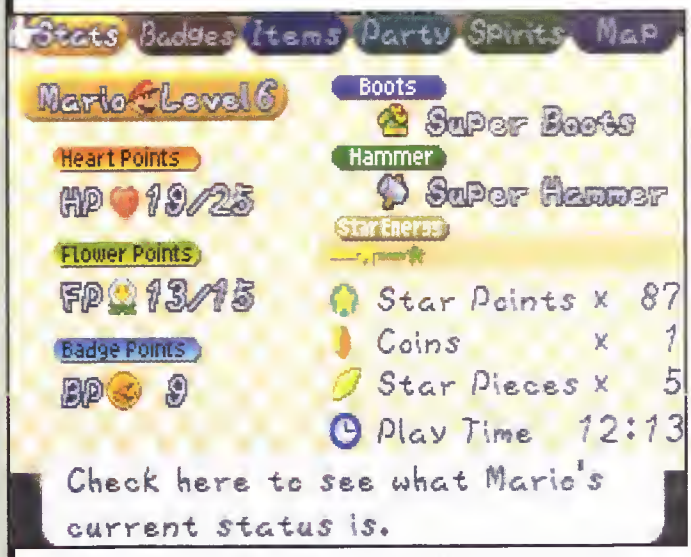
Star points

Most RPGs have lots of stats to sort out and this is no exception.

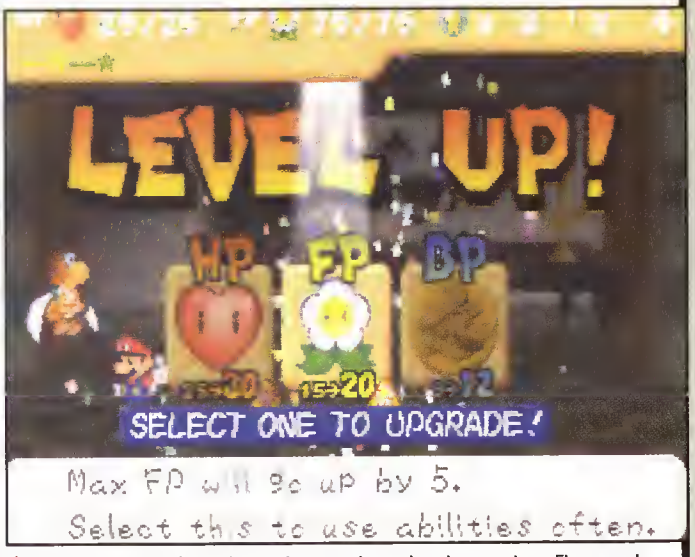
Unlike most other adventures, Paper Mario's levelling up system is fun and very easy to understand.

By defeating enemy creatures and bosses, Mazza gains Star Points. When you've earned 100, he'll advance a level.

You can then increase his total of Heart, Flower or Badge Points.



▲ The stats screen clearly explains everything about Mario's current status. You can see what level he's reached and how many points he has.



▲ Mario's earned 100 Star Points and gets to choose how he uses them. Flower and Badge Points are always vital, but make sure you've got plenty of Heart Points, too!

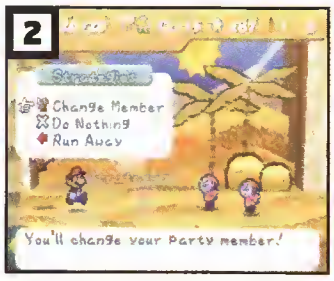
Battle stations

When you bump into an enemy you'll be zapped to the battle screen. Mario and his friends must then take turns with the enemy to attack each other using the 3D Stick to display the options.

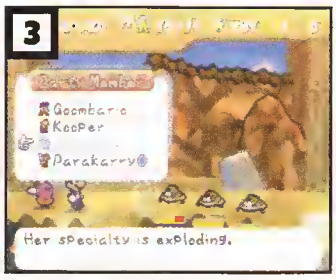
This certainly marks a break from old Mario quests where boss battles were all edge of the seat scraps to stay alive.

Alter your attacks too 'cos they're weak against certain Mario moves.

▲ When it's Mario's turn in battle, he has lots of options to choose from. His primary weapons are his Hammer and Boot which Mazza can upgrade.



▲ If you want to run away or choose another party member, select the Strategies option. To change your tactics and use a power up, select Item.



▲ All Mario's friends can be called into battle to help, although only one friend can battle at any time. You can switch between friends as often as you like.

▲ If you spot an enemy while travelling around you can gain an instant advantage by striking out first. You'll have to act quickly though!

Barking orders

To add a little bit of spice to the battles, action commands introduce an element of skill into the proceedings.

At the beginning of the game, Mario doesn't have this ability and the only way to get it is in the form of a Lucky Star.

You'll get these from the lovely Princess Peach who manages to smuggle a Lucky Star out of Bowser's fortified stronghold by giving it to Twink the Star Kid.

Pull off a perfect action command successfully and you'll be rewarded with a cool congratulatory message for your efforts.

▲ Action commands increase and reduce the amount of damage inflicted on the enemy. They work for Mario and all of his friends.

▲ The instructions on the screen tell you how to activate each command. Some of them take a lot of practice to pull off, so keep experimenting.

Laugh it up

One of the best things about Paper Mario is the fantastic humour.

This is one of the funniest games we've played in ages and it will leave you laughing out loud.

The different characters you meet say all sorts of mad things, and there are plenty of visual gags.

Search every nook and cranny 'cos there are tons of side splitting secrets to find.

▲ When Peach escapes from Bowser she reads his secret diary. You'll be rolling around at some of his ramblings.

▲ Check out the back of the notice boards in the towns as there's usually mad graffiti scribbled on the back.

▲ The citizens of Koopa Town are chased by Fuzzies who steal their shells and leave them shivering in their shorts. It's a hoot watching them quiver and quake in the cold air.

Seeing stars

The seven Star Spirits who have been captured by Bowser are hidden all over the land.
Each time Mario defeats a boss he rescues one of 160 Spirits who grant the wishes of all good people in the world. Swap them to get a Badge to give Mario new attacking abilities.

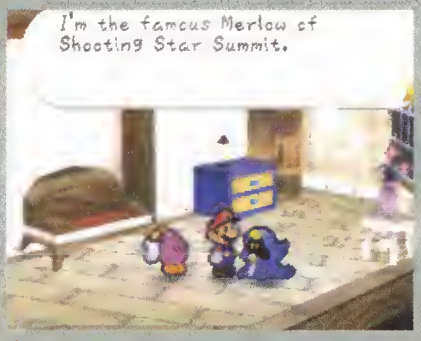
▲ The Star Spirit screen enables you to keep track of how many Stars have been rescued by Mario.

▲ Each Star Spirit you rescue bestows Mazza with a new battle ability. Just select the one you want.

▲ Eldstar is the oldest and wisest Star Spirit. Use his Refresh ability to restore five Heart or Flower Points.

▲ Mamar is the mother figure of the Star Spirits. Her Lullaby move will send all your enemies to sleep.

▲ Some Spirits are easy to use, while others take a lot more ingenuity. Better get your thinking cap on.



▲ Merlow is always happy to see you if you've got a Spirit to swap. Time to get a nice, tasty Badge.

Down in the deep

Paper Mario is not all about visiting quaint towns and battling monsters. You also get to explore dungeons and castles!
These spooky places are full of puzzles and traps just like the classic Mario and Zelda games of the past.
This game maybe a bit of a cute fest, but there's nothing sweet about the challenge you'll face in these terror traps.

▲ The Koopa Bros. Fortress is full of sneaky traps and fiendish puzzles. Takes you back to the good old days of Super Mario World on Super NES!

▲ Dry Dry Dungeon is exactly that. It's the sort of spooky tomb that even Lara and Indy would have trouble raiding. Mario's your man though.

▲ Time for another bout of nostalgia with the magnificent Boo's Mansion. Most of the ghosts are friendly here though.

Mini games

Paper Mario is full of fun games to play.
By unlocking them during your travels, you might even win some cool items.

You'll certainly have lots of fun too, which is a good reason for making the effort. So, make sure you search every corner of the kingdom.

▲ Hit the tree on the left in Toad Town to find a secret entrance to the fun filled Playroom.

▲ Round up the Fuzzies in Koopa Town by whacking them on the head to stop them bothering the Koopas.

We think...

How do they do it? Don't be fooled by the cartoon graphics, this is an absorbing, magical experience that will keep you engrossed for many months. It's quite simply a joy and a delight to play. Welcome back Mario, we love ya buddy!

Quick flick! ▶▶▶ Cast your eyes on more Mario magic. Just fast forward to p66

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New Game Reviews

✓ We promise every game has been tested right through by our expert Nintendo players. They tell you what they really think and won't score a game high they wouldn't want to play themselves...

How they score

0-44	Real rubbish
45-64	Still not worth playing
65-79	Nothing too special
80-89	Pretty good, but not exactly great
90-100	Amazing game you must play!

Awesome
Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.

NINTENDO 64

Excitebike 64 p14
It's been a while shifting into top gear, but this bike sim is ready to whip up the crowd and take your breath away!

Aidyn Chronicles The First Mage p18 ▶
A new RPG slashes onto N64 in a bid to nick Link's crown as king of the adventurers.

Excitebike 64

After many frustrating delays, Nintendo's awesome bike sim is slippin' and slidin' its way to an N64 near you. But does Excitebike still rock...?

Game Info

Price: **£44.99**
Release: **8 June**

WE SAID "Excitebike 64 has got more horsepower than a fleet of Ferraris, features stunts that Evel Knievel would be proud of and is packed with laughs."

Here at last

We first reviewed Excitebike 64 back in the August 2000 edition of NOM, when the game was scheduled for a September release.

However, as Perfect Dark was also released around that time, Nintendo decided to delay Excitebike. Now it's time for it to have its shot at glory, but does it still have what it takes to win a coveted NOM Awesome award…?

▲ You have to be ruthless to stay ahead of the pack. Don't be afraid to cut 'em up!

▲ If you're going to play Excitebike 64, you'll need a good head for heights!

▼ When you fall off your bike, your rider slides painfully across the ground.

LOOKS As they speed over the ramps, the riders buckle and bounce just like they're real people. The graphics are super sharp, too.

Gratuitous graphics

When you first slam Excitebike into your N64, the first thing you'll notice is how realistic the graphics are.

The game looks and feels much like Nintendo's Wave Race 64, with human characters buckling and bouncing realistically as they throw their bikes over steep slopes and daring dips.

It's just like watching a real bike race on the telly, and the riders will even turn their heads to watch other competitors overtake them and shake their fist when knocked off their bike.

▲ Knock a rider clean off their bike and your character will punch the air in glee. Don't mess with me punk!

▲ As the bikes jump and roll over dips and ramps, the riders' bodies buckle and bounce, just like real people.

▲ As other riders pass, your biker turns his head to watch them speed past.

Incredible controls

Like Wave Race 64, the control system used in Excitebike is incredibly intuitive and easy to use, and it'll appeal to casual and hardcore gamers.

If you just want to burn around the tracks, the 3D Stick allows you to steer, while the Ⓐ and Ⓑ buttons are used to accelerate and brake.

Beating the single player Season mode requires more skill, though, and the wonderfully subtle Excitebike controls will make you an instant expert.

▲ When you reach the very top of a ramp, double tap Z for an extra power boost.

▲ When you get good at the game, use the R button and Ⓑ to skid sharply around the tight corners.

▲ In mid air, press the R button to position your bike so that it's at the right angle to continue the race.

Tracks and fields

There are a great variety of tracks in Excitebike, with courses for simulation buffs and arcade thrill seekers.

The indoor tracks are very realistic with hairpin corners, death defying ramps and narrow chicanes.

Outdoor, the courses are more fun with massive jumps across bottomless chasms, and hidden shortcuts.

▼ The indoor tracks are much narrower, so you'll have to steer carefully to avoid pile ups. Definitely one for the experts.

▲ The outdoor tracks are much more fun, with dangerous hazards to avoid and shortcuts to find.

SOUNDS The engine noises can become a little tiresome, but the crowd and music effects are dead exciting.

Make your own

To keep you hooked for months, Excitebike features a Track Editor which allows Nintendoids to create their own arenas.

Like the main game, the Track Editor is simple and easy to use, and it won't be long before you're making twisting, fiendishly tough tracks to test your mates.

◀ Use various stretches of track to build your perfect course. This is very easy to do…

▼ When you're finished, check the track thoroughly with a proper test run. You don't want your motorbike mates to win on your home turf, do you now?

Multiplayer madness

Excitebike is amazing fun in single player, but the multiplayer options are the best.

As well as being able to tear up the single player courses, there are a series of special tracks which are great fun when you get together with a racin' pal.

When you beat the one player, you can even get to play footy with your pals on dirt bikes using giant balls.

▲ Two player is darned fast, with all the ace one player animations.

▲ Four player is a little slower, but it's so much fun you won't care!

▲ There's even a dedicated stunt track where you can fly off the ramps and perform daring aerobatics. Look at you!

▶ If another rider hits your back wheel at the wrong angle, they'll fall off their bike! That will teach them to try and be clever against a decent rider.

GAME LENGTH With loads of tracks and the option to create your own, this lil' beauty will keep you racing for months.

MULTIPLAYER The game still looks great in multiplayer, and it's much more satisfying to beat your mates than the computer.

Nintendo Official Magazine GAME SCORE

It may be a little old, but Excitebike 64 still rocks, while the options and graphics will knock your socks off. It could be the N64's last great racer, so snap it up.

Nintendo AWESOME

93%

Aidyn The First Mage Chronicles

It's a mythical tale, but with distinctly ordinary gameplay.

Game Info

ONE-PLAYER | MEMORY PAK | RUMBLE PAK

Price: **£49.99**
Release: **Out now**

WE SAID "Aidyn Chronicles promises a return to traditional RPG gameplay, complete with an engrossing story, characters who evolve over time and amazing worlds full of fantastic creatures."

Ancient story

The N64's seen some great RPGs thanks to Link and the gang, but who is this Aidyn and what are his chronicles, then?

Confusingly, the hero isn't Aidyn, but a young squire going by the name of Alaron.

You follow him on his adventures as he travels through a mystical world full of strange creatures.

When the game begins you learn that Alaron is on a mission for someone else, but as the story develops his quest becomes much more personal.

▲ You get the feeling from the opening sequence that young Alaron is a bit of a scamp. He's disappeared from the King's castle and everyone's mad at him for running off. Cheeky fella!

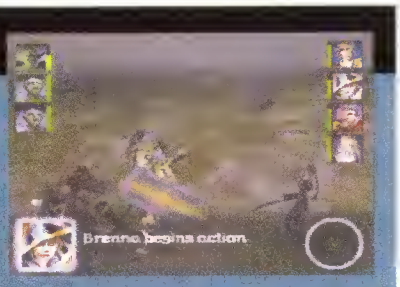
▼ Alaron is rescued by a mysterious lady called Oriana. After falling asleep he experiences a frightening dream and discovers that Kendall has been murdered by nasty old goblins. Time to swing into action...

◀ Turns out that Alaron isn't such a bad guy after all. He's actually been searching for his lost friend, Kendall. Whilst wandering around the forest, Alaron gets attacked by evil goblins.

Party of four

Alaron's first job is to pick a party.

Each character has their own special attributes to bring to the group, but here are three of the best.



▶ Brenna is Alaron's best friend. She's a feisty thief whose lock picking skills come in useful.

▲ Rheda's a good wizard whose magic powers are invaluable. She's a bit of a grump though.

▲ You'll need Abrecan as he's strong and brave. Use his brawn to beat many evil creatures.

Classic gameplay

Aidyn Chronicles is a traditional RPG game where you wander around a full 3D environment.

You must talk to people to fulfil various quests and don't forget to fight as much as possible to build up your stats.

▲ Use the map to avoid getting lost, but be prepared for many detours.

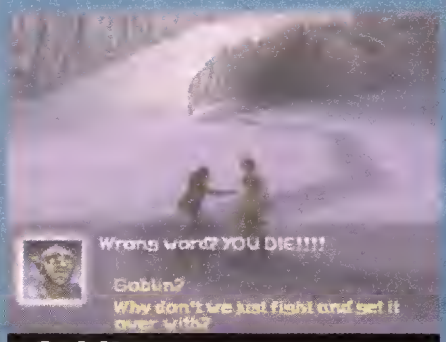
Big, bad and ugly

The monsters you encounter in Aidyn Chronicles come from the usual stable of mythical RPG creatures.

They're not particularly terrifying or amazing to look at, but some of them can be very annoying to kill.

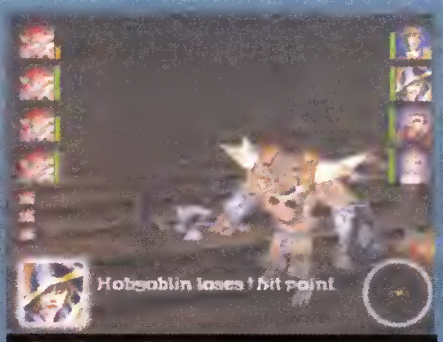
As you head across freezing mountain ranges or through spooky, shadowy forests, the beasts you encounter love to spring a surprise on you.

Just make sure you have got your battle tactics sussed and they shouldn't cause too many problems.



Goblins

They look like tiny green men, but they're actually lethally poisonous. These vicious beasties also love to attack in numbers, so be prepared for many long fights when you meet the Goblins.



Hobgoblins

You'll want your party to be well levelled up before doing battle with the huge Hobgoblins. They're big hairy beasts who can pulverise your team with one blow, so watch your step.

Wolves

Wolves and Dire Wolves attack in packs and trap your party by surrounding them. Take out the Dire Wolves first because they're stronger and cause more damage, then go for their smaller ally.

Turn based combat

Being an RPG, be prepared for lots of combat in Aidyn Chronicles.

By winning battles you'll earn experience points and treasure which can be equipped or sold at village shops.

The battles are turn based making them very strategic and extremely long winded. No Link sword fights here me lad!

▶ Each character can only move a few steps. When surrounded, movement is very limited.

▲ Both sides take it in turns to attack. If your character is armed with a sword, they'll have to be near the enemy before they do any damage.

▲ Pressing Ⓐ attacks the highlighted foe. Your characters will have varied weapons, such as knives, which can be used from a distance.

▲ Your magic users will also be able to cast spells on the enemy. Press ▽ to reveal a list of available spells and get conjuring.

▲ Potions are vital to sustain your team in battle. Press Ⓐ to check out your Potions in your inventory and revitalise your warriors.

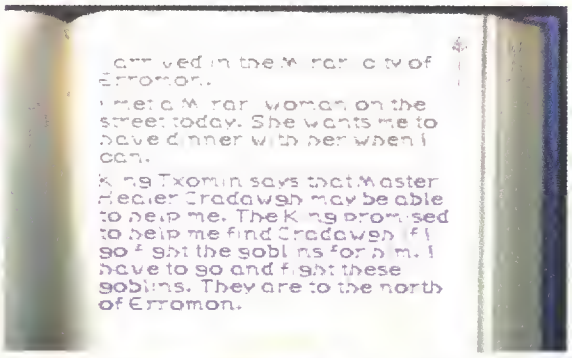
Bag of tricks

To help you out, Aidyn Chronicles features detailed Inventory screens.

These are the nerve centre of your game and from here you can check on your characters' status and stats.

There's even the option to rearrange your weapons, equipment and organise their spell books to make you more efficient in the heat of battle.

▲ Your Inventory is a very clear and easy system to use. You'll have no problems when it comes to rearranging your party's gear.



▲ Press Ⓡ in the Inventory to access Alaron's Journal. Here you can keep track of your various tasks and side quests.

◀ The Camp option is a lifesaver. Use it after every tough battle to completely replenish your party's battered health.

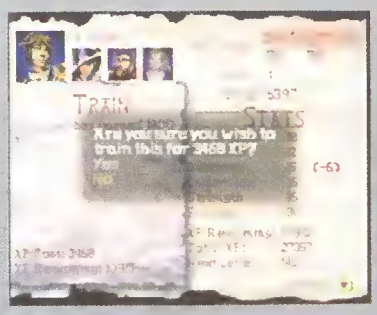
LOOKS ▶ Even with the N64 Expansion Pak, Aidyn Chronicles looks drab. Not much here to make your jaw hit the floor.

Stat attack

Aidyn Chronicles is so difficult that you need to pay lots of attention to building up your party's stats or your quest will end in disaster.

This is not the sort of game where you can get away with just throwing your character a sword and some armour and hoping for the best.

Careful planning and plenty of stats is the key to killing the game's tougher enemies.



▲ Dexterity is one of the most important stats to build up during your adventure. You'll be able to avoid the enemy in battle much easier and move further during each turn.

▲ Strength is another good stat to develop. You'll face plenty of rock hard enemies in battle and you'll need to be super strong to get the better of them. Take that, beast!

▲ Willpower sounds like a boring stat, but it's vital when you're battling against powerful magic users. Strong Willpower will give your team added spell resistance, too.

▲ If your character has a high intelligence rating they'll be able to fire long range weapons over greater distances. In addition, they can cast spells over a much wider area.

▲ Better endurance stats will help you to avoid sudden death in battle, which has to be a good thing. If your party's endurance levels are high, their bonus health will also be excellent.

▲ Stamina is drained by certain activities such as lock picking and potion making. By building up your stamina you reduce the damage caused by these necessary tasks.

Skills to pay the bills

As well as managing stats you must develop their skills.

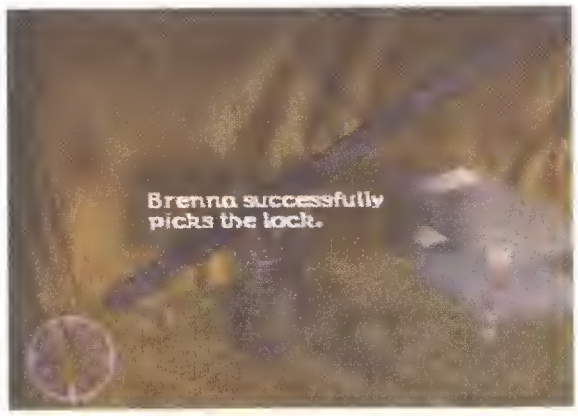
Each character has a different set at which they excel and you must keep a record of them to get the most out of battle.

At the end of a successful duel, you'll have the chance to trade experience points and gold in exchange for training up skills.

▲ Healer skills allow the user to cure other party members during battle either by laying on hands or by using special healing herbs stored in the Inventory.

▲ The Mechanic skills allow your character to disarm traps on treasure chests. They can also help create armour and shields from animal skin and other materials.

▲ Stealth skills help your party sneak their way past some monsters without being attacked. A vital skill to have if you're low on health.



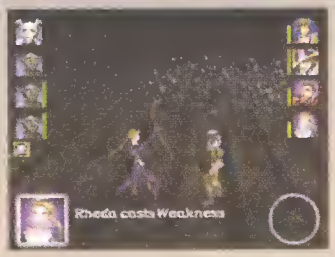
▲ To enhance your ability to pick locks and scale walls, Thief skills are a must. They allow you to creep up on enemies and knife them in the back.

Magic moments

As with all classic RPG adventures, Aidyn Chronicles features plenty of spell casting and magical trickery.

There's a massive selection of spells that can be used by the wizards in your party, but they're not easy to come by.

It also takes a frustratingly long time to get your spell casting mitts on any really effective spells. Here are some of our faves…



▲ Casting Weakness on the enemy will make them lose two endurance points for every rank of the spell cast.

▲ Casting Endurance on fellow party members will boost their endurance points by two for every rank of the spell.

▲ Dispel Necromancy is a defensive spell that can be used to remove any dark magic that has been cast on your party.

SOUNDS The sword slashing effects during battles are satisfyingly juicy. Otherwise the sound is as unremarkable as the rest of the game.

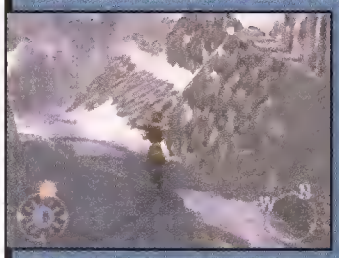
Lunar tunes

Unfortunately Aidyn Chronicles has nothing on offer that really screams innovation or invention.

However, there was one element that caught our attention as being somewhat unusual, and that's the Sun Dial.

All the game's characters are either Lunar or Solar, meaning they are either better fighters during the day or at night.

▲ On the main screen you'll notice a Sun Dial in the bottom left hand corner which tells you when characters are more effective than others.



▲ All characters are divided into Solar or Lunar. Solar are better in the day whilst Lunar rule the night.

▲ If you're having trouble in battle it could be because you're fighting at the wrong time. Give them some rest!

Snappy dialogue

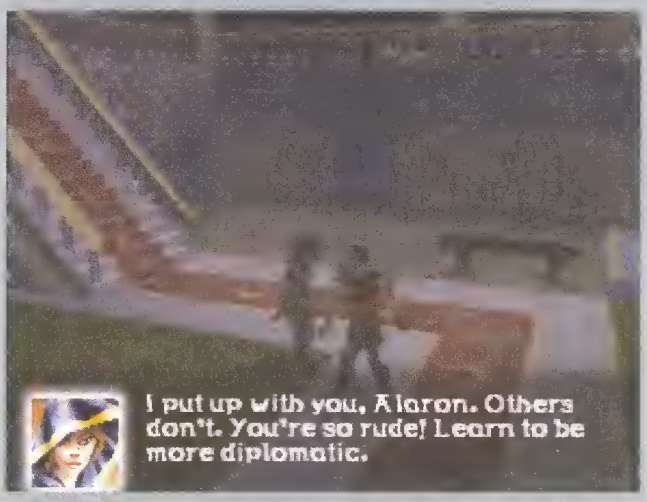
RPGs are not always known for their sparkling humour or quick wit. Some of them can be pretty po-faced and pretentious with very little to raise a chuckle as you go about your business.

Even though Aidyn Chronicles is all text based, with no speech in the game, you might be in for a pleasant surprise.

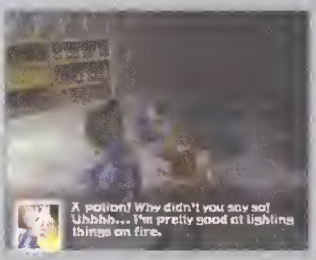
As you trek across lands, your band of merry men and women talk to each other and there's a fair smattering of humourous banter.

Brenna and Alaron are always having a dig at each other, while the castle alchemist, Godric, is as daft as a brush.

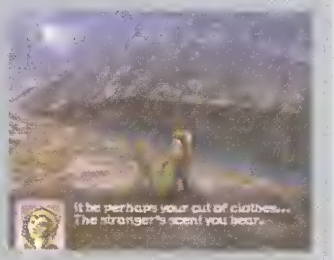
This helps to flesh out the characters and make you care what happens to them during the adventure.



▲ Brenna and Alaron are always bickering with each other. We reckon they'll probably end up smooching by the end of the game though.



▲ Godric is a daft old alchemist who lives in the castle. It's worth paying him a visit just to snigger at his loony ramblings. What a nutter!



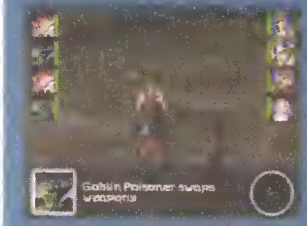
▲ Chicks seem to take quite a liking to Alaron, including this lovely housewife in Erromon who invites him in for a quick cuppa! What a nice lady.

Battle bore

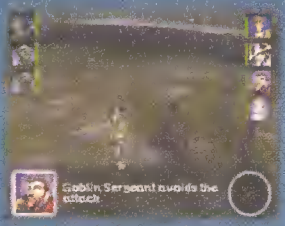
We wanted to love Aidyn Chronicles, we really did. We love RPGs at NOM and want to see more of them on the N64 and the Gamecube.

Initially, Aidyn Chronicles looks decent, but it soon turns into the gaming equivalent of watching Masterchef repeats on a wet Sunday afternoon with your Granny.

Whilst it's enjoyable trekking the countryside, the battles are what really pull the game down.



▲ Don't be surprised if you fall asleep during major battles. It takes so long for all your opponents to move and there's no way of hurrying them up!



▲ You'll spend much of the time watching the enemy dodge your blows. This is fine once or twice, but when it happens all the time it will make you tear your hair out!

▲ Aidyn Chronicles is very stingy when it comes to pick ups. After lengthy and draining battles you'll be rewarded with one Healing Potion for your whole party!

GAME LENGTH No one can deny this is huge and will take weeks to complete. But will you want to persevere to the end?

Nintendo Official Magazine GAME SCORE

Despite having a strong story and challenging battles, Aidyn Chronicles will only appeal to RPG nuts. Anyone else will need a healthy dose of Revival Potion to keep them interested over the long haul.

70%

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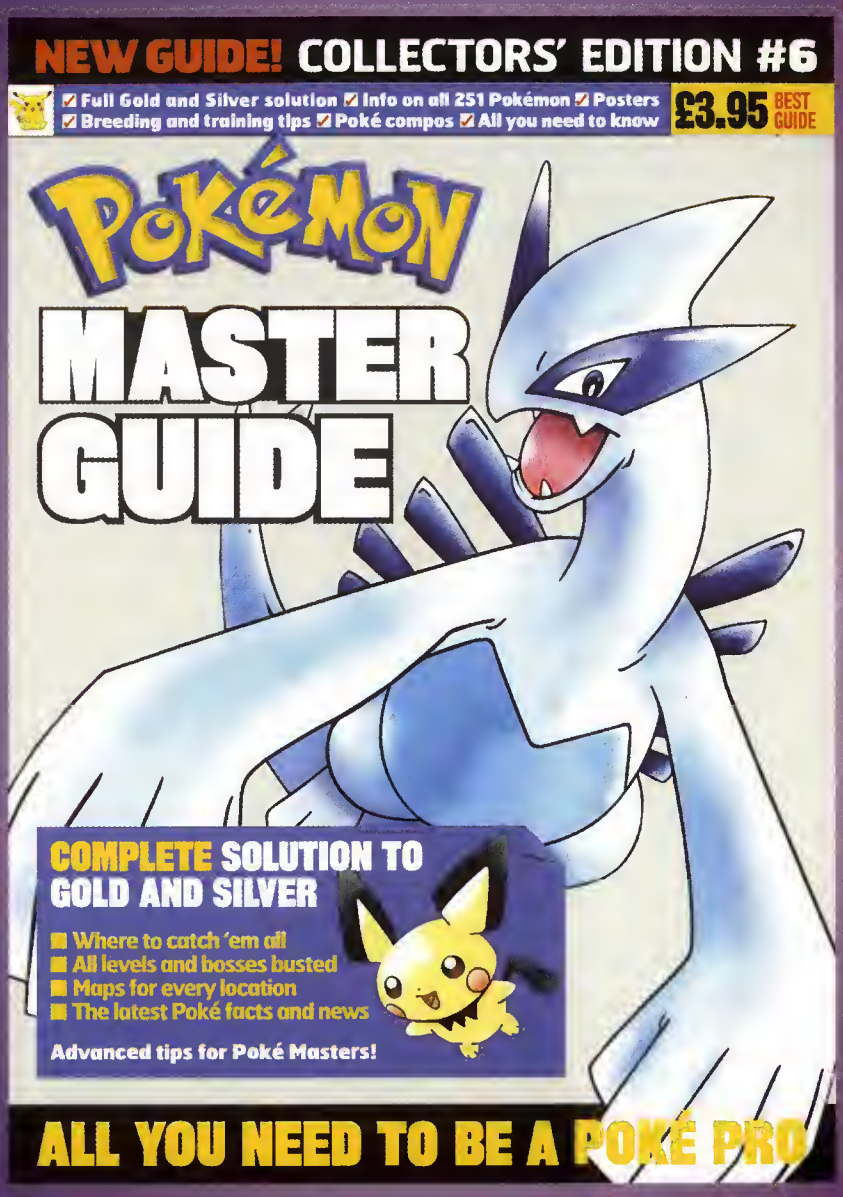

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Banjo Tooie

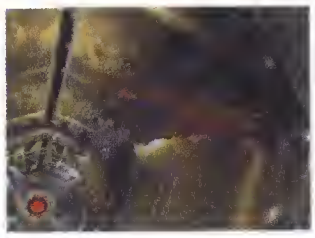
■ PRICE £44.99 ■ PLAYERS 1-4

EXPANSION PAK	MEMORY PAK	RUMBLE PAK
✗	✗	✓

The lowdown
It's full of huge worlds that offer a non stop procession of crazy characters, ferocious bosses and the type of puzzles that make Rare games such a pleasure.

Why it rocks
You can control both Banjo and Kazooie. Visually this is even better looking than the first game, with bigger worlds and camera angles that work much better.

Best bit
Throughout the adventure are mini games that send the fun-o-meter soaring, not least Ordinance Challenge, which involves a race against time to defuse a group of troublesome dynamite sticks.



GAME SCORE 97%

Beetle Adventure Racing

■ PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 91%

The lowdown
A seriously fun racer, with a whole bunch of Beetles racing on brilliant tracks. Add crazy power ups and realistic handling and you're looking at a winner.

Why it rocks
It's the perfect combination of arcade racing and a realistic sim. Testing tracks, crafty shortcuts and well thought out power ups make this hugely enjoyable.

Multiplayer verdict
Only two players can race the circuits, but it's lightning fast. The four player Battle modes are more than a match for the likes of Mario Kart 64. If you're looking for a top quality racer, this is highly recommended.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✓

Diddy Kong Racing

■ PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

The lowdown
Unbelievably cute and supremely playable. The one player game is wicked fun, while the multiplayer mode is only just beaten by the fantastic Mario Kart 64.

Why it rocks
It rewrote the kart racing rulebook with the introduction of planes and hovercrafts. The one player mode is guaranteed to keep you racing 'til dawn.

Multiplayer verdict
Okay, so it may not be quite as good as Mario Kart 64, but it's still a big bundle of fun. Fast racing with awesome controls, and the graphics look amazing even with four people on screen at the same time.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Banjo Kazooie

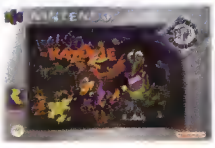
■ PRICE £29.99 ■ PLAYERS 1 ■ GAME SCORE 96%

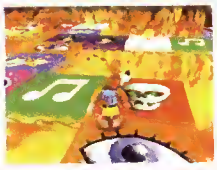
The lowdown
A breathtaking title that's as much an adventure game as it is a platformer. Control Banjo and Kazooie through beautiful worlds on a mission to find Banjo's sister.

Why it rocks
Incredible controls keep you close to the action, and boy, is there action! Huge bosses, tricky puzzles and massive worlds make this an N64 milestone.

Best bit
The last battle with Gruntilda the witch is a fine example of Rare's amazing originality, with a quiz show determining whether you fight or not. Very high pressure, and you can't phone a friend in this strange game!

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓





Donald Duck Quack Attack

■ PRICE £29.99 ■ PLAYERS 1 ■ GAME SCORE 90%

The lowdown
Donald comes to life in a title that manages to catch all the magic of a Disney cartoon. You're against the clock, making it a high pressure platform pleasure.

Why it rocks
The ace control system means zero frustration and maximum fun as you romp through levels full of original design, offering both 3D and 2D gameplay.

Best bit
Finding Merlock and freeing Daisy is just rewards for this deceptively tough platformer. Merlock's no pushover and you'll have to work hard to beat him, but by that time you'll be having so much fun you won't mind!

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Conker's Bad Fur Day

■ PRICE £59.99 ■ PLAYERS 1-4 ■ GAME SCORE 93%

The lowdown
BFD follows Conker's adventures over an incredible, action packed day. It's the rudest, lewdest and downright funniest game we've ever seen on the N64.

Why it rocks
It's not all toilet gags, because Conker's BFD is also a brilliantly designed adventure/platformer that magnificently apes films like Saving Private Ryan and Aliens.

Best bit
The scene that imitates The Matrix is gaming gold. Like the film scene where a bank's lobby is raised to the ground by Neo and Trinity, Conker's BFD features slow motion bullets and the same mix of kung-fu acrobatics.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Donkey Kong 64

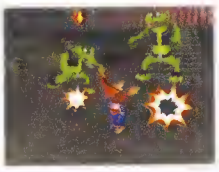
■ PRICE £59.99 ■ PLAYERS 1-4 ■ GAME SCORE 96%

The lowdown
Another slice of Rare magic as DK finally gets an N64 game worthy of his name. The evil King K. Rool is up to no good, and it's down to the Kong clan to stop him.

Why it rocks
This massive title is packed full of well thought out mini games. It's also one of the toughest platformers on the block, and it's got the original DK in it!

Best bit
The final battle with the evil King K. Rool is pure magic. It's a boxing match that'll have you right on the edge of your seat as you duck and dive your way to victory. Nothing can beat the joy of completing this huge game.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓



CONTROL PADS

Official N64 Controller

■ Nintendo
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It may be the most expensive controller on the market, but it's the best by a mile. The 3D Stick and buttons won't get stuck, making this the best money can buy.

6T4 Controller

■ Logic 3
■ £17.99

A very cool looking controller that plays almost as good as it looks. Exceptional 3D Stick and a design that fits perfectly into your hand. And it's easy on the eye, too.

Duke Nukem Zero Hour

■ PRICE £49.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

The lowdown
Mr Gung Ho returns in a high octane adventure. Duke travels through time to stop aliens taking over Earth, from Victorian England to the Wild West.

Why it rocks
There are not many third person shooters on N64. Luckily, this is a class example of gun fun. It's got the weapons, the baddies, the attitude and the cool hero.

Best bit
Duke's got some cracking one liners that give you light relief from the tense action and are bound to make you chuckle. You'll love knocking off tough bosses and then saying, 'Come on. Bleed for me.' Classic!

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

ECW Hardcore Revolution

■ PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
Hardcore wrestling from a league that's bloodier and more violent than WWF. Tons of options, from the long haul of Career mode to the cheap thrills of Exhibition.

Why it rocks
If you love wrestling, you'll go mental for the no holds barred nature of ECW. It pushes the limit with elements like barbed wire ropes and studded baseball bats.

Multiplayer verdict
This game really comes into its own when you start scrapping it out with your mates. The multiplayer controls feel ace, while the wrestlers move very convincingly. And it's pretty damn violent, too. Top stuff!

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

FIFA 99

■ PRICE £49.99 ■ PLAYERS 1-4

EXPANSION PAK	✗
MEMORY PAK	✓
[illegible]	✗

The lowdown
It's amongst the best selling video game brands in the world, and this N64 version shows why. Packed with teams, from Italy's Serie A to international squads.

Why it rocks
FIFA 99 is dead easy to pick up and play and there's a superb arsenal of tricks at your disposal to keep you playing. Masses of cups and tournaments to play in.

Multiplayer verdict
The game is simply sensational once you start playing against your mates. You'll just love hammering your friends, it's one of life's pleasures! Up to four can play on one team, making FIFA a classy kick about.

GAME SCORE	90%

Excitebike 64

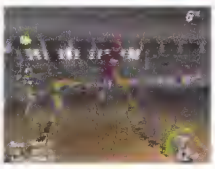
■ PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 93%

The lowdown
Arcade style motorbike racer with the accent on fun and speed. There's a mix of indoor, stunt and cross country tracks, with tons of riders to choose from.

Why it rocks
The makers have spent ages ensuring the controls are second to none, while the tracks are all brilliantly designed. The Track Editor is the icing on the cake.

Multiplayer verdict
With hardly any slow down, Excitebike 64 is an awesome four player mash up. You'll feel every bump and groove! It's great if you like to race a little dirty 'cos trying to knock your opponents off their bikes is a laugh riot.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



F1 World Grand Prix II

■ PRICE £39.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
All the thrills and spills from the breakneck world of F1 racing. Every superstar from the starting grid is included, as are their cars and the tracks from the F1 circuit.

Why it rocks
This game looks the business, with spot on trackside detail and cars that not only look great, but handle like a dream. Challenges galore for the racing nut.

Multiplayer verdict
Although there's no four player, but F1 World Grand Prix II more than makes up for this with a nippy two player. The only downside to the multiplayer is that there are no other cars on the track, which is a shame.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓

F1 Racing Championship

■ PRICE £39.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
The follow up to Monaco GP and a great improvement it is too, with all the racers from the 1999 season. A great tuning option makes this the choice for F1 nuts.

Why it rocks
It's a fast game with very realistic handling, so don't expect an arcade style driving experience. There are plenty of options to keep you glued to the N64.

Multiplayer verdict
Unfortunately there are only two cars on the track in the two player mode, but it's very fast, with a choice of either a horizontal or vertical screen split. Bash up your motor and you'll be amazed by the realistic damage.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

F-Zero X

■ PRICE £29.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

The lowdown
It's the 26th century and F1 racing is long gone. The number one thrill is found in caning zero gravity vessels around super fast tracks at a blinding speed.

Why it rocks
It's an amazingly fast racer, with up to 30 ships found blasting round the tracks. There are also some sneaky ways to smack your opponents off the track.

Multiplayer verdict
Any faster and it would have to carry a government health warning! Once you start playing this with your mates you just won't want to stop. Flying through millions of tracks in your zero friction ship is great fun.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Manta Ray
■ Nu Gen
■ £19.99
Another funky looking controller that is almost as good as Nintendo's official joypad. It's also got an Auto Fire and Slow Motion button, perfect for sharp shooters.

Hyper Pad Plus
■ Blaze
■ £14.99
You can adjust the handles on this one, so it's great for all hand sizes. Lots of little extra touches like Turbo Fire and Slow Motion, but we've found that the buttons are a bit sticky.

G64 Controller
■ Gamester
■ £14.99
This fab looking controller comes in grey, black or clear, but unfortunately it doesn't play quite a good as it looks. But it's a reasonable controller for your cash.

Goldeneye 007

PRICE £29.99 PLAYERS 1-4 GAME SCORE 94%

The lowdown
To many it's the finest first person shooter of all time, offering as it does finely tuned single player missions and some pretty intense multiplayer thrills.

Why it rocks
The single player will have you believing that you are James Bond, armed with all the gadgets and weapons you'd expect from the world's coolest spy.

Multiplayer verdict
Goldeneye is a complete Nintendo classic from start to finish. Goldeneye 007 is untouchable in four player mode, with gameplay and graphics that will have you reaching for the replay button again and again.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Lylat Wars

PRICE £39.99 PLAYERS 1-4 GAME SCORE 90%

The lowdown
Fox McCloud boldly goes into space in this sequel to Starfox on the Super NES. Ace space blaster with top crafts, weapons and tons of stuff to blow up.

Why it rocks
Fox's Arwing is as cool as ever and, with the crazy power ups, there's some classic blasting to be had. Some of the bosses have to be seen to be believed.

Multiplayer verdict
Not that many different options to choose from, but the Battle mode will leave a very broad smile on your face. The aim is simple – blow your opponents out of the sky, before they do it to you. Super cool!

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

ISS 98

PRICE £39.99 PLAYERS 1-4 GAME SCORE 93%

The lowdown
It may lack the names of any real footballers, but it has gameplay of unbelievable quality and super realistic graphics. Tons of different ways to play.

Why it rocks
It's the game of choice in NOM Towers. No other footy title has gameplay as hot as this. Nothing beats a well placed through ball or perfectly timed tackle.

Multiplayer verdict
ISS 98 is easily the king of multiplayer footy fun with action that'll live in your memory longer than any game featured on Match of the Day. Every self respecting football fan should play this game.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✗

Mario Golf

PRICE £39.99 PLAYERS 1-4 GAME SCORE 90%

The lowdown
All your Nintendo faves pick up their clubs and produce the most playable golf sim ever. There's plenty of wacky ways to play, and some very neat touches.

Why it rocks
This game is full of secret courses and characters so you'll play it over again. Gameplay is easy to get into but mastering it takes ages, especially on the greens.

Multiplayer verdict
It may not be as hectic as the deathmatches of Goldeneye 007, or as exciting as ISS 98 footy fests, but this game has a gold plated multiplayer pedigree with masses of modes for you and your pals to sink your teeth into.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

International Track & Field

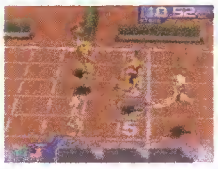
PRICE £44.99 PLAYERS 1-4 GAME SCORE 94%

The lowdown
The ultimate multiplayer game featuring, surprise, surprise, track and field events! A mix of button bashers like the 100m sprint and timing events like the vault.

Why it rocks
There are loads of different playing experiences so you won't ever get bored. And there's something very addictive about chasing a world record.

Multiplayer verdict
International Track & Field is the perfect way of settling old scores and starting new rivalries. And because there's a combination of speed and timing events, there's bound to be at least one you're better at than your mates.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



Mario Party 2

PRICE £44.99 PLAYERS 1-4 GAME SCORE 91%

The lowdown
It's the ultimate party game! The aim is simple, hook up with three mates and work your way round far out boards whilst taking part in some crazy mini games.

Why it rocks
It's the variety and originality of the mini games that keep people playing, as well as the brilliantly designed boards. Makes Monopoly seem like a wet Sunday afternoon.

Multiplayer verdict
Hours just melt away as you play through the five boards and 64 mini games, constantly trying to keep one step ahead of your mates. A great improvement on the first game and one that the whole family can enjoy.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Jet Force Gemini

PRICE £49.99 PLAYERS 1-4 GAME SCORE 93%

The lowdown
It's up to the JFG team to defeat Mizar and his ant army in a massive action adventure. It's got some red hot gun running set over a whopping 150 levels.

Why it rocks
The action never slacks off, with some incredible worlds to explore and tough puzzles to solve. And there are three super cool characters to control.

Multiplayer verdict
Not quite as good as we had hoped for, seeing as it was from the same stable as Goldeneye 007. Despite this, it's still good fun, with a couple of quirky multiplayer modes thrown in for good measure.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓

Mario Tennis

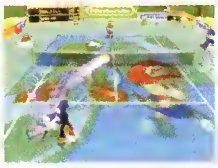
PRICE £44.99 PLAYERS 1-4 GAME SCORE 92%

The lowdown
Is there nothing this plumber can't turn his hand to? As you'd expect, it's a slightly quirky tennis game, with some ace playing modes and brilliant gameplay.

Why it rocks
It's the little touches like the tennis court suspended by chains that mark this game out as something different. Like all Mario games, it's pretty addictive.

Multiplayer verdict
Mario Tennis is wicked fun in two player mode and the four player option is simply a hoot. Although it may be dead easy to pick up and play, the game's got enough depth to make it perfect for playing with your mates.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✓



RUMBLE PAKS

Rumble Pak
Nintendo
£14.99
All the quality you would expect from the clever clogs at Nintendo. Its rumble effect is also the best to be found, with deep and lively vibrations. It's the best pak around by far and will make any game go with a bang! Explosive good fun.

Rechargable Jolt Pak
Joytech
£14.99
You won't ever get annoyed because you've run out of batteries, 'cos this rumble pak is rechargable. A very good rumble effect and a decent price make this a great choice.

Mario Kart 64

■ PRICE £29.99 ■ PLAYERS 1-4

EXPANSION PAK ✗ MEMORY PAK ✗ RUMBLE PAK ✗

The lowdown
After all these years, we're still playing Mario Kart 64 every day in the NOM offices. We play this game as much as Goldeneye and the original ISS.

Why it rocks
The controls are simple, the courses are varied and the characters are awesome. Mario Kart 64 has everything you need for a fun night in, and then some!

Multiplayer verdict
It's still the finest multiplayer racing game on the N64. You won't be able to stop laughing as you unleash a blue shell against the leader. With this lil' beauty, you just can't miss your hapless target!

GAME SCORE 90%

NFL Quarterback Club 99

■ PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
The finest American footy game on N64 with more options than you can shake a stick at. We reckon the road to the Superbowl has never looked better.

Why it rocks
This game looks the bee's knees. Everything's so detailed and crisp, even down to the ace touchdown celebrations. If you love gridiron action, you'll die for this.

Multiplayer verdict
If you don't know diddly about American footy, you'll be forgiven if you get a little confused with this game. But if you're a fan, you're in for a multiplayer treat, with awesome plays and incredible looking graphics.

EXPANSION PAK ✓ MEMORY PAK ✓ RUMBLE PAK ✓

Operation Winback

■ PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
Prepare for an explosive mission as super agent Jean Luc Cougar. You'll be against the clock to stop a villain using a terrible weapon. Part sneak, part blast, total fun.

Why it rocks
The missions are varied. Some require you to sneak about, while others involve firing off a lot of lead. The controls are tricky, but otherwise it's top class fun.

Multiplayer verdict
Operation Winback's not a Bond beater by any means, but nevertheless it's good fun for a while. You'll probably find it a bit basic, with the dodgy controls and tricky camera angles really spoiling the fun. Shame.

EXPANSION PAK ✗ MEMORY PAK ✓ RUMBLE PAK ✓

Mickey's Speedway USA

■ PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

The lowdown
The young pretender to the karting crown, starring a certain Mickey Mouse. A cartoon tour around the good ol' US of A chasing the nasty Weasels.

Why it rocks
Rare has done it again! Pure eye candy with killer gameplay. The one player starts off easy but you'll soon progress to some of the hardest courses ever seen.

Multiplayer verdict
The Battle mode is wicked fun with some cunning power ups and well designed arenas, while the four player race mode is easily as good as Diddy Kong Racing. Pick your favourite Disney character and you're away.

EXPANSION PAK ✗ MEMORY PAK ✗ RUMBLE PAK ✓

Perfect Dark

■ PRICE £49.99 ■ PLAYERS 1-4 ■ GAME SCORE 97%

The lowdown
Rare's follow up to Goldeneye 007, starring Joanna Dark. Tough missions, bad ass weapons and gadgets that put Bond to shame, plus plenty of hidden extras.

Why it rocks
It looks better than Goldeneye 007, with a story that's just as compelling and missions that'll leave you speechless. This is one game that lives up to the hype.

Multiplayer verdict
Think Goldeneye 007 but better. It features some of the arenas seen in the Bond game and adds a whole load of new and exciting ones. Plus you can unlock more by playing different single player missions. Stirring stuff.

EXPANSION PAK ✓ MEMORY PAK ✓ RUMBLE PAK ✓

Mortal Kombat 4

■ PRICE £39.99 ■ PLAYERS 1-15 ■ GAME SCORE 90%

The lowdown
It's a real fight fest, something that's quite rare on the N64. Luckily this Mortal Kombat game is an excellent brawler, even if it does look a tad dated nowadays.

Why it rocks
Unlike many beat 'em ups, the one player quest is a tough challenge, even for the best gamers. Deadly weapons, fast and furious moves and tons of the red stuff.

Multiplayer verdict
This baby rocks! There may have been some real stinkers in the MK series but this edition has multiplayer class written all over it. It's very fluid and very violent, just what you want when you're beating your mates to a pulp.

EXPANSION PAK ✗ MEMORY PAK ✓ RUMBLE PAK ✓

Pokémon Puzzle League

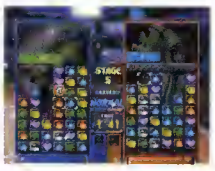
■ PRICE £39.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
Pokémon meets Tetris Attack, and puzzle fans should rejoice. Connect horizontal or vertical blocks either on your own, or with a pal, in 2D or 3D levels.

Why it rocks
Dead simple to pick up and play, and it's a treat to look at too. Heaps of options and awesome gameplay will have you block building for ages!

Multiplayer verdict
In one player mode it's brilliant fun, but it's the multiplayer that will really get you going. Play your mate and the game becomes a high pressure cocktail of sweaty palmed excitement and brain melting strategy.

EXPANSION PAK ✗ MEMORY PAK ✗ RUMBLE PAK ✗



G64 Tremor & Memory Pak

■ **Gamester**
■ **£14.99**

It may be a bit on the pricey side but don't be fooled into thinking it's not good value for money. Why? 'Cos it's also got a built in memory card and it doesn't need batteries, making it a great all in one.

Shockwave

■ **Datel**
■ **£24.99**

It's a very good quality rumble pak, with a very deep and responsive rumble effect that really brings games to life. There's but one problem, just look at the price! You'll need a mortgage to get one of these. Go for Nintendo's instead.

Jolt Pack

■ **Blaze**
■ **£6.99**

An incredibly cheap rumble pak at only £6.99. It's okay, although the rumble can be a bit weedy. It also needs batteries to make it work so it's a bit more expensive than you might first think. A decent budget choice, though.

What we're playing

This month we've mostly been playing...

Conker's Bad Fur Day

This is one of the best N64 games. It's so funny, I nearly wet myself when I saw the 'poo monster'. To say it's a classic game is to totally undersell it! **RICH**

Turok Rage Wars

It's one of the best multiplayer games on N64. What a great way to unwind, letting rip against a few mates. Don't you just love the smell of death...? **DAVE**

Banjo Tooie

My normal life has been put on hold as I get to grips with this monster of a game. It's just such an amazing game, go and buy it... that's an order! **TIM**

Pokémon Stadium

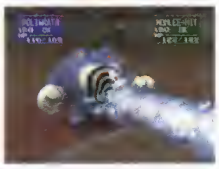
■ PRICE £49.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
It's the game that lets you battle your hand reared GB critters in glorious 3D. Heaps of playing modes from cups to mini games. Looks very cool indeed.

Why it rocks
It's one thing seeing your beasts on a tiny Game Boy screen and another seeing them up close and personal. The attacks look absolutely out of this world!

Best bit
If Pokémon rules your world then this is an essential purchase. The Transfer Pak is a gaming revolution and another example of Nintendo investing in super quality, not quantity. And it's great battling your mates in 3D.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✗



Premier Manager 64

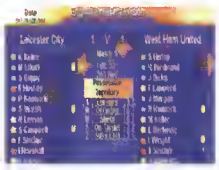
■ PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
Prove your worth as a football manager. It may seem a little dated, but the game's still totally addictive to anyone who thinks they could do the England job.

Why it rocks
Plotting your team's steady rise through the leagues is satisfying, and you'll be over the moon if you beat Man United. Add tactics and transfers and it's game on.

Best bit
Well, you're not buying it for the arcade thrill, and, with games that can literally go on for months on end, this is really only for the hardcore. It's a great way of passing time though, but only if you're winning.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✗



Quake II

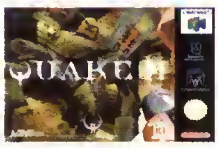
■ PRICE £44.99 ■ PLAYERS 1-2 ■ GAME SCORE 91%

The lowdown
A non stop frag fest featuring a cool line in deadly aliens and massive weapons. Tons of levels and some very jumpy moments put this right up with the best.

Why it rocks
Graphically this is a triumph, with all the tension you'd expect in a Quake game. Loads of mad weapons and enough options to make the game right for you.

Multiplayer verdict
Very fast and very smooth, which is just what you want from a first person shooter. There's a great variety to the multiplayer levels and, with weapons as insane as these, you know you and your mates are in for some fun.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



Rayman 2

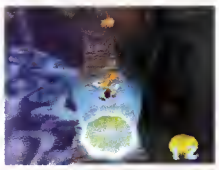
■ PRICE £44.99 ■ PLAYERS 1 ■ GAME SCORE 91%

The lowdown
Rescue Rayman's friends who have been kidnapped by some nasty space pirates. One of the best looking and most playable platformers for N64.

Why it rocks
It's not just a pretty face! There's some white hot gameplay with tricky puzzles, hard bosses and amazing secret levels to find. You'll be playing it for years!

Best bit
It's very hard to pick just one part of Rayman 2 that stands out, as there are so many magical moments to choose from. But we would say that finally facing Captain Razorbeard is a nervy but exciting moment.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



MEMORY PAKS

HOW TESTED

Nintendo Controller Pak 256k

■ **Nintendo**
■ **£14.99**

Not cheap but this memory card will never let you down, and they last for ages. Ours has been going for years making it a sure bet to store all your high scores.

8 Meg Memory

■ **Blaze**
■ **£14.99**

A massive amount of saving space for your cash. This is capable of holding all your high scores, save points and game info. Our extensive tests show it to be very reliable, too, with no lost data up to now.

Resident Evil 2

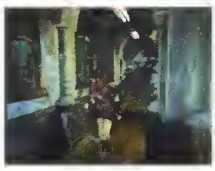
■ PRICE £44.99 ■ PLAYERS 1 ■ GAME SCORE 94%

The lowdown
You've got to destroy a mysterious virus, fight off hordes of hungry mutants and solve some tricky puzzles, all under intense pressure. Extreme!

Why it rocks
You never quite know what lurks behind each corner, making Resident Evil 2 a jumpy scarefest quite unlike anything else on N64. You're looking at a classic.

Best bit
For amazing graphics and sheer jump out of your seat thrills, this game just can't be beaten. The scariest part is when a flock of crows breaks through a window as you pass by. We jumped, and you'll jump too, guaranteed.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



Rogue Squadron

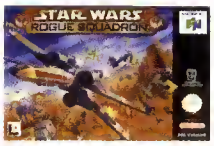
■ PRICE £44.99 ■ PLAYERS 1 ■ GAME SCORE 90%

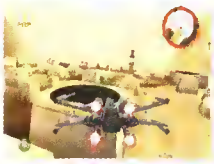
The lowdown
It's the Star Wars game everyone wanted to be ace, and it is! Control cool vehicles, from X-Wings to Airspeeders, in action packed missions.

Why it rocks
From the famous scrolling story at the start to the booming Star Wars music, this game is the real deal and as close to the films as a video game could get.

Best bit
As your spacecraft swoops down over Tatooine, you'll notice Luke Skywalker's house and Jabba's Palace, and from that moment on you'll know that this is going to be one wicked game. May the force be with you, Nintendoids.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓





Ridge Racer 64

■ PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

The lowdown
The legendary Ridge Racer series finally touches down on N64, and it's a powerhouse of outrageous handling, mind bending courses and arcade driving mayhem.

Why it rocks
Not only does the game look amazing but it plays like a dream, with a choice of three power slide settings and some meaty cars to throw around.

Multiplayer verdict
Ridge Racer 64 is as fast as lightning in two player mode, but things get a bit murky and slow when there's three or four of you playing. Trackside detail tends to suffer, too. It's a shame 'cos it could have been better.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓

Shadow Man

■ PRICE £49.99 ■ PLAYERS 1 ■ GAME SCORE 93%

The lowdown
In this disturbing spookathon, you play Mike LeRoi, aka Shadow Man, the only guy who can stop Jack the Ripper and Legion from destroying the world.

Why it rocks
It takes a while to get going but, once you're gripped, you'll find it a compelling playing experience. The plot twists and turns, giving you one fright after another.

Best bit
For sheer brown trouser scares the New York Mansion level is right up there, especially when you come across the fearsome Nail Gun Killer. A nice relaxing game you can play with your Mum and Dad it ain't!

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Rocket

■ PRICE £39.99 ■ PLAYERS 1

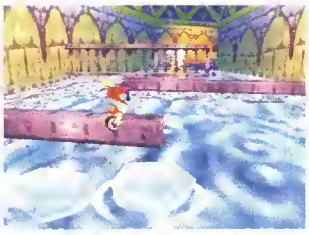
EXPANSION PAK	MEMORY PAK	RUMBLE PAK
✓	✗	✓

The lowdown
A very different platformer starring a robot without arms or legs. Control Rocket on a last ditch effort to reopen Whoopie World, a huge amusement park.

Why it rocks
Little Rocket handles brilliantly and the levels are all designed with great imagination. Full of originality and wicked challenges. A first rate platformer.

Best bit
The game's packed with cool touches, but the last level, Mine Blowin', stands out. It's as tough a stage as you'll find in an N64 game. Completing it'll make you feel like a gaming god when you reopen the park.

GAME SCORE	90%



South Park

■ PRICE £49.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
The filthiest, crudest and rudest kids on TV make it onto the N64 in this hilarious and very playable shoot 'em up. Blast away at hordes of mutant turkeys.

Why it rocks
It's exactly like the cartoon series, with all the wit and off the wall attitude of the South Park crew. It's also a very big game, and a challenging one at that.

Multiplayer verdict
The multiplayer mode is absolutely first class, with loads of different playing options and some very slick gameplay. Plus you can choose from nearly all the characters from the TV series. And that can't be bad, can it?

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

South Park Rally

■ PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
It's a kart racing game that rewrites the rule book by not having a set route or a chequered flag. You win by completing certain tasks.

Why it rocks
It doesn't even try to be a Mario Kart 64 or Diddy Kong Racing clone. Looks very different, with all of South Park's distinctive humour and top graphics.

Multiplayer verdict
Really comes into its own when you're playing with your mates. Corking fun with bad language and top multiplayer karting action. It's very fast and has blinding handling. We recommend you buy this.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Memory Card 1 meg

■ **Logic 3**
■ **£5.99**

Very cheap and surprisingly reliable. You can also get a 256k pak for an incredible £2.99, which is a total bargain in anyone's language. Works okay, too!

N64 Memory Cards 1 meg

■ **Spectra Video**
■ **£12.99**

There are cheaper memory cards out there, but this will definitely keep all your stuff safe! Can become unreliable if exposed to extreme weather conditions.

1 meg Memory Card

■ **Joytech**
■ **£9.99**

It's red and it saves your game data. It's a generally reliable memory card, and we think a tenner is a decent price for a meg's worth of data storage. A very wise choice for gamers in the know.

Star Wars Episode 1 Racer

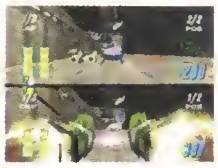
■ PRICE £49.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
They've made an entire game based on the awesome pod racing scene in The Phantom Menace. Super fast racers and loads of futuristic courses.

Why it rocks
Like Rogue Squadron, Episode One Racer really manages to capture the spirit of the Star Wars films, as well as delivering an adrenaline charged experience.

Multiplayer verdict
There's only a two player mode, but because of that it's whippet quick. The futuristic space pods you get to choose from look ace, and the multiplayer courses are as good as the one player mode. Plays just like the Star Wars film.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



Super Smash Bros.

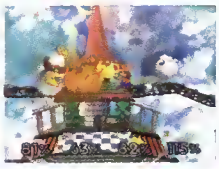
■ PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
The Nintendo all stars forget their cutesy image for a moment and start bashing each other to a pulp. One of the most playable beat 'em ups ever seen on N64.

Why it rocks
Aside from fighting all your favourite characters, the speed of the game is electric. There are loads of wild fighting moves and ace interactive arenas.

Multiplayer verdict
Without a doubt, this is the best beat 'em up you can buy for Nintendo 64 'cos you can choose from all your Nintendo faves! It's great to duke it out with Mario and beat up little Pikachu! He deserves the punishment!

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✗



Super Mario 64

■ PRICE £29.99 ■ PLAYERS 1 ■ GAME SCORE 92%

The lowdown
Super Mario 64 changed the way we thought about platformers when it first came out, and it still rocks even now. As ever, it's Mario against the wicked Bowser.

Why it rocks
It takes all the character and charm of earlier Mario games and injects them with some 3D platform fun. Amazing mini games, secret areas and puzzles.

Best bit
Turning on the machine and seeing Mario's world in 3D for the first time is an unforgettable feeling, especially when you're walking around Peach's castle. It looks so real you feel that you're actually inside the game.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✗

Tony Hawk's Skateboarding

■ PRICE £39.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
It's skateboarding and it's mental! Pull phat tricks on a variety of levels, from shopping centres to school yards. Tons of tricks to learn, tons of fun.

Why it rocks
Without spot on controls this game could have been dire, but luckily it plays like a dream with intuitive controls that keep you close to the action.

Multiplayer verdict
Tony Hawk's Skateboarding has some really original multiplayer options, like the ace Graffiti mode, where objects are sprayed with your colour if you do a trick on them. It's hard to find in the shops, so try second hand stores.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Tarzan

■ PRICE £39.99 ■ PLAYERS 1 ■ GAME SCORE 90%

The lowdown
Fab Disney tie in that's an action packed side scrolling treat of a platformer. Play as young and adult Tarzan, as you save the jungle from Clayton the hunter.

Why it rocks
It's a fantastic looking game, and the side scrolling levels are a welcome change to the wide open spaces of 3D platformers. It's easy to control Tarzan, too.

Best bit
Being chased by the rampaging herd of elephants is great fun, although keeping one step ahead of them is easier said than done. And when you get the hang of swinging from tree to tree it's just so cool.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

1080° Snowboarding

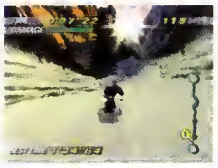
■ PRICE £29.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
It's a snowboarding game, and a rockin' one at that. Combines jaw dropping graphics with ice cool gameplay. And with plenty of options, it's a quality title.

Why it rocks
The grinding soundtrack fits the action perfectly and, unlike other snowboarding games, you actually feel as if you're in full control of your board.

Multiplayer verdict
Okay, so there might not be a four player mode to thrash out with your mates, but there is a very fast two player. It's a wicked laugh and makes a welcome change to car or kart racing. Try it out if you fancy a change!

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓



Turok Rage Wars

■ PRICE £39.99 ■ PLAYERS 1-4

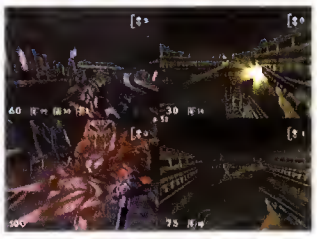
EXPANSION PAK	MEMORY PAK	RUMBLE PAK
✓	✓	✓

The lowdown
It's a Turok game especially designed for multiplayer fragging. Packed with amazing arenas, kick ass weapons and really gross looking baddies.

Why it rocks
The game is designed for playing with your mates so, unlike in some other first person shooters, Turok Rage Wars is smooth and slick in four player mode.

Multiplayer verdict
To die for! There are some brill ideas, like choosing a series of arenas, so as soon as one battle finishes you're transported to the next. Easy to control and packed with monsters that make you poo your pants.

GAME SCORE	93%



STEERING WHEELS

NOM TESTED

Top Drive Plus

■ Logic 3 ■ £59.99

This wheel offers excellent handling, and it's got an awesome built in rumble effect. All the buttons are easy to reach and the whole thing feels very sturdy.

Formula Race Pro

■ Thrustmaster ■ £49.99

This wheel will fit on your lap and it won't fall off. The pedals feel particularly good, while the handling is spot on. A good all round wheel.

Turok 2 Seeds of Evil

■ PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 94%

The lowdown
Yet more dino crunchin' mayhem, with some of the goriest and scariest fragging to be found on N64. Some of the monsters you'll encounter are simply staggering.

Why it rocks
It's a huge game, make no mistake, and there's seldom a moments break from the monsters' attacks, leaving you twitching away like a mad man.

Multiplayer verdict
At the time of release, Turok 2 Seeds of Evil was considered amongst the best multiplayers the N64 had to offer. Now it looks a wee bit dated, so you might prefer to go for Turok Rage Wars, Perfect Dark or Goldeneye 007.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

TWINE

■ PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

The lowdown
Based on the Bond film of the same name, this is a first person shooter that plays and looks very much like Goldeneye 007, even though it's not made by Rare.

Why it rocks
TWINE is an amazing playing experience with gorgeous locations, superb animations and some of the best missions you'll ever see in a shoot 'em up.

Multiplayer verdict
Okay, so TWINE's not quite a Joanna Dark beater, but it's still able to hold its head up high. The downsides are that it doesn't have as many playing options, the visuals are a little basic and it can feel quite slow.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

WWF Attitude

■ PRICE £49.99 ■ PLAYERS 1-4 ■ GAME SCORE 91%

The lowdown
It's a jam packed grapple fest that perfectly captures the world of WWF wrestling. Tons of options, mountains of wrestlers and multiplayer fun guaranteed!

Why it rocks
Although WWF No Mercy may look better, WWF Attitude is still a very capable wrestling sim. Its Create a Wrestler mode is strong, as is the grapplin' gameplay.

Multiplayer verdict
WWF Attitude is a red hot wrestling sim, with a mountain of different moves to use and wrestler animations that are smooth and fluid. Almost as good as WWF No Mercy. Pin, pummel and tie your opponent.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✗

WWF No Mercy

■ PRICE £49.99 ■ PLAYERS 1-4 ■ GAME SCORE 96%

The lowdown
It's WWF, so you just know it's full of superstars, all bearing an incredible likeness to the real thing. In fact, the game does its best to mirror the real deal.

Why it rocks
With even more characters to control, it's the best wrestling game by a long chalk. Great to look at and the different options add loads of lastability.

Multiplayer verdict
Tons of new options will keep you and your pals going back for more. With the addition of Ladder Matches and the hilarious Guest Referee mode, WWF No Mercy really delivers the best multiplayer playing experience.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Who's who?

Nintendo has the coolest heroes, whether it's Link or DK. But for kick ass hardness and attitude, Joanna Dark has to be the coolest of the lot.

She's not your usual girl, is she?

Depends on wha you knaw. But it's true, mast men wauld came aff warse in a scrap with Jaanna. Rare, the makers of Galdeneye, deliberately set aut ta create a strang, intelligent female character, sameane ta appeal ta bath male and female gamers, and sameane wha cauld tan Lara Craft's hide.

So why is the game called Perfect Dark and not Joanna Dark?

It's all to do with her time training ta be a Carringtan Institute agent. She holds the highest recarded scare results, hence her call sign, Perfect Dark. She possesses incredible reactians and a lightning quick mind, making her the Institute's best field aperative.

I've heard that there might be a Perfect Dark game for Gamecube, what's the deal?

We've heard that very same rumour. Apparently, Rare have registered a cauple af internet damain names, ane called, 'After Dark'. And as there was a website far Perfect Dark, there'll prabably be ane for any fallaw up. Rare alsa shawed a Gamecube 3D madel af Joanna Dark at last year's Space Warld. It would be a logical launch title, and we'd expect them to confirm on May 12th, the date af this year's E3 games shaw in Las Angeles. We can't wait... can yau?

Shock 2

■ **Guillemot** ■ **£39.99**

A classy looking wheel, with very responsive handling. The pedals are okay, though not as good as the Formula Race Pro. But it's a great price.

V3 FX Racing Wheel

■ **Interact** ■ **£59.99**

It's a top wheel although it's not as widely available as we'd like. But if you do find it you'll be impressed with its rumble effect and precise controls.

Race 64 Compact

■ **Guillemot** ■ **£49.99**

It's got Formula One style gear changing paddles, so you don't need pedals. It also clamps to a table so it's dead stable as you bomb round corners.

Zelda Majora's Mask

■ PRICE £49.99 ■ PLAYERS 1 ■ GAME SCORE 96%

The lowdown
More time travelling fun and games with Link, and again it's equal parts exploring, solving puzzles, meeting people and fighting. Learn new songs, too.

Why it rocks
Many thought this game would not be able to touch Ocarina of Time, but it silenced its critics with an adventure as engaging and compelling as before.

Best bit
Trying out the Deku Scrub Mask is a great moment, as is stopping the moon crashing down. With so many new Masks to try on and songs to learn it's hard to find just one best bit but, for us, beating Gyorg felt very good.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓

Ocarina of Time

■ PRICE £49.99 ■ PLAYERS 1

EXPANSION PAK	MEMORY PAK	RUMBLE PAK
✗	✗	✓

The lowdown
Link stars in an adventuring RPG, set in the mythical land of Hyrule. The aim of his quest is to defeat Ganondorf and save the lovely Princess Zelda.

Why it rocks
Ocarina of Time is considered by many to be the greatest video game ever and, with a story that sucks you in and combat so engaging, it's hard to disagree.

Multiplayer verdict
Completing this adventure is a feat in itself, but for sheer spine tingling greatness it has to be the moment you time travel for the first time and see Link as an adult. It's just like a fairy tale that you control.

GAME SCORE 97%

Don't forget, next month we'll be showcasing all of Nintendo's Gamecube games, so reserve a copy of NOM now. You know it makes sense!

Worth a look...

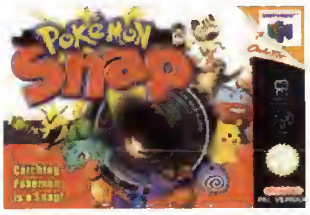
If you hunt around in the bargain bins, you might be able to grab yourself one of these top titles...

South Park Chef's Luv Shack 87%
PRICE £39.99
Hilarious game show with ace mini games to play.

Command & Conquer 86%
PRICE £44.99
Fun strategy war game , but no multiplayer.

ISS 2000 87%
PRICE £39.99
Worth getting if you haven't got any of the others.

Micro Machines 64 Turbo 87%
PRICE £39.99
Race toy cars. Duff handling, great multiplayer.



Pokémon Snap 87%
PRICE £44.99
Travel around Pokémon Island snapping critters.

World Driver Championship 87%
PRICE £39.99
A bit of a looker, but the handling isn't forgiving.

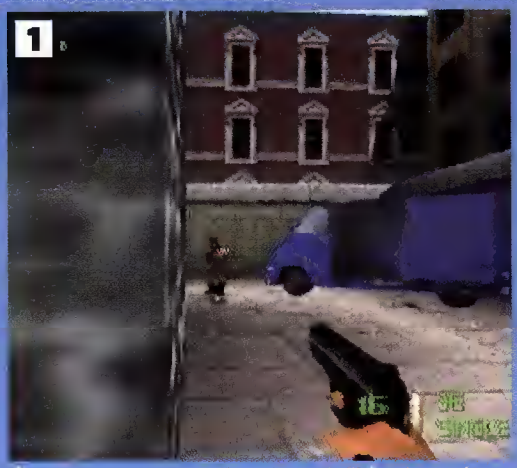
Xena Warrior Princess 89%
PRICE £39.99
Decent beat 'em up based on the TV series.

Yoshi's Story 88%
PRICE £39.99
Cute looking game where you're after Baby Bowser.

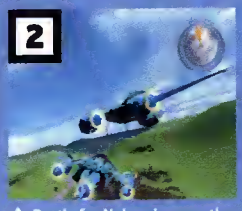
Sales chart

Top 10

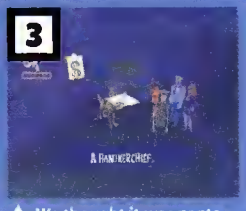
1 TWINE
2 Battle for Naboo
3 Scooby Doo
4 Quake 2
5 Pokémon Stadium
6 Majora's Mask
7 Rugrats in Paris
8 Turok Rage Wars
9 Carmageddon
10 Mario Tennis



▲ TWINE is a worthy top seller, as it's got it all, frantic gun play, engrossing storyline and a top multiplayer mode. Heaven in a cart.



▲ Battle for Naboo is a worthy follow up to Rogue Squadron.



▲ We thought it was pants, but what do we know!

▲ Quake 2 is amongst the best FPS for N64, go buy it.

▲ This game just keeps on selling, have you got a copy yet?

The ultimate guide for Pokémon Trainers

Catch it while you can

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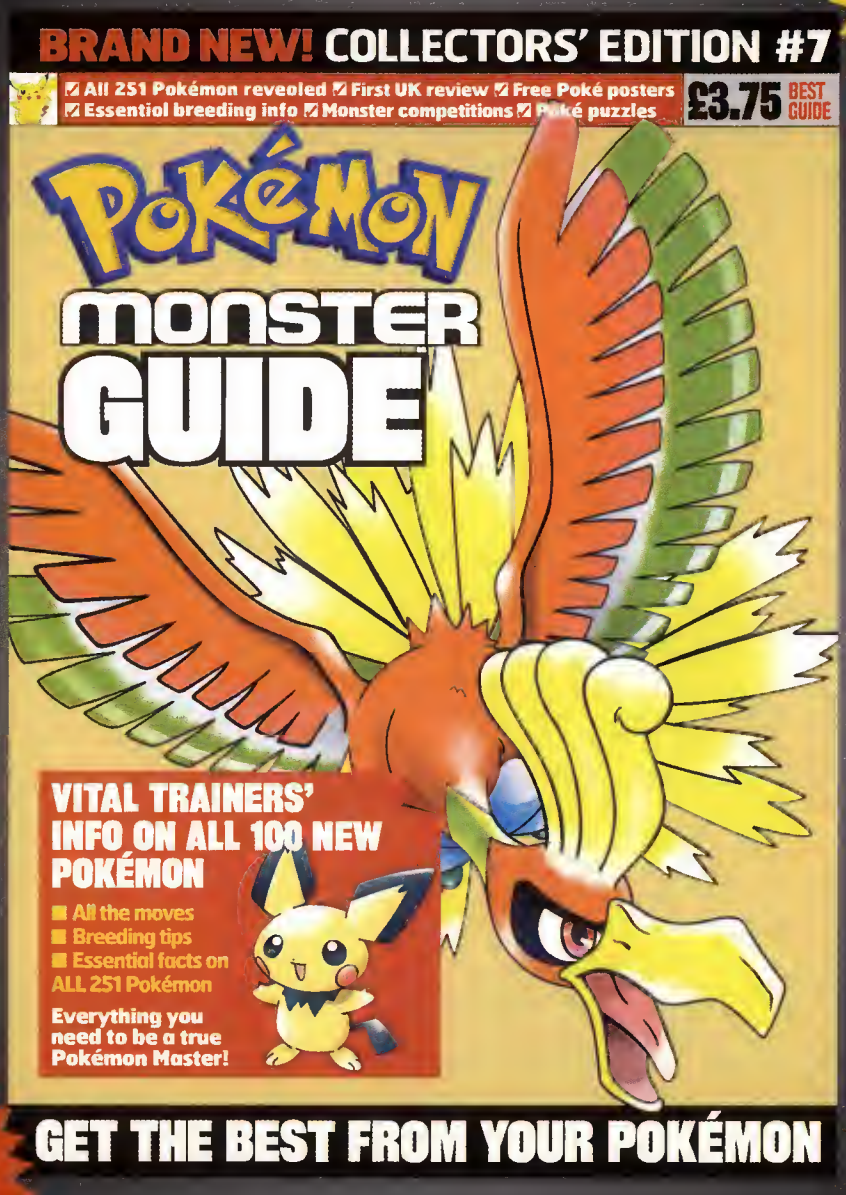

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- Breeding partners for all creatures in the game
- The HMs and TMs each Pokémon can use
- All you need to be a world class Pokémon Trainer

Official Tips

☑ We promise that every single tip and cheat has been tested by our team of Nintendo experts. They will only tell you tips, hints and cheats that they know really work and that's guaranteed.

Hints, Tips and Cheats

Banjo Tooie p36
Conker's Bad Fur Day p37
Legend of Zelda
Majora's Mask p38
Lylat Wars p39
Mickey's Speedway p37
Resident Evil 2 p38
Scooby Doo! Classic Creep Capers p38
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Your Tips

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Your Scores

Can you beat the best? Turn the pages and find out p44

Gold and Silver

Ace Poké breeding tips p46

Battle for Naboo

Finish Borvo the Hutt p52

Banjo Tooie

Yet more fab Cheato codes

Banjo Tooie is platforming at its best and just when you thought it couldn't possibly get any better, we bring you all these cool cheats.

You must type in these passwords by firing eggs at the letters in Mayahem Temple's Code Chamber. Be sure to spell CHEATO before entering each code!

▲ If things are a little too tough and you could do with extra firepower, enter HOMING. Now, when you fire an Egg towards an enemy, it will home in just like a heat seeking missile. Cool!

▲ Spell GETJIGGY for Jiggy Location signs dotted around Jiggywiggy's Temple. If you want to check out the groovy tunes, enter JUKEBOX to access the music box in Jolly Roger's Lagoon.

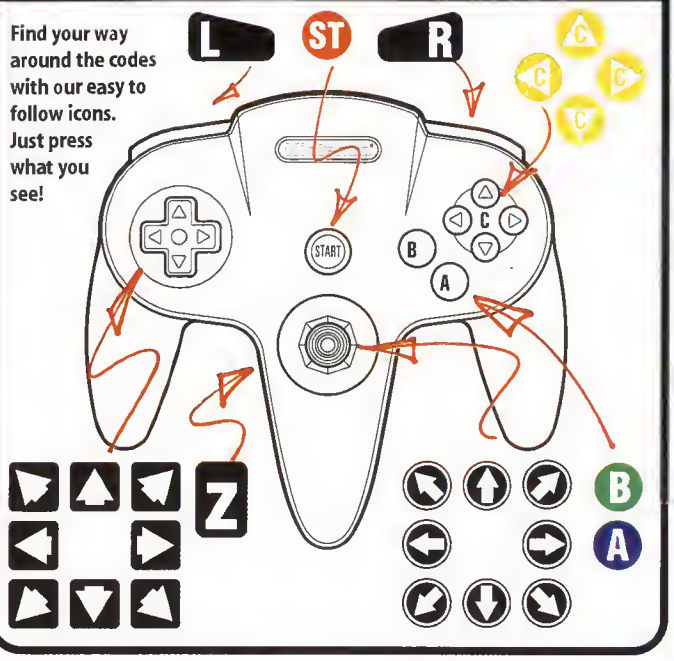
▲ If doubling the amount of Eggs and Feathers isn't enough to bash Gruntilda's minnions to their grave, enter the code NESTKING. Now you'll have an unlimited supply and there will be no end to your carnage! Go get 'em, Banjo!

▲ This game is so huge, sometimes it can take ages to get to where you want. Enter SUPERMANIC to speed up Banjo and make the enemies faster with SUPERBADDY.

▲ If you are completely stuck, or just impatient and want to get exploring all the gigantic worlds of Banjo Tooie, enter the code JIGGYWIGGYSSPECIAL to unlock them all. Have fun!

Controller Icons

Find your way around the codes with our easy to follow icons. Just press what you see!



Episode One: Battle for Naboo

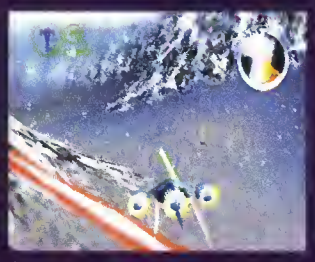
Wipe out the Trade Federation

All things Star Wars is great, and this game is no exception. High flying, laser blasting action doesn't come much better than this.

So we dug up these new codes to add to the Star Wars excitement. To access them just enter the code at the password screen.

Now watch Borvo's forces cower in terror as you take them apart. Better feel the Force and do some blasting…

▲ There are tons of missions, all posing their own problems that could have you stuck for ages. Enter LEC&FIVE at the password screen to unlock all the missions including the secret stage.



▲ With the enemy coming into battle in huge swarms, you're going to need some serious firepower. If you spell out ADEGAN, your ship will be equipped with advanced lasers.

▲ There's nothing more exciting than being part of a huge dogfight, but it's quite hard to avoid getting hit. The code DROIDEKA gives you advanced shields with improved defences!

▲ We're always here to make things easier for you. But if you consider yourself a gaming master, and you find Battle for Naboo too easy, type in NASTYMDE to make your objectives even harder.

Conker's Bad Fur Day

FIRST EVER TIPS!

I love Conker. He's as crude as yours truely! These codes are a little naughty, so if you're old enough use a mirror to get 'em.

Another masterpiece from the game making talent at Rare. But with its adult humour, it's like no other game they've made before.

It's tough too, so we've accessed cheats to make it a little easier and a bunch of multiplayer characters, too. Enter 'em at the cheat codes menu.

▲ Use these two neat codes to unlock extra multiplayer characters. EASTEREGGSRUS opens Neo Conker while BILLYMILLROUNDABOUT allows you to play as grad the Grim Reaper.

▲ Conker will come across many tough enemies on his journey, so enter BOVRILBULLETHOLE for 50 extra lives, and EASY to umm… make enemies a lot easier to defeat!

▲ Enter the code SPUNKLOCKEY. Now start a multiplayer game by yourself, that has either the Katana Swords or the Chainsaw. Use these weapons to kill your enemy and they'll die a new way.

▲ For Villagers and Zombies enter BEEFCURTAINS, EATBOX for Caveman, RUSTYSHEERIFSBADGE unlocks Tedis Leader and Sergeant, and CHINDITVICTORY for Weasel.

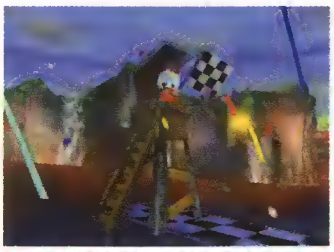
Mickey's Speedway

Secret Character

He's the most well known cartoon character in history, and now he's storming the N64 with this Mario Kart style racer.

We've ripped it apart to reveal another character for your playing pleasure.

▲ All the game's hidden characters are unlocked in completely different parts of the game. Huey is a little better hidden. You will need to have a Transfer Pak, and Mickey's Speedway USA for GB Color.



▲ Switch off you N64, put the Transfer Pak into the back of your controller and insert the Game Boy game. Now switch on your N64, and when you get to the character select screen, Huey will be there!

Official Nintendo Top 5 Tips

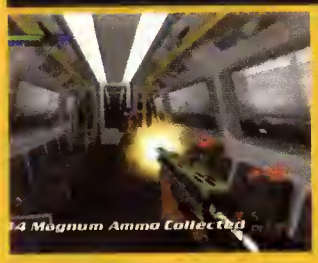
These are the hot sellers of the month, so here are some top tips for all of you that went out and snapped up a copy of one of these games.

Conker's Bad Fur Day

Unlock later levels
As you progress through the game, new areas will become available. But if you just want to dive straight in, enter BEELZEBUBSBUM and the It's War level will be unlocked in Chapters.

You can also enter the password SPANIELSEARS to open up Mr Death's level in Chapters. Easy isn't it? We'll have more codes in the future, so stay tuned to Official Tips for all the gaming help you need, Nintendoids!

TWINE



Skeleton Skins
It's a tough game, but your hard work does not go unrewarded. If you finish the Underground Uprising level on 00 Agent, you'll get Skeleton Skins.

More cool Skins
Complete Cold Reception, 00 Agent in under 3:05 to get Exotic Skins and finish Masquerade, 00 Agent, in under 4:20 for the smart Scientist Skins.

Majora's Mask

Invisibility cheat
Use the Lens of Truth to see the Guard sitting in a circle of stones at the entrance to Ikana. Give him Red Potion for the Stone Mask. This will make you invisible to the Gerudo Pirates.

Battle for Naboo

Souped up ship
Go into the Passwords screen from the Options menu and type in the code OVERLOAD. This will give you advanced statistics for your ship. Nothing will stop you now, Jedis!

Scooby Doo!

Level skip
This game's a bit of a stinker, but you all certainly seem to like it! Whizz through the levels with ease by holding L and pressing A, B, A, B, ▲, ▼, ▲, ▼, ◀, ▶, ◀, ▶. Those crooks will be in for it now!

Classic Corner

Resident Evil 2

If there is any game on the N64 that will have you hiding under your bed covers at night, this is the one. With hideous creatures jumping at you from all angles, things can get quite tough, so we thought you could do with a little extra help.

1

▲ Crocodile boss
One of the biggest bosses in the game, but easy to kill when you know how. Go over to the left wall and click on the yellow light. This will make a gas canister fall down. Now things will really start to hot up!

2

▲ The silly Crocodile thinks its food and starts to eat it. Now, whip out your gun and shoot the canister. Pump it with lead and it'll eventually explode, taking the Crocodile with it. That'll teach him not to mess with you!

▲ Super herb mix
Have you ever wondered what good mixing the Herbs could do. Well, if you mix a Green and Blue Herb, then add a Red one, you get a super revival of energy that lasts ages.

▲ Hidden items
When in the thick of the action, ammo can get real low. When you find the safe in the Police Station, open it with the codes 4542 or 3326 for some extra supplies, including a useful map.

Hard as Nails

Lylat Wars

This fantastic blaster is beginning to age a little now, but it's still just as good as the first time you ripped it out the box. Some of the bosses can be a real pain, one of which is the Mantis beast at the end of the Lava stage. Time to send him to a fiery grave...

▲ **Destroy the Mantis**
The main thing you need to keep your eye on is your shields. Because of the hot lava constantly draining your life, you're bound to run a little low. Shoot as many rocks as possible for useful rings to top up your Arwing's shield.

▲ Make sure you stay as high as possible at all times. His first attack is to wave his arms, causing fire bursts to blast towards you. Do a Barrel Roll to avoid them and shoot rapidly at his arms until they are destroyed.

▲ When you blast them off, he'll dive under the lava, sending a huge wave your way. Quickly pull up and use your air brakes to slow you down. There will also be rocks to shoot, so replenish your ship for the final manoeuvre.

▲ When he reappears, his head will be his weak spot. Shoot it, dodging or destroying the rocks that he spits at you. When he spins, get set to avoid the lava ball. Keep pummelling away at his head to destroy it and finish him off!

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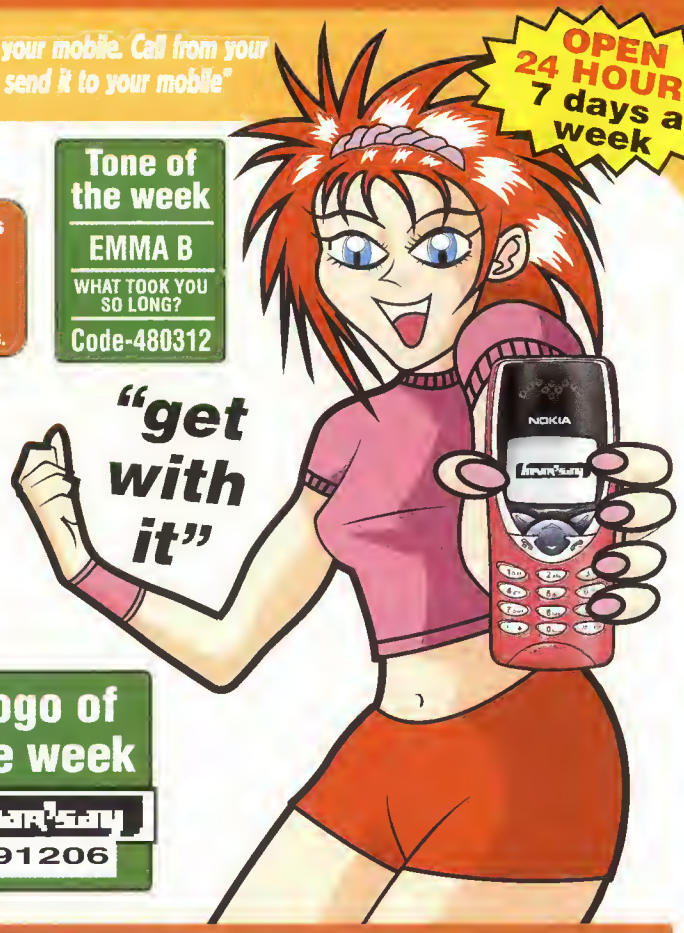
Tone of the week
EMMA B
WHAT TOOK YOU SO LONG?
Code-480312



HEAR'SAY	THE WAY TO YOUR LOVE	480316
DAMAGE	STILL BE LOVING YOU	480312
WESTLIFE	UPTOWN GIRL	480069
WHEATUS	TEENAGE DIRTBAG	480179
NELLY FURTADO	I'M LIKE A BIRD	480293
DJ LUCK	PIANO LOCO	480309
ATOMIC KITTEN	WHOLE AGAIN	480182
MEL B	FEELS SO GOOD	480280
DIDO	HERE WITH ME	480279
OUTKAST	MS JACKSON	480105
DAFT PUNK	AERODYNAMIC	480305
GORILLAZ	CLINT EASTWOOD	480314
MUSE	PLUG IN BABY	480320
LIONEL RICHIE	TENDER HEART	480319
SISTER BLISS	DELIVER ME	480327
FLIP	TRUE LOVE NEVER DIES	480313
HUMAN NATURE	HE DON'T LOVE YOU	480287
SPILLER	GROOVEJET	480207
CRAIG DAVID	RENDEZVOUS	480304
STEREOPHONICS	MR. WRITER	480328
BRITNEY SPEARS	DON'T LET ME BE...	480302
RONI SIZE	13 DIRTY BEATS	480326
SAMANTHA MUMBA	ALWAYS COME BACK...	480281
BLUR	TENDER	480338
DAVID GRAY	THIS YEARS LOVE	480307
DREAM	HE LOVES YOU NOT	480310
ROD STEWART	I CAN'T DENY IT	480325
EMINEM	STAN	480225
DISCO TEX	I CAN CAST A SPELL	480308
NELLY	COUNTRY GRAMMER	480247
JAGGED EDGE	LET'S GET MARRIED	480257
JOE/MYSTIKAL	STUTTER	480199
SNOOP DOG	HENNESEY N BUDDAH	480282
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OFFSPRING	WANT U BAD	480322

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100142	304365	201193	191201	105185	201247	191180
180044	304628	191164	704782	191297	100048	200081
191193	302713	191172	704589	100319	705401	191124
300253	200582	191122	191170	191157	705402	705403
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GBA

01

SPECIAL EDITION MINI MAG

THE FUTURE STARTS HERE

12 red hot pages sizzling with everything you need to know about the jaw dropping Game Boy Advance

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ESSENTIAL INFO
Price: **£79.99**
Release: **June 22**

The future is here

On June 22, the world of portable gaming will change forever with the European release of Nintendo's Game Boy Advance.

This tiny, 32-bit powerhouse is the latest in Nintendo's series of classic handhelds, but it's more powerful than anything you've ever played before.

Advance games look and play just like Super NES titles, only this time you can hold the action in the palm of your hand and play them anywhere.

The system even plays old Game Boy and GB Color games, meaning that you can choose from a library of thousands of portable titles already on the shelves.

Game Boy Advance

The GBA's nearly here, and it's everything you ever dreamed it would be. Get set for gaming on the go, Advance style...

▶ Mario Kart Advance looks amazing, and it plays even better than the Super NES original. We can't wait!

Advance buttons
The GB Advance has a D-Pad, A and B action buttons, Select and Start keys and even two shoulder buttons. The shoulder buttons are very useful, and are used in F-Zero for taking tighter corners and in Konami Krazy Racers for jumping and unleashing a range of cracking power ups.

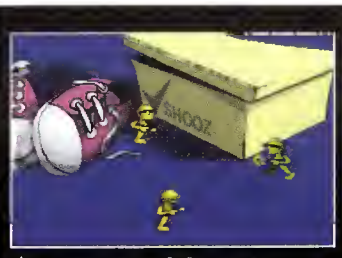
what's new...?

GB Advance looks totally different, giving portable gaming a new face for the 21st Century. Here's what you can look forward to when you get your hands on one of these lil' beauties...

Cartridges
Game Boy Advance cartridges are much smaller than normal GB carts, and they fit snugly into the back of the machine. Old style Game Boy carts also fit into the Advance's game slot, but they stick up above the top edge of the handheld.

Game Boy Advance Gallery

There are literally hundreds of games planned for release on Game Boy Advance, and every gamer will find something which suits their tastes. Here's a quick look at some of our faves. If you want some more GB Advance gaming details, take a trip to Nintendo News on page 66.



▲ Army Men Advance
More miniature war action, with the green plastic soldiers. Lead Sarge as he tries to defeat his arch nemesis, the evil Plastro.

▲ Iridion 3D
An ace blaster which pushes the GBA to the limit. Six wildly different levels, and an epic soundtrack will leave you speechless.

GB Advance shape
The biggest difference is the shape. Whereas original GBs were designed to he held vertically, the GB Advance is used horizontally. We've found that this is a much more comfortable way to play, and it also allows for easy assess to the useful new shoulder buttons on the top of the machine.

Link up
The link-up port is found on the top slde of the GB Advance. Amazingly, four Game Boy Advances can be linked up using the new Advance Link Cables, adding a new dimension to multiplayer gaming. You can read more about the multiplayer options later in this supplement.

Battery life
Nintendo says that the Game Boy Advance will give you 15 to 20 hours of gaming pleasure on two standard AA batteries. This is amazing news as the GB Color – a much less powerful system – could only manage a measly 10 hours on the same amount of juice.

Advance screen
The screen looks similar to a Game Boy Color's, without the horrible smearing effect you got when playing scrolling games on a classic Game Boy. The screen is almost twice the size of a GB Color's, with higher resolution. Better graphics and bigger game worlds ahoy, Nintendoids!

Sizzlin' sound
The GB Advance's sound is light years ahead of its older cousins, and you'll even get to hear voice effects in the new Mario game. The sound chip is able to handle both stereo and Dolby Surround effects, but you'll only be able to appreciate these in all their glory if you use headphones.

▲ **Rayman Advance**
Your legless mate is back in one of the GB Advance's best titles. It looks beautiful, sounds heavenly and plays like a dream.

▲ **Tony Hawk's** Pro Skater 2
Many people reckon this is the best GB Advance game yet. It looks like the N64 version, with incredible 3D effects.

▲ **Earthworm Jim**
The wriggly hero is back, in a colourful and hilarious game. If you liked the Super NES version, you'll go ape when this crashes in.

▲ **Pitfall** Mayan Adventure
This is based on the Super NES classic, but with extra levels exclusive to the GB Advance. Definitely the best version of Pitfall ever.

01 Advance graphics

When you slam a cartridge into your Game Boy Advance, the dazzling graphics are sure to take your breath away.

All the launch games look incredible, and you'll swear that you're playing on a Super NES, rather than a humble Game Boy.

In fact, games such as F-Zero and Super Mario Advance look even better than the older versions you played on your telly all those years ago.

Although the Advance isn't capable of true 3D graphics, the machine can use special effects which help create game worlds which are bigger and more detailed than anything seen on a portable console before.

Rotating effects

The GB Advance can't handle true 3D graphics, but it can make areas rotate and turn to give the impression that you're playing in a proper three dimensional world. When you play F-Zero, you'll swear that you're racing around proper tracks as the roads turn and rotate around your ship.

Scaling

To give the impression of 3D, the Advance is capable of 'scaling' sprites so that it looks like characters are disappearing into the distance, or getting closer. This makes racing games, such as Top Gear GT Championship, look and feel just like the real thing as you roar around the track!

Transparency and reflections

The Game Boy Advance is capable of showing transparent surfaces such as glass, and even amazing reflections. This is best shown in Konami Krazy Racers where you can see Goemon reflected on the surface of icy tracks, and racers below speeding past through tracks made of glass. How cool is that!

02 Playing old GB games on Advance

One of the best things about the GB Advance is that it'll play all your fave GB and GB Color games.

This means that you can choose from thousands of games already available, and you can still continue your Pokémon adventures, even though you're playing on a brand new console.

The games look exactly the same as they did on the original Game Boy machines, but with black borders on either side of the game action as the Advance screen is wider.

However, you can 'stretch' the game action to fill the entire Advance screen, but this does look rather odd...

Bordered shot

If you play an old Game Boy game on your Advance, they'll have large black borders around the edges of the action.

Stretched shot

However, if you hit L the picture will expand to fill the screen, while hitting R will return it to normal.

▲ **Ready 2 Rumble** Round 2
It wouldn't feel like a new console without Ready to Rumble! Features 11 boxers and some new faces to batter.

▲ **Super Mario Advance**
The plumber's back in two games, one a version of the original Mario Bros. arcade which four people can play at once.

▲ **F-Zero** Maximum Velocity
F-Zero's blindingly fast, and plays like a dream. You can even link up with three other racers, and you only need one cart!

▲ **Fire Pro Wrestling**
Grapple nuts won't be disappointed by this wrestle fest. There are loads of beefy characters and the animations are top.

Mobile Adapter

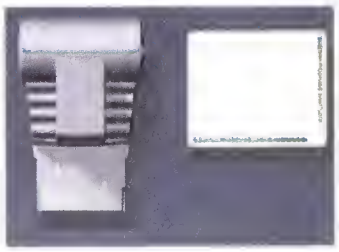
This amazing gadget allows a GB Advance to be connected to a mobile phone for multiplayer link up, special downloads and so on. It's likely that this will only appear in Japan, though, where the cost of mobile calls is much cheaper. However, many Japanese releases, such as Mario Kart Advance and Horse Racing Creating Derby, are being specially designed with this smart function in mind.

Game Link Cable

The GB Advance's new Link Cable allows you to connect two machines for multiplayer fun. However, if you have two more of these cables, you can link FOUR GB Advances together for four way thrills. Certain titles will allow you to play four player games using just one cartridge, but only games designed with this in mind.

Nintendo also has a wealth of interesting accessories on the way which promise new innovations in portable gaming.

Advance accessories



Card Reader

The E-Card Reader plugs into the cartridge slot of a GB Advance, allowing players to 'swipe' special cards and download data into certain games. The forthcoming Pokémon World game will support this function, allowing players to download new attack data, stats and so on into their Poké game from special monster cards.

Adapter Set

The AC Adapter will save you money on batteries as you can use it to plug your GB Advance into a normal electric socket. Nintendo are also planning to release a rechargable battery pack for the GB Advance which will allow ten hours of gameplay on just two hours of charging.

Other stuff on the way...

The GB Advance doesn't have an infra red port like the GB Color, so Nintendo plan to release a special Infra Red Adapter for the GB Advance. There's also the cable which allows you to connect your GB Advance to a Gamecube! Read more about this over the page...

▲ Tap Gear GT Championship
If you want a break from F-Zero, this is ideal. The variety of cars and tracks will keep you entertained for months.

▲ Konami Krazy Racers
Easily one of NOM's faves. Looks better than Mario Kart on the Super NES, with loads of wacky racers and twistin' tracks.

▲ Castlevania
If you're after some spooky thrills, this creepy classic is a must with an epic story and orchestral sounds. Looks like a winner.

▲ Lego Bionicle
In this action adventure you play Tohunga, a robot who has to recover the Toa Stones and bring peace to his island home.

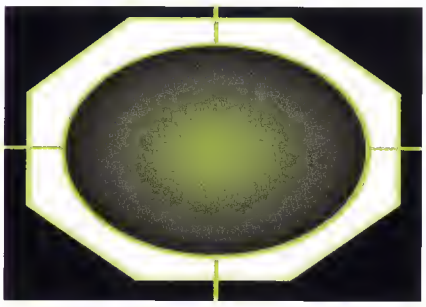
Gamecube connections

The GB Advance has been specially designed to 'talk' to Nintendo's forthcoming home console, the Gamecube. Here's how it'll work...

The Game Boy can speak to the N64 by using a Transfer Pak, but the connections between the GB Advance and Gamecube will be much stronger.

Nintendo will be releasing a special cable that connects your GBA to a Gamecube port so you can use it as a controller and personal screen.

But Shigeru Miyamoto, Nintendo's gaming genius, has said that no games which support this are in development at the moment.



▲ Imagine being able to have a private radar on your GB Advance! It'll totally change the way you play.

◀ By using the special cable you can enjoy an amazing gaming experience with your GB Advance and Gamecube.

What does it all mean?

Okay, so you can connect a GB Advance to a Gamecube. But what does this actually mean for Nintendo nuts?

The best example is as a radar. In games such as Perfect Dark, the GB screen could show your own personal radar, rather than cluttering up the TV screen with unnecessary graphics.

In Japan, Nintendo plan to release a horse racing betting game – they're very popular in the Far East – where the GB Advance screen can be used to place bets in secret, without other players knowing what you're doing.

Essentially, the GB Advance should be able to give you your own hidden view of certain game areas and data, allowing for a more tense gaming experience.

▲ Game Boy Music
This comes with a Pocket Speaker and allows gamers to create and edit music. But it may only be released in Japan. Boo!

▲ Game Boy Wars
Two players go head to head in a battle of wits and forward planning. Definitely the best looking war sim seen on a handheld.

▲ Kuru Kuru Kururin
Guide a spinning stick through mazes, without touching the sides. Sounds easy, but it will have you tearing your hair out.

▲ Mario Kart Advance
This is the one we all want! Four people can go head to head in this classic race fest. We can't wait to beat Bowser!

Coolcolours

When the Game Boy Advance is released in the UK on June 22, it'll be available in three tasty colours. There's no difference between the consoles aside from the case colour, so your only difficult decision will be choosing which one suits you best. Hmmmm...

01 **Arctic**

02 **Indigo**

03 **Glacier**

Game Boy Advance FAQ

Our e-mail has gone mad with your burning questions about the Game Boy Advance. Here are the most frequently asked questions we've received. And the answers, of course...

Why didn't Nintendo make the screen back lit? It would have made the game action easier to see...

There are several reasons for this. Firstly, a back lit screen would use up batteries very quickly, and SIX AA batteries may only have lasted two to three hours! Secondly, including a back lit screen would have made the GB Advance much more expensive, putting it out of the reach of many gamers. But, most importantly, a light can easily break, meaning that you may have to get your GB Advance repaired often.

How much are the games going to cost and which ones will be available when the machine is launched?

Eight Game Boy Advance titles have been confirmed as launch titles; Super Mario Advance, F-Zero Maximum Velocity, Rayman, Kuru Kuru Kururin, Tony Hawk's Pro Skater 2, Ready 2 Rumble, GT Championship and Tweety and the Magical Jewels. Our spies have also been delving around and have learnt that GT Advance, Army Men and Castlevania will be available on 22 June. You'll also be looking at £25-£30 a game.

Will a Japanese GB Advance play UK games?

Yes. Like the original Game Boy and GB Color, all games will work on all systems from around the world. It's not like the N64 where NTSC games won't play on a PAL telly.

I've heard that the GB Advance will allow you to surf the Internet. Is this true?

As the Mobile Adapter may not be released in the West, it's likely that Nintendo will focus the GB Advance completely on gaming rather than Internet functions. In Japan, Nintendo has stated that it wants to allow players to enter chat rooms, read e-mail and surf the net on their GB Advance, so there's always the possibility that this function may appear in the West eventually.

I'm a huge Pokémon fan, but my mates tell me there won't be a new monster adventure. Is this true?

Don't go worrying your pretty little head off, as a new Pokémon adventure is expected some time next year. Titled Pokémon World, the new game will star loads of wacky new Nintendo creations including Kakureon the lizard, Hoeruko the killer whale and Luriri. The Big N is staying tight lipped at the moment, but we'll have more news as it breaks.

▲ **Golden Sun**
A lush looking RPG which plays like the Final Fantasy games. This huge quest will keep you occupied until Zelda appears.

▲ **Napoleon**
The first GBA strategy game and it looks ace, but we don't know how it plays 'cos the text is impossible for us to understand!

▲ **Golf Master**
Loads of sports sims are planned, but Golf Master will be one of the first. With the GBA's better graphics, it should be great.

▲ **Tetris Worlds**
No GB would be complete without a version of Tetris, and this is set to rock your Advance. It even features the original block dropper.

GB Advance multiplayer

The GB Advance will also introduce a new era in multiplayer gaming...

The Game Boy is always best when you link up with your mates, but the Game Boy Advance is loads better... and then some.

This time, up to four players can link up by using the new Link Cables (you need three cables to do this), and some multiplayer games only require one cartridge to enjoy four way action.

If you're only using one cartridge for multiplayer battles you won't get all the game functions, and F-Zero Maximum Velocity is a very good example of this. Check it out...

▶ With three Link Cables and a copy of F-Zero, you'll be battling your mates for weeks on end.

01 Dave
"Krazy Racers is hilarious, especially when you hit Rich with a missile!"
03 Mark
"If you want a 'proper' racer, GT Championship is the daddy."

02 Rich
"I'm absolutely staggered at the speed of F-Zero. Easily my favourite."
04 Tim
"Mario Bros. is a hoot in four player. It's addictive and great to look at."

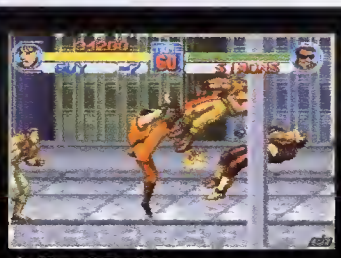
Multiplayer F-Zero with ONE cart

- All ships are the same, but different colours
- You can only race on one track
- The graphics aren't quite so detailed

Multiplayer F-Zero with one cart each

- You can choose from a variety of ships
- There are different tracks to choose from
- The graphics look as good as the one player game

▲ Street Fighter II
All the Street Fighter heroes 'n' villains are lined up for their debut, which promises to be one of the best ever bruisers.



▲ Final Fight
The classic fight fest returns to Planet Nintendo. Final Fight is a scrolling beat 'em up that allows three players to team up!

▲ Chu Chu Rocket
This ace puzzler first appeared on Sega's Dreampants, but it's much better on the small GBA screen. The action is so frantic!

▲ Dark Arena
If you love first person shooters like Doom, you're going to love this gloomy blaster. The monsters make you poo your pants!

BLAG FEST

Here it is Nintendoids! Your chance to get your hands on a Game Boy Advance of your very own. Let's hope you kept last month's token in a safe place...

WIN A GAME BOY ADVANCE

Thanks to our mates at Nintendo, we've got TWO Game Boy Advances and the complete line up of UK launch titles to win.

If you collected last month's token, stick it on the coupon below in the space provided and send it to the usual address BEFORE 1 June 2001.

After that we'll be drawing two winners and could be turning up on your doorstep on 13 June between 4-6pm armed with all the goodies, so listen for the doorbell!

Remember, we can't except entries with photocopied tokens and your entry MUST include token one. The decision of the Editor is final. Good luck!

NOKIA -Ringtones & Graphics MOTOROLA & SAGEM -Ringtones Only

RINGTONES & GRAPHICS

TOP RINGTONES	Ref	NOK	MOT	SAG
1. STAN	105559	✓	✓	✓
2. NEXT EPISODE	138444	✓	✓	✓
3. SAY MY NAME	102837	✓	✓	✓
4. YOU MAKE ME SICK	118263	✓		
5. I WANNA BE YOU	143149	✓		✓

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Armorines
Army Men Sorge's Heroes 2
All Star Baseball Series
Aero Gauge
A Bug's Life
Art of Fighting Twin
Asteroids Hyper 64
Aero Fighters Assault
Air Border 64
Automobili Lamborghini
B - 02
Banjo Kazooie
Body Harvest
Banjo Tooie
Battle Tanks
Blast Corps
Bomberman 64 & Hero
Blues Brothers 2000
Buck Bumble
Beetle Adventure Racing
Battle Tanx Global Assault
Bust A Move 2
Battle Zone
Bio Freaks
Battle for Nabao (Star Wars)
Bust A Move 99
C - 03
Carmaggedon
Command & Conquer 64
Castlevania
Cyber Tiger
Clayfighter 64
Cruis'n the World
Cruis'n USA
Chameleon Twist 2
Chopper Attack
Chameleon Twist
California Speed
Charlie Blast's Territory
D - 04
Duke Nukem 64
Diddy Kong Racing
Donkey Kong 64
Doom 64
Duke Nukem: Zero Hour
Duel Heroes
Daikatana
Destruction Derby 64
Donald Duck: Quack Attack
Deadly Arts
Dark Rift
Duck Dodgers (Looney Tunes)
E - 05
ECW Hardcore Revolution
Earthworm Jim 3D
Extreme G
Excite Bike 64
Extreme G 2
F - 06
F-Zero X
FIFA 98, 99 & 64
F1 World Grand Prix
Forsaken
Fighter's Destiny
Fighting Force 2
F1 Pole Position
Fishermen Bass Hunter 64
Flying Dragon
Fox Sports College Hoops 99
G - 07
Golden Eye
Glover
Golden Nugget 64
Gex
Gex 3: Deep Cover Gecko
Goemon's Great Adventure
Gauntlet Legends
GT 64 Championship Edition
H - 08
Hexen
Hybrid Heaven
Hydro Thunder
Hot Wheels Turbo Racing
Holy Magic Century
Hey You Pikachu
I - 09
International Super Soccer
ISS 98 & 2000
Int. Track & Field 2000
In Fishermen Bass Hunter 64
I. Jones: Infernal Machine
Iggy's Reckin Balls
J - 10
Jet Force Gemini
Jeopardy
J-League 11 Beat 97
Jikkyou World Soccer 98
K - 11
Killer Instinct Gold
Knife Edge: Nose Gunner
Knockout Kings 2000
K. Bryant in NBA Courtside
Kirby 64
Ken Griffey Jnrs Slugfest
L - 12
Legend of Zeldo
Lylat Wars
Legend of Zeldo: M's Mask
Lego Racers
Looney Tunes, Duck Dodgers
Lode Runner 3D
M - 13
Mission Impossible
Mario 64
Mario Karts
Mario Tennis
Mario Golf
Mario Party 1 & 2
Mortal Kombat Trilogy
Mickey's Speedway USA
Mortal Kombat 4
Mischief Makers
Micro Machines
Mortal Kombat: Sub Zero
Moca: The Dark Ages
Magical Tetris Challenge
Mystical Ninja 1 & 2
Madden 64
Monster Truck Madness 64
Multi-Racing Championship
Madden NFL '99
Major League Baseball
Monopoly
Mike Piazza's Strike Zone
Milo's Astro Lanes
N - 14
NBA Hangtime
NBA Live 2000
NFL Quarterback Club 2000
Nagano Winter Olympics 98
NFL Blitz
NFL Quarterback Club 99
NHL Breakaway 99
NBA Live 99
Nuclear Strike 64
NHL 99
New Tetris
NBA Zone 98
NBA Jam 99
NFL Quarterback 98
NBA Courtside
NHL Breakaway
Nagano Olympic Hockey
Nascar Racing 99
NFL Blitz 2000
Nightmare Creatures
O - 15
Operation Winback
Ogre Battle 64
Off-Road Challenge
P - 16
Pokemon Stadium
Perfect Dark
Pokemon Snap
Premier Manager 64
Pilot Wings
Pokemon Puzzle League
Paper Boy
Pikachu Genki Dechu
Perfect Striker
Powerful World Soccer 3
Puyo Puyo Sun 64
Penny Racers
Pro Baseball King
Q - 17
Quake 2
Quake 64
Quest 64
R - 18
Rainbow Six
Resident Evil 2
Ridge Racer 64
Rayman 2
Roadsters
Rugrats: Scavenger Hunt
Revolt
Rampage World Tour
Rush 2 Extreme Racing USA
Ready 2 Rumble Boxing
Road Rash 64
Rush 2049
Revenge (WCW)
Rampage Universal Tour
Rakuga Kids
Rage Wars (Turok 3)
Racer (Star Wars)
Robotron 64
Rogue Squadron
S - 19
Star Wars: Rogue Squadron
Star Wars: Racer
Shadowman
Super Mario
Super Smash Brothers
Shadows of the Empire
South Park
South Park Rally
San Francisco Rush
Snowboard Kids
Spiderman
Space Station: Silicon Valley
Star Fox/Lylat Wars
Superman
Star Wars: Battle for Naboo
SCARS 4
Supercross 2000
Star Soldier
Scooby Doo
Super Robot Spirits
Starcraft 64
Shadowgate 64
SimCity 2000
Snowboard Kids 2
T - 20
The World is Not Enough
Turok Series
1080 Snowboarding
Tonic Trouble
Twisted Edge Snowboarding
Top Gear Rally 1 & 2
Top Gear Overdrive
Tony Hawk's
Toy Story 2
Torzon
Tetrisphere
Trials of the Four Towers
Triple Play 2000
V - 22
Vigilante 8 - 2nd Offense
V-Rally 99 Edition
Vigilante 8
Virtual Pool 64
Virtual Chess 64
W - 23
WWF No Mercy
WWF WrestleMania 2000
WWF War Zone
WCW vs NWO Revenge
World Cup 98
WWF Attitude
WCW Mayhem
World Driver Championship
WCW vs NWO World Tour
Wave Race
Wipeout 64
WCW Nitro
World Tour (Rampage)
Winback: Covert Operations
War Gods
Wetrix
Wayne Gretzky's 3D Hockey
Waialae Country Club
X - 24
Xena Warrior Princess
XG2
X-Men Mutant Wars
Y - 25
Yoshi's Story
Z - 26
Zeldo 1 & 2
Zero Four (Duke Nukem)

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Your Tips

Write in | Win the awesome Banjo Tooie this month

Send in your N64 hints, tips and cheats and you could be walking away with a fab prize. We're also on hand to solve your gaming nightmares, so get scribbling to the usual address...

Banjo Tooie

WARIO'S WINNER Anthony Paul, Hull

The bird 'n' bear are back for more!

Rare's masterpiece is a joy to behold and we've had loads of you writing in with some top codes.

But there could only be one winner, and Anthony Paul was first off the mark. Just enter these winners in the Code Chamber in Mayahem Temple.

Hidden passwords

▲To unlock every mini game, rock hard boss and all the cinema footage in the entire adventure, just enter PLAYITAGAINSON. Now you can sit back and enjoy the fun!

◀ If you want to be daring then these cool codes are for you! To make Banjo run faster enter SUPERBANJO. And to turn enemies into super fast critters just enter SUPERBADDY.

Legend of Zelda Majora's Mask

WARIO'S WINNER Stephen Thurm, Altrincham

Extra cash for your pocket

Do you need some extra goodies for your inventory, but don't have the wedge to snap it up? Then fear no more!

Bold adventurer Stephen Thurm from Cheshire has been busy trawling Termina and has come up with the answer to your prayers.

Loadsa money

1

▲ Enter Ikana Castle and use the Mirror Shield to reflect light onto the Sun Block. Put on the Gibdo Mask, turn left and enter the castle. Be brave, Link!

2

▲ You'll discover four Gibdos and if you slay them you'll get 20 Rupees for each. Hack 'em to death, collect the dosh and you can even get a Heart at the Bank.

WWF No Mercy

WARIO'S WINNER David Nevitt, Runcorn

More riotous wrestling fun

Steve Austin is one of the meanest dudes in the world of wrestling, and he'll look even harder with this cheat.

We tip our hats to David Nevitt who has come across this wicked belt he's discovered. Well done!

Amazing new belt

▲ Select Steve Austin and win the Heavyweight belt in Championship mode. Highlight the belt in Exhibition and its picture will change into Stone Cold's Skull!

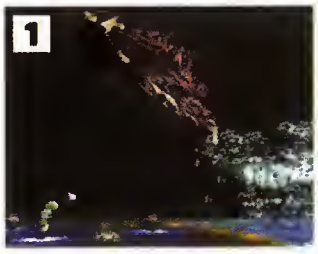
Your questions answered

If you're scratching your head trying to finish a game, then put pen to paper and write in to NOM. We're here to help gamers!

Majora's Mask

I've reached Gyorg in Great Bay Dungeon, but I just can't kill him! Zora Link's Boomerang is good, but no matter where I hit him they just bounce off. Please help me!
Shaun McLorie, Hampshire

■ The big, bad fish is no tiddler and cuts through the water like a shark. Stay on your toes and make sure your magic meter's full…



▲As normal Link, shoot an arrow at Gyorg to stun the beast. Put on the Zora Mask and dive into the water.

▲Smash into Gyorg with Shield then jump onto the platform and repeat. Watch out, he'll try swallowing you.

▲You'll also need to avoid the swarm of fish. Try dodging them as each one will knock off a quarter of your damage.

▲When fish are defeated, grab Hearts. Nab Heart Container when Gyorg's killed and step in teleporter for Mask.

Pokémon Snap

I'm having real difficulty getting more points on Rainbow Cloud. I just can't seem to get any decent close up snaps of Mew. It's driving me mad NOM!
Martin Turncroft, Tunbridge

■ You seem to be up a certain creek without a paddle Martin, but have no fear, NOM is here! You need to have some Pester Balls or Pokémon Food to make it work, so here goes. With these tips you should have no trouble bagging a great shot of Mew which is worth a mind bogglin' 10,000 points! Professor Oak will be dead proud of you.

▲To release Mew from her green shield, hit the bubble with an item three times. The shield will turn yellow and three more direct shots will make it shatter.

▲Now Mew will try getting back inside the bubble, so use the Dash Engine to chase her. Hit Mew to stun her, then as she appears in all her glory get in close and snap away.

Banjo Tooie

I know you're going to call me a gaming wimp, but I just can't get past the Pterodactyl, Terry. He keeps bombarding me with goo and I always die before I have chance to finish him off.
Joshua Buttan, Isle of Wight

■ Joshua, Joshua! It's easy when you know how. Old Terry does three different attacks which you need to work out to knock him out of the sky. Use the Talon Trot to dodge his purple spit then shoot him with Grenade Eggs. When his greenies land destroy them with Eggs and keep repeating until he's busted.

▲Terry's a mean bird, but some well placed Grenade Eggs will see him consigned to the dustbin of history.

Write in!

Hands up who wants to win some top Nintendo gear?
It's easy! Just drop us a line with your top tip, quessie answer or a new way to play, and you could be the proud owner of an awesome Nintendo 64 prize. Write to us at…
Your Tips, NOM, Angel House, 338-346 Goswell Road, London EC1V 7QP.

New Ways To Play!

We love trying out your new gaming inventions here at NOM and we're gagging for more entries.

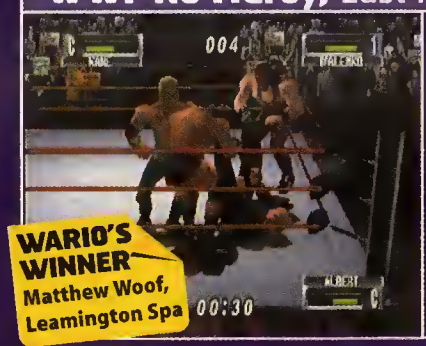
If you've designed a top new idea to improve your collection, just drop us a line at the usual address and you could be a winner.

TWINE, Take 'Em Out

WARIO'S WINNER Joshua Wake, Gosport

■ Start a four player deathmatch on any cool multiplayer level.
■ Player one should choose Zukovsky, player two must be Renard and players three and four should select a guard.
■ It's the guards' job to protect Zukovsky as he is unarmed. Look out for Renard and get ready to maim.
■ Renard's job is to kill Zukovsky by taking out the guards and finishing him off.

WWF No Mercy, Last Man Standing



WARIO'S WINNER Matthew Woof, Leamington Spa

■ If you've got three wrestling mad mates, select a four player bout.
■ Choose Royal Rumble and, at the options screen, turn everything off except KO To Win.
■ This means no one can win by pinning, submission, ring outs, DQ or finishers.
■ The only way anyone can walk out of the ring victorious is to knock out all three opponents and be the last man standing!

Quick flick! ▶▶ Win the latest and greatest Pokémon movie in Blag Fest, p64

✓The UK's top players ✓The best N64 games ✓Ace prizes to win

Your Scores

This month's tough challenges

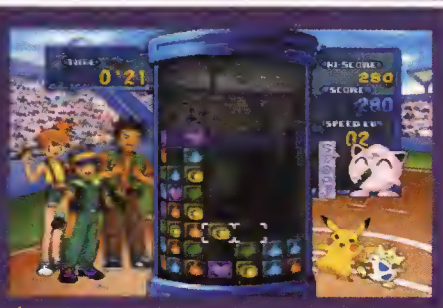
01 Banjo Tooie

Mayahem Kickball Final, most goals scored
In the final, opponents are a lot quicker and loads more aggressive, so watch out!
HINT! Don't mess up by scoring with the wrong coloured balls.

▲ It's a Banjo bonanza in Your Scores this month.

02 Pokémon Puzzle League

Marathon Mode, any setting, highest score in five minutes
You'll need a cool head, and lightning reflexes as your brain takes the strain.
HINT! Learn which are the highest scoring combos, and go get 'em!



▲ Rattle of those chain reactions, Pokémaniacs!

Do you think you're king of the joypad, well how about proving it? If you think you're the best, you might win an official Nintendo 64 controller!

The month's results in full

Perfect Dark

dataDyne Investigation, 30 kills, fastest time
Robert Royle fires to the top of the hit list, can you do better?

TOP BANANA	
Robert Royle, Manchester	3:08 secs
02 David Slater, Bristol	3:12 secs
03 James Woodford, Stoke	3:13 secs
04 Frasier Reece, Aberdeen	3:28 secs
05 Oliver Cole, London	3:31 secs

International Track & Field

Javelin event, furthest throw
Well done to Sami Ayu, who just pipped Nadine Jackson to the top.

TOP BANANA	
Sami Ayu, Essex	105.92
02 Nadine Jackson, Romford	105.91
03 Francis Boatman, F.Norton	105.84
03 Matthew Collins, Hayes	105.84
05 Tom Allott, Hornsea	105.67

Oi, cheaters. No!

All these tough Nintendo challenges are set for true gamers. Yet we keep on getting entries from filthy cheaters.

These include American and Japanese racing game entries. You can't use any codes to help you get good scores unless we say you can. Sneaky cheaters MAY get away with it, but do you really want to risk wasting your time and being disqualified? We thought not.

What to do

You can enter any of the Challenges you see on this page, including the league tables. If you fancy your chances at fame and fortune, here's what you do...

1 Pick your challenge, slam on the N64 and get your high score or time. **2** Take a picture of the TV screen with no flash. Taking it at an angle with the curtains drawn will help. Or videotape your entry. **3** Write your name, address and score both on the photo or videotape and on a separate piece of paper. **4** Tell us how you scored your best time. We may well print your top tip. **5** Also, pop in a recent snap of you looking daft. **6** Now post it to...

Your Scores, NOM, Angel House, 338-346 Goswell Road, London EC1V 7QP.

7 Buy the mag to see if you've made it to our Hall of Fame. **8** Go on about your victory until you alienate all of your friends.

Points win prizes!

If your score comes top of one of our leagues, you'll win a fantastic official Nintendo Controller Pad or Rumble Pak. Super.

Mega Challenge!

Hey sharp shooters, due to popular demand we've extended the closing date for this Mega Challenge!

Mega Challenge

The latest Rare Mega Challenge will take place on the Crash Site Confrontation level, and you can use any difficulty setting you want.

What you have to do

To be in with a chance of winning, you need to go to Crash Site Confrontation, shooting as many dataDyne guards as you can in five minutes. Head shots are worth two kills, so it pays to be accurate! Think you're up to the challenge? Quit out after five minutes and send in a picture of the stats screen. Don't forget to include your name and number so we can contact you!

The Mega Challenge final

Only those who finish in the top four will make it to the final. These ace sharp shooters will be invited to NOM Towers for a duel to the death in a multiplayer arena of OUR choice. We set the rules for the Mega Challenge final! So, if you want to bag the fab prizes on offer, you'd better start getting in some practice.

Remember to practice hard on the multiplayer levels, too. And play your pals, not just the computer. Then you won't come unstuck if you reach the final.

Remember to include a phone number with your entry. If we can't contact you, you'll forfeit your place in the final. And leave Saturday 16 June 2001 free.

▶ There are loads of sneaky places to blast those pesky guards, so get out there and do some killin'!

Closing date and rules

- **The closing date for Rare Mega Challenge entries is Friday 1 June 2001.**
- **The Mega Challenge final will take place on Saturday 16 June 2001.**
- **For the final contest itself, we set the rules! The final will take place in a Perfect Dark multiplayer arena of OUR choice.**
- **Finalists who cannot make the stated final date will be disqualified and their place in the final will be given to the fifth place contestant.**
- **NOM's decision is always final. End of story.**

In the event of a tie, the names will be put into Rich's toupee and one will be drawn out to attend the final. Those are the rules, folks!

Quick flick! ▶▶▶ We've got more blasting tips in our Battle for Naboo guide, p52

Pokémon Gold & Silver

Hereditary Moves Guide Part 1

Nintendo Official Magazine AWESOME

Contents

Learn Hereditary Moves
✓ *Awesome Abras* ✓ *Lasting Larvitars*
✓ *Step by step breeding tips*

Poké past

Issue 100	Big Game
Issue 103	Review
Issue 104	Breeding guide

WE SAID "The Poké sequels are, without doubt, the finest Game Boy titles ever made."

To turn your crazy creatures into an all conquering squad then read on 'cos we've got everything you need to know...

Learn well

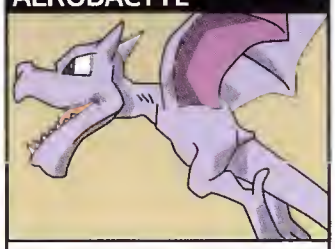
To become a breeding champion you must combine the right Pokémon and hand pick the moves you want for your team.

Don't forget, Hereditary Moves belonging to the male Pokémon of the breeding pair are the ones that are passed onto the baby Pokémon.

ABRA

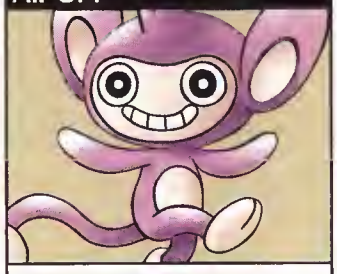
For Barrier or Encore breed with Mr Mime and mate with Mr Mime or Electabuzz for Light Screen.

AERODACTYL



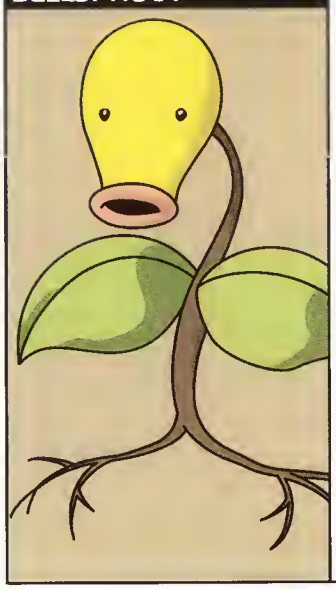
To get Foresight, breed with Noctowl or Hoothoot and mate with Murkrow, Doduo, Dodrio, Fearow or Spearow to be rewarded with Pursuit. Breed with Pidgey, Pidgeotto or Pidgeot for Whirlwind.

AIPOM



For Agility, breed with Sneasel, Girafarig, Growlithe, Ponyta, Rapidash or Pikachu and with Sneasel to get Beat Up. For Counter, breed male Heracross with female Paras/Parasect and breed male baby with Female Chikorita, Bayleef or Meganium. With male Chikorita, mate with Rhyhorn/Rhydon and breed male Rhyhorn with Aipom. For Doubleslap, mate Doubleslap Clefairy, Clefable, J'puff or W'puff with Pikachu or Raichu. When male Doubleslap Pichu baby becomes Pikachu, breed with Aipom. For Screech, mate with Dunsparce, Ekans, Arbok, Mankey, Primeape, Meowth, Persian, Psyduck, Golduck, Umbreon or Sneasel. Mate with Pikachu, Furret, Sentret, Wooper or Quagsire for Slam and for Spite breed with Dunsparce. Mate with Dunsparce, Rattata, Raticate, Umbreon or Tauros for Pursuit.

BELLSPROUT

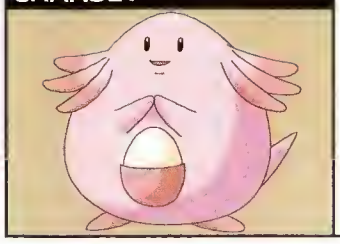


Breed male Clefairy, Clefable or Togetic who has Encore with a female Hoppip, Skiploom or Jumpluff. If this union produces a male Hoppip with Encore you should then breed it with a female Bellsprout, Weepinbell or Victreebel to get Encore. To get the smart move Leech Life, mate with Paras or Parasect and for Reflect breed with Chikorita, Bayleef, Meganium or Exeggcute.
If you want Swords Dance give the TM03 from Pokémon Red, Blue or Yellow to Bellsprout, Weepinbell, Victreebel, Bulbasaur, Ivysaur, Venusaur, Oddish, Gloom, Vileplume, Paras, Parasect or Tangela. Next trade that Pokémon to Gold or Silver. If it's male, mate it with a female Bellsprout, Weepinbell or Victreebel. Finally to get Synthesis, breed with Bulbasaur, Ivysaur, Venusaur, Chikorita, Bayleef, Meganium, Hoppip, Skiploom, Jumpluff or Sunkern.

BULBASAUR

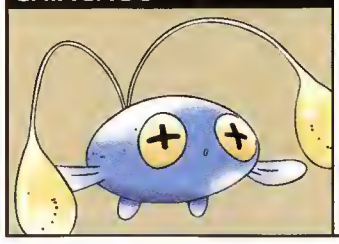
Get your hands on Light Screen by breeding with Chikorita, Bayleef, Meganium, Mareep, Flaaffy or Ampharos. Mate with Oddish, Gloom, Vileplume, Bellossom or Sunflora and you'll get Petal Dance.
For Razor Wind teach Razor Wind TM02 from Red, Blue or Yellow to a Venomoth or Butterfree from Red Blue or Yellow. Trade that Venomoth or Butterfree with Gold or Silver. If it's male, breed it with a Paras or Parasect then mate the Razor Wind male progeny with a Bulbasaur, Blastoise or Wartortle.
Finally, mate with a Chikorita, Bayleef or Meganium to receive Safeguard and for Skull Bash mate with Blastoise, Wartortle or Squirtle.

CHANSEY



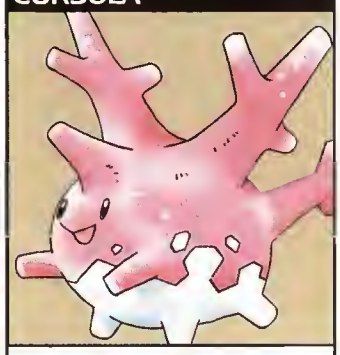
Teach Heal Bell to a male Smeargle via the Sketch Move. Breed it with Granbull or Snubbull and mate the result with Chansey for Heal Bell. Breed with Clefairy, Clefable or Togetic to get Metronome and for Present mate male Delibird that has Present with Marill, Azumarill, Pikachu, Raichu, Snubbull or Granbull. Breed the result with Chansey.

CHINCHOU



Receive Flail by breeding female Lanturn or Chinchou with male Seaking or Goldeen. For Screech, breed male Psyduck, Golduck, Totodile, Croconaw or Feraligatr who has Screech with a Remoraid. Breed the resulting progeny with female Chinchou. Finally, for Supersonic, mate female Chinchou or Lanturn with Goldeen or Seaking.

CORSOLA

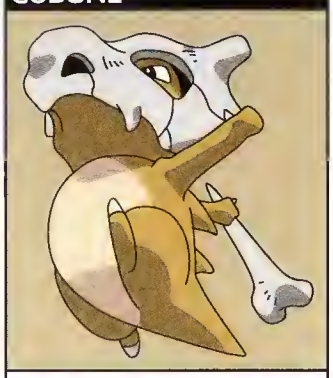


Breed with Wooper, Quagsire, Slowpoke or Slowbro for Amnesia and mate with Lapras, Wooper or Quagsire for Mist.
To get Rock Slide, breed male Larvitar, Pupitar or Tyranitar with Totodile, Croconaw or Feraligatr. Next, mate the male offspring with Corsola and it's yours.
If you want Safeguard simply breed with Dratini, Dragonair, Dragonite, Seel or Dewgong and to get the wicked Screech attack, mate with a Psyduck, Golduck, Tentacool, Tentacruel, Totodile, Croconaw or Feraligatr. Sorted!

CLEFFA

Breed male Slowpoke, Slowbro, Whooper or Quagsire with Marill or Azumarill and mate the progeny with female Clefairy or Clefable for Amnesia. Next for Belly Drum mate male Poliwag or Poliwhirl with Marill or Azumarill. Breed their male progeny with Clefairy or Clefable and for Metronome, breed female Clefairy or Clefable with male Togepi or Togetic.
If you want Mimic, give TM31 Mimic from Red, Blue or Yellow to a Clefairy, Clefable, Jigglypuff, Wigglytuff, Pikachu or Raichu. Trade the Pokémon to Gold or Silver, then breed with female Clefairy or Clefable.
For Present mate male Delibird with Present with Marill, Azumarill, Pikachu, Raichu, Snubbull or Granbull. Breed the resulting progeny (if male) with Clefairy or Clefable. Mate female Clefairy or Clefable with Hoppip, Skiploom or Jumpluff for Splash.

CUBONE



For Rock Slide breed with Larvitar, Pupitar or Tyranitar and to obtain Ancient Power breed male Corsola, Kabuto, Kabutops, Omanyte or Omastar with Totodile. Breed the offspring with female Cubone or Marowak and it's yours.
To get Belly Drum, breed with Snorlax and for Perish Song breed with Lapras. For Screech mate with Larvitar, Pupitar, Tyranitar, Lickitung, Totodile, Croconaw or Feraligatr and to get Skull Bash breed with Squirtle, Wartortle or Blastoise.

CHIKORITA

Breed male Corsola, Kabuto, Kabutops, Omanyte or Omastar with Totodile, Croconaw or Feraligatr. Next breed male baby with Ancient Power with Chikorita, Bayleef or Meganium and you'll receive Ancient Power.
For Counter, mate male Heracross with Paras or Parasect and mate the male offspring with Chikorita, Bayleef or Meganium.
To get Flail, breed male Magikarp with Horsea or Seadra and mate their male progeny with Flail with Squirtle. Breed male offspring with Chikorita, Bayleef or Meganium. If Leech Seed is what you want, breed male Bulbasaur, Ivysaur, Venusaur, Exeggcute, Hoppip, Skiploom or Jumpluff with Chikorita, Bayleef or Meganium.
Finally for Vine Whip breed Bellsprout, Weepinbell, Victreebel, Bulbasaur, Ivysaur, Venusaur or Tangela with female Chikorita, Bayleef or Meganium.

CHARMANDER

To add Ancient Power to your attack, breed male Corsola, Kabuto, Kabutops, Omanyte, Omastar with female Totodile, Croconaw or Feraligatr. Breed result with female Charmander, Charmeleon or Charizard.
For Beat Up mate a male Sneasel who has Beat Up with Ekans, Arbok or Nidoran. Next breed their male baby with Beat Up with Charmander, Charmeleon and Charizard.
For Belly Drum breed with Snorlax. To get Bite mate with Ekans, Arbok, Larvitar, Pupitar, Tyranitar, Squirtle, Wartortle, Blastoise, Totodile, Croconaw or Typhlosion.
To get Outrage breed with Dratini, Dragonair or Dragonite and for Rock Slide breed female Charmander, Charmeleon or Charizard with male Larvitar, Pupitar or Tyranitar.

CYNDAQUIL

Breed male Hoothoot or Noctowl with Farfetch'd then breed the male baby with Cyndaquil, Quilava or Typhlosion to get Foresight.
If you want Fury Swipes, breed with Mankey, Primeape, Meowth, Persian, Nidoran, Nidorino, Psyduck, Golduck, Sandshrew, Sandslash, Sentret, Furret, Sneasel, Teddiursa or Ursaring. Mate with Eevee, Espeon, Flareon, Jolteon, Umbreon, Pikachu, Raichu, Rattata, Raticate, Sentret, Furret, Sneasel, Vulpix or Ninetales to get Quick Attack. To obtain Reversal use a male Smeargle's Sketch move to teach it Reversal. Next, breed the Smeargle with Cyndaquil, Quilava or Typhlosion and it's yours to keep.
For Thrash simply breed with Mankey, Primeape, Nidoking, Tauros, Ursaring or Teddiursa.

DELIBIRD

Mate with Remoraid, Octillery, Seel or Dewgong for Aurora Beam and for Future Sight, breed male Natu or Xatu with Togetic. Breed the male offspring with Marill or Azumarill and mate the male progeny with Delibird. If you want Quick Attack mate with Cyndaquil, Quilava, Typhlosion, Eevee, Espeon, Flareon, Jolteon, Umbreon, Vaporeon, Pikachu, Raichu, Rattata, Raticate, Sentret, Furret, Sneasel, Vulpix or Ninetales. For Rapid Spin mate with Donphan, Squirtle, Wartortle or Blastoise and for Splash mate male Magikarp with Horsea, Seadra, Kingdra then breed their male progeny with Delibird.

DIGLETT

Breed male Corsola, Kabuto, Kabutops, Omanyte or Omastar with female Wooper or Quagsire. Next breed their progeny who has Ancient Power with female Diglett for Ancient Power. For Beat Up breed with Sneasel and for Faint Attack mate with Houndour, Houndoom, Meowth, Persian, Sneasel, Teddiursa or Ursaring.
To get Pursuit mate with Dunsparce, Rattata, Raticate, Tauros or Umbreon.
Finally breed with Aipom, Dunsparce, Ekans, Arbok, Mankey, Primeape, Meowth, Persian, Psyduck, Golduck, Sneasel or Umbreon and the Screech attack will be yours.

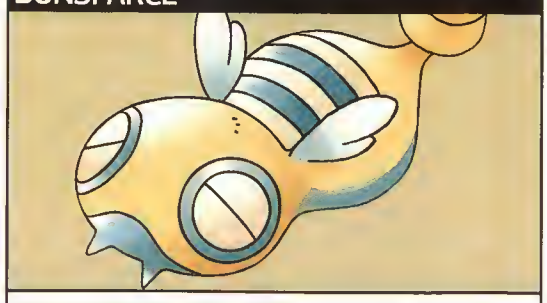
DRATINI

For Haze mate with Quagsire or Wooper and get Light Screen by breeding male Pikachu with Marill, Azumarill, Psyduck or Golduck. Mate the male offspring who has Light Screen with Dratini, Dragonair or Dragonite.
For Mist breed with Lapras, Wooper or Quagsire and to get Supersonic breed with Mantine.

DROWZEE

To get Barrier breed with Mr Mime and mate with Electabuzz or Mr Mime to receive Light Screen. Now you're cooking!

DUNSPARCE

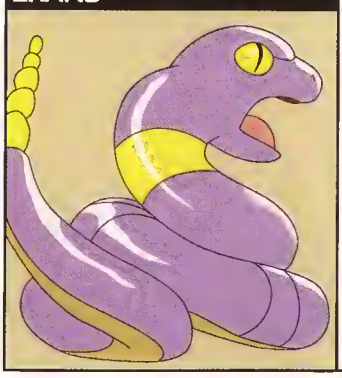


To get your grubby mitts on Bide teach Smeargle Bide using the Sketch move and breed it with female Dunsparce. For Ancient Power mate male Corsola, Kabuto, Kabutops, Omanyte or Omastar with Wooper or Quagsire. To finish the job, breed the male offspring who has Ancient Power with Dunsparce. Breed with Eevee, Flareon, Vaporeon, Ekans, Arbok, Growlithe, Houndour, Houndoom, Meowth, Persian, Snubbull or Granbull to get Bite and for Rage mate with a Mankey, Primeape, Snubbull, Granbull, or Tauros.
Finally to add Rock Slide to your attacks, mate male Larvitar, Pupitar or Tyranitar with Rhyhorn or Rhydon. Next breed the offspring who has Rock Slide with female Dunsparce.

EEVEE

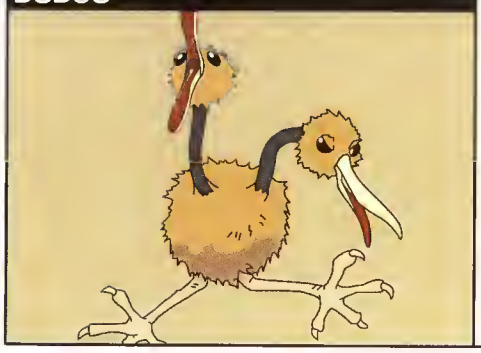
For Charm mate with Snubbull, Granbull or Pikachu and for Flail mate with Phanpy or Donphan.

EKANS



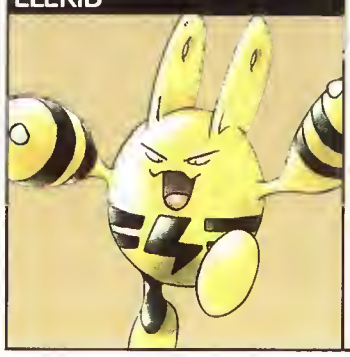
Breed with Sneasel for Beat Up and mate with Dunsparce, Rattata, Raticate, Tauros or Umbreon for Pursuit. Breed with Dratini, Dragonair, Dragonite, Pikachu, Sentret, Furret, Wooper or Quagsire for Slam and to get Spite, just mate with a Dunsparce.

DODUO



Mate with Murkrow to get the excellent Faint Attack and if you want to add Flail to your attack moves, mate male Phanpy or Donphan with female Farfetch'd. Next up all you've got to do is breed their male offspring who has Flail with Doduo.
For Haze you must breed with Murkrow, Zubat, Golbat or Crobat and for Quick Attack just mate with a Pidgey, Pidgeotto, or Pidgeot. Finally, if you want to get Supersonic, just breed with Aerodactyl, Zubat, Golbat or Crobat.

ELEKID

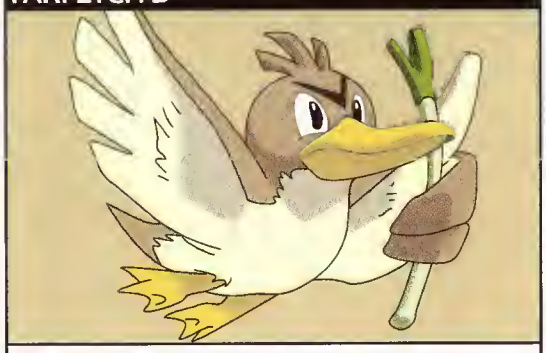


Breed with Mr Mime for Barrier and get Karate Chop by mating with Machop, Machoke or Machamp.
For Meditate breed with Drowzee, Hypno, Hitmonlee or Mr Mime and to get Rolling Kick, mate with Hitmonlee or Hitmontop.

EXEGGCUTE

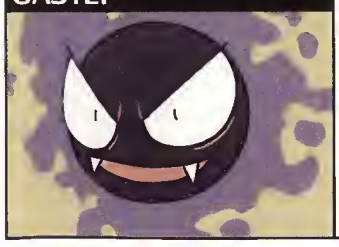
To get Ancient Power, breed male Corsola, Kabuto, Kabutops, Omanyte or Omastar with female Totodile, Croconaw or Feraligatr. Breed the male progeny who has Ancient Power with Chikorita, Bayleef or Meganium then mate the male offspring with Exeggcute or Exeggutor.
For Mega Drain, mate with Hoppip, Skiploom, Jumpluff or Sunkern. To get Moonlight breed with Oddish or Gloom and for Reflect, breed with Chikorita, Bayleef, Meganium or Exeggcute. Finally to get your hands on Synthesis, breed with Bulbasaur, Ivysaur, Venusaur, Chikorita, Bayleef, Meganium, Hoppip, Skiploom, Jumpluff or Sunkern.

FARFETCH'D



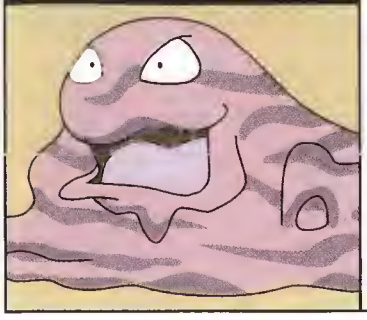
Breed with Phanpy or Donphan for Flail and mate with Hoothoot or Noctowl to receive Foresight.
To get Gust breed with Pidgey, Pidgeotto and Pidgeot and for Mirror Move breed with Pidgey, Pidgeotto, Pidgeot, Spearow or Fearow.
For Quick Attack mate with Cyndaquil, Quilava, Typhlosion, Eevee, Espeon, Flareon, Jolteon, Umbreon, Vaporeon, Pidgey, Pidgeotto, Pidgeot, Pikachu, Raichu, Rattata, Raticate, Sentret, Furret, Sneasel, Vulpix or Ninetales.

GASTLY



To get Haze breed with Koffing or Weezing and for Perish Song mate with Misdreavus. If you want to receive Psywave just breed with Misdreavus and it's yours!

GRIMER



Breed with Koffing or Weezing to get the ace Haze attack and mate with Gastly, Haunter or Gengar for Lick. For Mean Look breed with Gastly, Haunter, Gengar or Misdreavus.

GEODUDE

For Mega Punch give TM01 from Red, Blue or Yellow to Red, Blue or Yellow Geodude, Graveler or Golem. Trade Pokémon to Gold or Silver and breed with female Geodude, Graveler or Golem.
If you want to get Rock Slide simply breed with Sudowoodo and the baby is yours to keep.

GLIGAR

Breed with Heracross if you want to get Counter and for Metal Claw mate with Scizor.
For Razor Wind, give Red, Blue or Yellow Razor Wind TM02 to Red, Blue or Yellow Butterfree or Venomoth. Next trade with Gold or Silver and breed with female Gligar.
Finally for Wing Attack mate with Scyther and your creature will get the goodies.

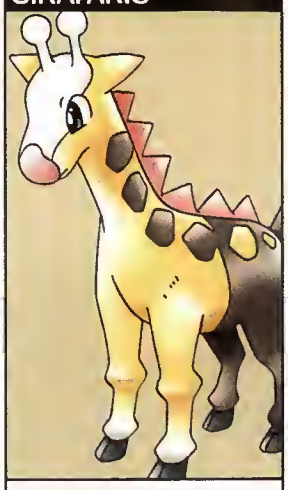
GOLDEEN

For Haze, breed male Wooper or Quagsire with Remoraid or Octillery. Breed the result with a female Goldeen. If you want to obtain Hydro Pump, mate with Chinchou, Lanturn, Gyrados or Qwilfish and for Psybeam breed with Remoraid or Octillery.

GROWLITHE

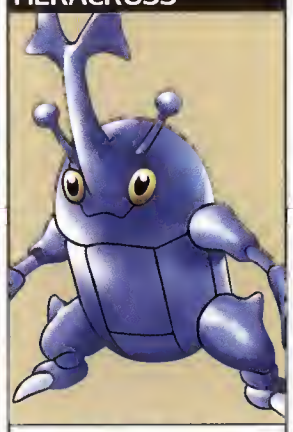
For Body Slam mate a male Poliwag, Poliwhirl or Lapras with Wooper or Quagsire. Breed the resulting male Pokémon who has Body Slam with Growlithe.
For Crunch breed with Girafarig, Houndour or Houndoom and for the cool Fire Spin attack mate with Flareon, Ponyta, Rapidash, Vulpix or Ninetales.
To get Safeguard breed with Seel, Dewgong, Vulpix or Ninetales and for the Thrash attack, breed with Mankey, Primeape, Nidoking, Tauros, Teddiursa or Ursaring.

GIRAFARIG



For Amnesia, mate with Sentret, Furret, Wooper or Quagsire and to get Beat Up breed with Sneasel.
To obtain Foresight breed Farfetch'd with male Hoothoot or Noctowl then breed the offspring who has Foresight with a Girafarig.
For Future Sight breed male Natu or Xatu with Togetic. Breed their offspring with female Marill or Azumarill. Mate their male progeny with Psyduck or Golduck and breed their male progeny with Girafarig. To get Take Down mate with Dunsparce, Eevee, Growlithe, Arcanine, Phanpy, Ponyta, Rapidash, Rhyhorn, Rhydon, Seel, Dewgong, Snubbull, Granbull, Stantler, Swinub, Piloswine or Tauros.

HERACROSS



To get Bide breed with Pineco, Forretress or Shuckle and for Harden mate with Gligar, Kakuna, Metapod or Pinsir.
If you want Flail then breed a male Magikarp with Horsea. Breed their progeny with female Squirtle and mate their male offspring with Chikorita. Next breed their male progeny with Paras and mate their male Paras with Heracross. Phew!

HOOTHOOT

For Faint Attack, breed with Murkrow and to get Mirror Move mate with Pidgey, Pidgeotto, Pidgeot, Sparrow or Fearow.
For Supersonic, mate with Aerodactyl, Zubat, Golbat or Crobat and mate with Pidgey, Pidgeotto or Pidgeot to add Whirlwind to your moves.
Finally, for Wing Attack, breed with Aerodactyl, Pidgey, Pidgeotto, Pidgeot, Zubat, Golbat or Crobat.

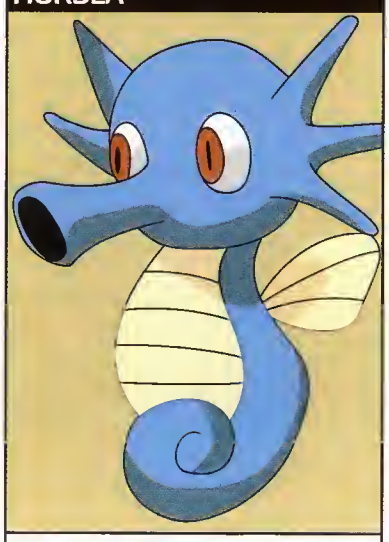
HOPPIP

To get Amnesia, mate a male Slowpoke, Slowbro, Wooper or Quagsire with Marill or Azumarill. Breed their male offspring with Hoppip, Skiploom or Jumpluff.
For Confusion, mate with Exeggcute or Exeggutor and to get Double Edge breed with Jigglypuff, Marill, Azumarill or Togetic.
If you want to get your grubby mitts on Encore then mate with Clefairy, Clefable or Togetic.
Breed with Ivysaur, Bulbasaur, Venusaur, Chikorita, Bayleef, Meganium, Clefairy, Pikachu or Togetic to get Growl.
For Pay Day, give Red, Blue or Yellow Pay Day TM16 to Pikachu or Raichu. Trade either of them to Gold or Silver and mate with a female Hoppip, Skiploom or Jumpluff.
Finally, to obtain Reflect, breed with Chikorita, Bayleef, Meganium or Exeggcute and it's yours.

HOUNDOUR

Breed with a Sneasel for Beat Up. To get Counter, mate a male Heracross with Paras or Parasect and breed the resulting male Pokémon with Chikorita, Bayleef or Meganium. Mate their male offspring with Rhyhorn and finally, breed the resulting male with Houndour or Houndoom.
Breed with Flareon, Ponyta, Rapidash, Vulpix or Ninetales to get Fire Spin.
To obtain Pursuit, breed with a Dunsparce, Rattata, Raticate, Tauros or Umbreon and for Spite, mate with Dunsparce.
To get Rage, mate with Dunsparce, Primeape, Snubbull, Granbull or Tauros and to receive Reversal teach male Smeargle Reversal using the Sketch move. Then mate the Smeargle with Houndour or Houndoom.

HORSEA



For Aurora Beam, mate with Remoraid, Octillery, Seel or Dewgong and breed with Psyduck, Golduck, Slowpoke, Slowbro or Slowking for Disable.
To obtain Dragon Rage, mate with Charmander, Charmeleon, Charizard, Dratini, Dragonair, Dragonite or Gyrados.
To be rewarded with Flail or Splash, mate with a Magikarp and for Octazooka, breed with Octillery.

IGGLYBUFF

For Faint Attack, breed a male Houndour, Houndoom, Meowth, Persian, Sneasel, Teddiursa or Ursaring with Snubbull or Granbull.
To get Perish Song, mate a male Politoed or Lapras with female Marill or Azumarill. Breed their baby with Jigglypuff or Wigglytuff.
Finally, for Present, mate a male Delibird who has Present with Marill, Azumarill, Pikachu, Raichu, Snubbull or Granbull. Next, breed their male offspring who has Present with Jigglypuff or Wigglytuff.

KABUTO

For Rapid Spin, breed with Squirtle, Wartortle or Blastoise. If you want to get the super cool Aurora Beam, mate with Remoraid, Octillery, Seel, Dewgong, Shellder or Cloyster.
To be rewarded with Bubblebeam, mate with Corsola, Mantine, Marill, Azumarill, Remoraid, Octillery, Tentacool or Tentacruel.
For Dig, give the Red, Blue or Yellow Dig TM28 to Psyduck, Slowpoke, Golduck, Slowbro, Wartortle, Squirtle or Blastoise. Next trade your Red, Blue or Yellow Pokémon with Gold or Silver and breed with female Kabuto or Kabutops.
To get, Flail breed male Magikarp with Horsea and then mate their baby with Kabuto or Kabutops.

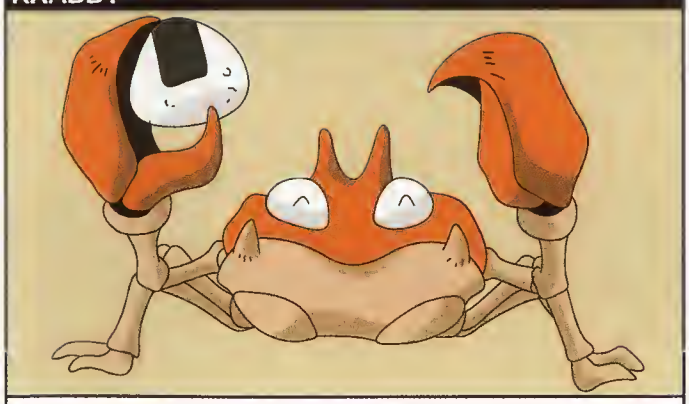
KANGASKHAN

If you want Disable then breed with Lickitung, Slowpoke, Slowbro or Slowking and for Focus Energy, mate with Cubone, Marowak, Nidoran or Nidorino. For Stomp, breed with Lickitung, Rhyhorn or Rhydon.
To obtain Foresight, breed male Hoothoot or Noctowl with Farfetch'd. Breed their male baby with Psyduck and then mate their male offspring with Squirtle, Wartortle or Blastoise. Finally it's your job to breed the male baby Squirtle with who has Foresight with Kangaskhan.
To get Safeguard, mate with a Chikorita, Bayleef, Meganium or Lapras.

KOFFING

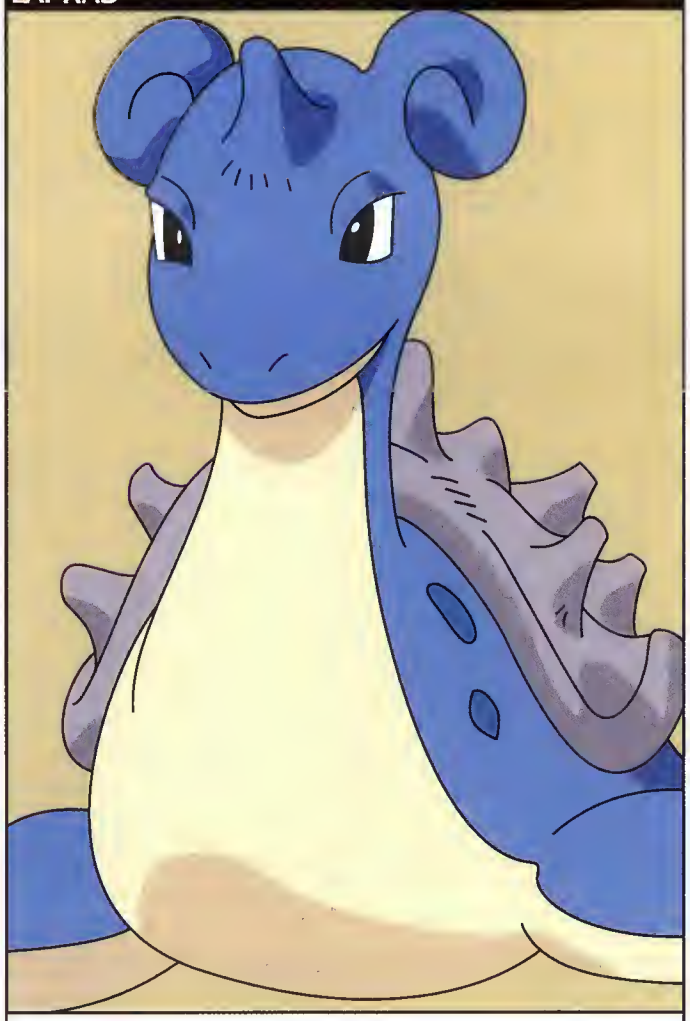
For Destiny Bond, breed with Gastly, Haunter, Gengar or Wobbuffet and for Pain Split breed with Misdreavus.
For Psybeam or Psywave mate with a Misdreavus.
Finally for the cool Screech attack, simply breed with a Grimer or Muk.

KRABBY



For Amnesia, breed male Slowpoke, Slowbro, Wooper or Quagsire with Corsola. Next breed their offspring with Krabby or Kingler.
To get Dig, give Red, Blue, Yellow TM28 to Psyduck, Golduck, Slowpoke, Blastoise, Slowbro, Squirtle or Wartortle.
Trade with Gold or Silver then breed with female Kabuto or Kabutops and mate their baby with female Krabby or Kingler.
To get Flail, mate male Magikarp with Horsea, breed their male baby with Kabuto or Kabutops and mate male Kabuto with Krabby or Kingler.
For Haze, breed male Wooper or Quagsire with Omanyte or Omastar. Breed their male progeny with Krabby or Kingler.
Finally for Slam breed male Wooper or Quagsire with Omanyte or Omastar. and mate their offspring with Kingler or Krabby.

LAPRAS



To get Aurora Beam, breed with Remoraid, Octillery, Seel or Dewgong.
If you want Foresight, mate a male Hoothoot or Noctowl with Farfetch'd. Next breed their male offspring with Psyduck and mate their male baby with Lapras.

LARVITAR

For Ancient Power, breed male Corsola, Kabuto, Kabutops, Omanyte or Omastar with Totodile, Croconaw or Feraligatr. Breed their male offspring with Larvitar, Pupitar or Tyranitar.
To get Focus Energy, mate with Cubone, Marowak, Nidoran or Nidorino and for Stomp, breed with Lickitung, Rhyhorn or Rhydon.
For Outrage, mate a male Dratini, Dragonair or Dragonite with Charmander, Charmeleon or Charizard. Then breed their male baby with Larvitar, Pupitar or Tyranitar.
To get Pursuit, mate a male Dunsparce, Rattata, Raticate, Tauros or Umbreon with Rhyhorn or Rhydon. Breed their male offspring with Larvitar, Pupitar or Tyranitar.

Next Month

We've got even more Hereditary Moves coming out of our ears in the next issue of NOM, so stay tuned for the best breeding tips around. You know it makes sense!

Star Wars Episode One

The Battle for Naboo

Starfighter's Battle Guide Part 2

Our step by step guide will take you right up to the final battle to decide the fate of Naboo... are you up to it, Lieutenant? Better swoop into action.

Contents

Jedi journeys

Issue 102 Big Game
Issue 103 Review

Feel the Force of our tips...

✓ *The Search for Captain Kael* ✓ *Barva The Hutt*
✓ *Liberatian af Camp 4* ✓ *The Queen's Gambit* ✓ *Panaka's Diversion*
✓ *Battle for Naboa* ✓ *Trade Federation Secrets* ✓ *Weapon Bonuses*

WE SAID "With all the fabulous Episode One ships to control, this'll be a real stonker."

The Search For Captain Kael

When we left Sykes last month, Captain Kael was missing in the mountains. It's up to you to find him before someone else does...

Sneaky Borvo

Borvo's been a tricky customer all along and is once again up to something very suspicious.
The terrain is ideal for sneaky attacks, so keep checking your radar.

1

▲ Avoid the droids by sticking to the east of the mountains at all costs.
▼ When you see the bridge, either speed up or drop three missiles right into their laps.

2

3

▲ Wait a minute, there's Borvo! Drop behind and destroy the AAT that appears. You'll soon be at Borvo's secret base.

Borvo's Base

There are many offensive strikes to finish before meeting Borvo.
You've gotta prowl round his mining base and get some trigger action.

1

▲ Inside the base, zip over and hit the three tanks opposite. After, take out the houses.

2

▲ But now what? Borvo's turned on you. Circle the base and take out the turrets from a distance.

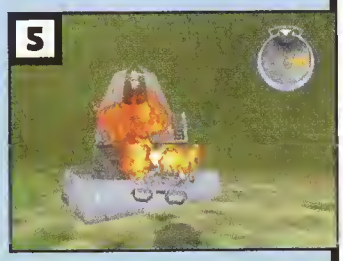
3

▲ If you take damage, fly under the arch in the centre of the turrets for the energy field.

4

▲ Transports will start approaching from down the hillsides. Take them out!

5



▲ Finally, take out the two AATs from behind and the Starfighters in the sky.

Finding Captain Kael

Now you know Borvo's not what he seemed to be, it's time to find Kael.
But it's not looking good for your commanding officer...

1

▲ Follow your ship's radar to locate Captain Kael's downed fighter.

2

▲ As you get in close your buddies insist it isn't good. But surely there's a chance.

3

▲ Tanks are down below, just aching for some well aimed shooting. Have 'em!

4

▲ Your trigger finger will now get some action 'cos there are loads of bombers to take down before they find Kael.

5

▲ But it's too late! Poor Kael's outta there,but not before he reveals Borvo's dastardly plan, so listen carefully.

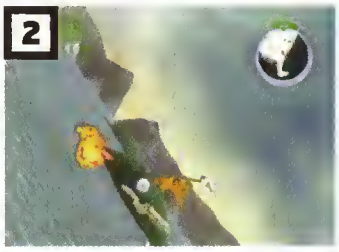
Borvo The Hutt

Now you know the overgrown slug has been up to no good.
He's betrayed you, and Sykes isn't happy. And you know what that means, don't you? It's time to take control of the skies and get some revenge.

The Big Fight

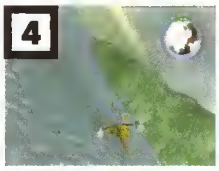
Borvo's grand plan is to sell Naboo into slavery, so you've got to use your skills to save the civilians.
The Hutt knows you're coming and has sent his cronies to make meat out of you. Not so fast, space cowboys!

▶ Each island has a turret. As you fly over, make sure you take them all out.



▲ Now be ready for some big shot flying as there are plenty of enemy fighters.

▲ Get behind an enemy who breaks away and let rip to save losing your shield.



▲ You're much faster and can turn better than Borvo's forces. Use R to turn tighter and Z to brake and get up their backsides.

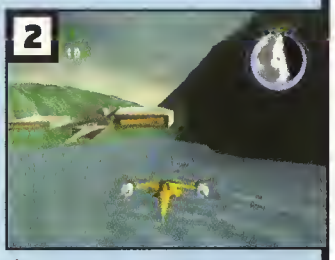
▲ If someone gets behind you, slam Z to hit the air brakes or loop the loop and you'll end up right behind them. Hit the trigger!

▲ Once you've shown them why you're the hero, blow up the mines in the valley. Hit the middle one and the lot will blow.

A New Buddy

After taking out the mines you'll meet a new ally in your fight.
His buddy, Cole Cassa, wants to help you out and lead you to Borvo's ship. Better throw away the map and follow him.

▲ When you leave the valley, you'll come into contact with Cole, Borvo's former ally, who is now on your side.



▲ Stay close to your buddy and follow him down the valleys. Be alert at all times as there is danger ahead.

▲ From a distance, break away and destroy the missile launchers on the mountain tops. They're nasty blasters.

▲ Cole will leave you when you reach Borvo. Now it's time to take on the daddy and the cause of all your grief.

Borvo bites the dust

This is it! Borvo's been bad once too often and now he's gonna pay.
Check out the trees by his camp to collect the homing torpedoes.

▲ With your aircraft busters primed and ready, hurl them all at Borvo's giant ship straightaway. Have some, Hutt!

▲ You can take him out in one of two ways. Either take out the ground defences who love to pepper you.

▲ Next take out the fighters and you'll be well on your way to receiving a tasty Gold medal.

▲ Alternatively, hurl everything you have at him. Remember, dying refills your torpedo stock.

▲ Either way, his ship will be blown out of the galaxy and you can go and free some prisoners.

Liberation of Camp 4

The Trade Federation have locked up your innocent comrades!
Time to go bust them out and take a few of the civilians with you.

Keepin' The Peace

Remember those good for nothing Trade Federation goons? Well they are up to no good again. What a surprise!
They've banged up Naboo's most important people in the sinister compound known as Camp 4 and you've got to sneak in and bring them back out alive. It's going to be a tough mission.

▲ At the start of the level, stay in formation with your buddies and be ready to pounce.

▲ Break away from your squadron when you spot the Starfighters and blast 'em with homing missiles.

▲ Follow the streams of fighters and trash 'em with your lasers before they can blow up the farms!

▲ Follow the river valley with your Jedi mates. Stay high to miss enemy fire from below.

Finding Camp 4

Locating the compound isn't easy and you'll need to get in close.

One important point is that you are going to need more than your N-1 Starfighter to break in.

▶ When you reach the hangar, take out the turrets first. When they're destroyed blow away the four Droid Starfighters.

▲ Trade in your N-1 Starfighter for a Heavy STAP. Follow the two transports but don't attack until you're safely inside!

▲ Once you're in, they will realise who you are. Simply let rip at the giant turrets and STAPs who appear in the surrounding area.

▲ Climb the muddy hill to another camp watching for lasers as you go. Head out to the right and blow up the grey shield generator.

Busting 'Em Out!

Now you're inside the camp, it's time to kick some butt!

Remember your buddies are trapped in here, so be very careful who you shoot. You don't want to be responsible for civilian casualties.

▲ Wherever you see a building with a red door, blast away at it to release your mates on the other side.

▲ Head up the hill to more cell blocks. In the hangar, trade in your STAP for a Speeder. Now get to work, Jedi.

▲ Use your radar to head for a stockpile of barrels. Destroy them to blow a hole in the wall and find the shield generator on the left hand side.

▲ Take a steady aim, destroy the shields and release more prisoners.

▲ Carefully head up the hill and blow up the generator at the top.

Get Outta There!

Now it's time to get on your skates and shift it out the camp.

This is by far the toughest part of the level, so hold on tight and get set for a rough ride.

▶ Speed down the big hill and out of the gate. Hold off the tanks until your buddies arrive on the scene.

▲ Carefully head up the narrow path to blow up the final generator which is housed at the top of the middle ramp.

▲ Now set those thrusters to full and head for the gate to finish the mission! Phew! Mission complete!

The Queen's Gambit

Seen The Phantom Menace, right? Well this level will bring you face to face with some well known characters.

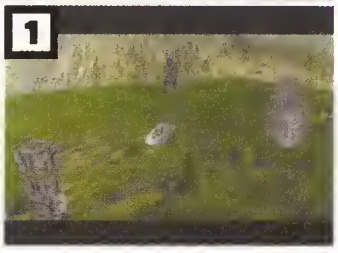
Captain Panaka and Queen Amidala have returned to Naboo with a plan…

Panaka's Plan

The first part of the level sees you taking orders from the head of the Palace Guards, no less.

He's got a plan, so make sure you follow his orders to the letter. There's no room for mistakes, laddy.

▶ At the start of the mission, Panaka will contact you with the details of your task.



▲ Speed towards the battle ahead of you and help out Panaka. Get blasting!

▲ Watch out for fighters near a farm and aim your ace homing nukes.

▲ Panaka will now outline his plan, so listen carefully or you might live to regret it.

Getting a Bomber

Your next mission is to head for the city and pick up a Bomber.
Okay, they're slow and handle like a pig in treacle, but they certainly pack a mighty punch when you come face to face with the enemy.

▲ When your fellow soldiers have left the scene, don't follow the tank, but go down the next valley instead.

▲ Your mate Palmer is in a spot of bother. Help her out by taking out the large tanks using your heavy lasers.

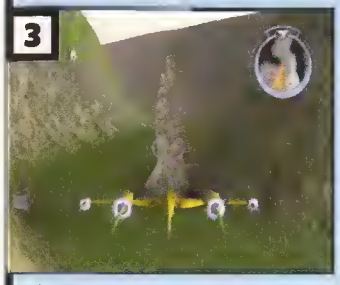
▲ Finally, nip into the hangar and grab yourself a Naboo Bomber! This is the only time you get to handle one of these beasts, so make the most of it.

Valley battle

Now you've got your Bomber it's time to cause some big trouble for the evil Trade Federation troops!
Remember you're not controlling a fighter. Don't try and get into any really tough scrapes or it could be curtains.

▲ Fly around the valley and overtake the Trade Federation convoy until you reach the bridge up ahead.

▲ Take out any mines that stand in your way, and stay high enough to avoid the turret fire.



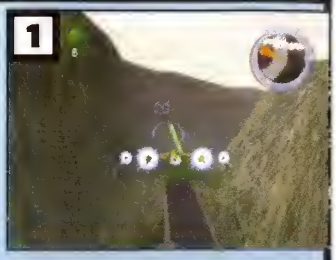
▲ As you enter this valley, Palmer will warn you about the big rocky outcrops. Stay alert at all times.

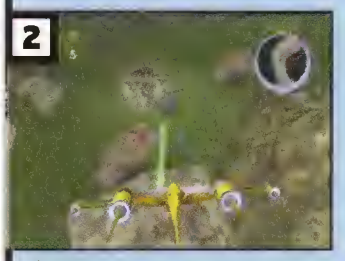
▲ So, of course, shoot the rocky outcrop. This will slow down the Trade Federation convoy very nicely indeed.

Defending the bridge

Now get set for one of the game's hardest battles.
Keep on the lookout for Droid Starfighters and be ready to shift in that giant ship of yours.

▶ Panaka and his men are planting explosives on this bridge, so let them do their job.





▲ While you wait, go and cause some damage to the convoy. Save one bomb for later though.

▲ When the convoy gets close, Panaka will tell you he's finished his side of the deal...

▲ Now it's time to fulfil your side of the bargain. Aim at the bridge, dive and let off some explosive bombs.

▲ Now you can sit back and watch the giant fireworks display. Job well done, Jedi. You deserve a pat on the back.

Panaka's Diversion

The final battle is nearly here as you listen to Amidala's plans.
The Trade Federation are on the run. All you need to do is set things up for the final battle as the Queen decides to capture Nute Gunray in Theed.

Return to Theed

Does this place look very familiar to you? Yup, that's right, it's time to make a return to Theed.
This time though, you're breaking into Theed. It's a tough job unfortunately, but someone's got to do it. And that person is you.

▶ You're in a Speeder again. Head straight ahead.

▲ Blast or run over any droids you see lurking in the shadowy corners. Put your foot down and follow the road around to the left.

▲ Help out Cole by picking off the AATs with your heavy lasers. They won't stand a chance with your awesome firepower.

▲ Watch out for the AAT across the river. Blow it to smithereens with your superb heavy lasers and move on.

Palmer's problems

Palmer's got herself in a pickle again and you've got to save the damsel. The city streets are swarming with droids, so keep you wits about you.

▲ Cole will blast through these barriers. Help him out by picking off the droids.

▲ As you go through this passageway, slow down and pick off the lurking AAT.

▲ There are droids and two more sneaky AATs on the bridge. Use your brake to hang back and fire when you get a good view.

▲ At the end of the alleyway, slow to a stop and pick off the two AATs and Destroyers locked onto Palmer!

Court showdown

Nearly there. Just a few loose ends to clean up in Theed. And some more Trade Federation to get rid of first.

▶ Watch out for the heavy Droids sitting quietly in the corners. Slow down and take them out using a few rounds of your ship's mighty lasers.

▲ Follow your buddies to the Courthouse, taking out any tanks that appear along the way.

▲ At the Courthouse, keep your distance and pick off the AATs and Destroyers first.

▲ When you've taken care of them, your mates will turn up. Go on ahead.

The Diversion

Good old Captain Panaka's counting on you for results. Keep a good grip on your Speeder, we're nearly there...

▲ At the big plaza, use your radar to pick off all the droids.

▲ Let your commando buddies do their job as they blow up the doors.

▲ Follow the passage to meet Panaka. Destroy every AAT with lasers.

▲ That's it! Time to take the fight to the vicious Trade Federation troops!

Battle for Naboo

Now's your chance to relive an awesome Star Wars moment. That's right, it's time to take part in the final space battle from Episode One The Phantom Menace. Have you got what it takes?

The Swarm

The Trade Federation isn't going to let Naboo go without a fight. Their Droid Control Ship has many weak spots, so strap in for a major fight.

▲ This is it! The final battle! At the beginning, stay in formation.

▲ You'll be swarmed by over 30 ships, so move your butt and get shooting.

▲ Just gain height and sit tight for a while. When they start to break up, swoop down and take them out.

▲ Now watch as the airborne army moves apart. Pick a ship and take them down, using your brake to get a better aim.

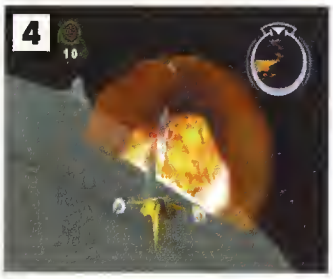
The final battle

You all know what happens next in the film, but can you do it too?
The Control Ship is the Federation's last stand, so take it out.

▲ Palmer will get mashed by a Tractor Beam. Just steer clear and make sure you don't make the same mistake.

▲ Destroy the three remaining Tractor Beam Generators. But don't waste your torpedoes on them.

▲ When you've destroyed the Tractor Beams, Anakin will show his face and fly into the hangar.

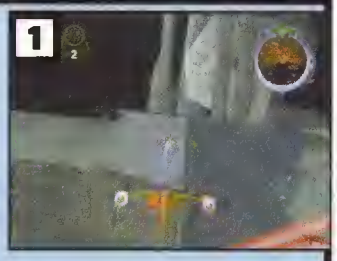


▲ If you're going for a medal, now's the time to take out the dishes and turrets on the outside of the ship.

Say goodbye!

The ship's about to blow!
Better finish the job, Jedi.

▶ This is what you're after, the good old shield generator!



▲ There are six dangerous turrets surrounding it. Either take them out first…

▲ …or hit the generator from behind. Just give everything you've got and watch it glow green when you hit it.

▲ A whoppin' 20 torpedoes should toast the ship. Anakin will do the rest. You've done it! Naboo is safe!

Trade Federation Secrets

You need all the Bronze medals to open up the first secret level which pits you against a Trade Federation army.

"Cover me!"

Your Jedi buddies are in trouble again and are holed up in a camp.
It's up to you to save them from the clutches of the Federation.

▲ Your buddies are holed up in a Trade Federation base and there's an army on the way. Time to get down there and do a spot of master blasting.

▲ Don't mess around, but head straight for the platoon and take out the Droid Starfighters first.

▲ Next up, head back towards the base and take out the Starfighters coming from the other direction.

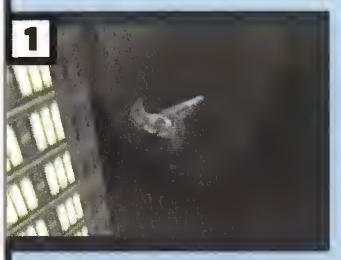
▲ By now, the STAPs will have arrived. Don't worry, just ignore them.
▶ Instead, take out the more dangerous AATs then protect the Cruiser that arrives until you reach the ocean.

Coruscant Encounter

Now's your chance to take on Darth Maul himself in a fantastic battle!
Okay, we all know another Jedi really took him out, but now it's your chance to take on a true Star Wars bad guy.

Duel of the Fates

Maul's causing trouble in a small area of Coruscant.
It's gonna be tricky, but hold tight and give Maul a taste of his medicine.

1

▲ Darth Maul is one tough cookie in this secret level, but with some well aimed shots he'll be done 'n' dusted.

2

▲ Darth Maul travels clockwise around the sprawling city using a similar route each time, so stick close to him.

3

▲ There are a few changes though. When he ducks into the trench, check your radar to see which way he goes.

4

▲ Going left, Darth Maul ducks into a tunnel. Going right, he heads back into the city, so stay right behind.

"At last we will have revenge..."

Not long to go now before you take out the horned horror.
He's extremely fast, so be really careful as there's not a huge amount of room in Coruscant. Eat some laser, Maul!

1

▲ Be real careful when he ducks under these bars. Your N-1 is no match for a skyscraper.

2

▲ Stay close behind him and fire on the straights to get in some good damage.

3

▲ Watch out for his lil' mines, too! They maybe tiny, but inflict big damage.

4

▲ Keep plugging away and he's history. Good work, Lieutenant!

Hidden bonuses

Want to give your ship that bit more kick when the going gets tough?
Just locate these superb goodies for you ship and you'll control the skies.

Advanced Shields

You'll find this bonus on the Escape from Theed level.
Locate them and your Shields will protect you better from attacks.

▶ In Theed, where Kael asks for your help for a second time, there's a tank to your right. Destroy it and head through the archway to the other side.

1

2

▲ Here you'll find your prize! Remember, finish the level to use your new toy.

Advanced Missiles

On the tricky Smuggler Alliance stage you'll find this excellent bonus.
Nab it and your missiles will inflict even more damage. Wicked!

1

▲ Save the first farm. On your map is a little green dot representing the farmer running for his Speeder. Protect him at all costs!
▶ Keep the baddies well away from the farmer with your gunfire and he'll lead you to his secret stash. What a star he is!

2

Advanced Bombs

Grab this bonus to make your bombs and projectiles stronger.
Head out to the Glacial Grave level to find your secret.

▲ When Kael first tells you to "Move on", go the other way to your buddies.

▲ You'll come across a new base. The bonus is hidden inside the building.

Rapid Fire Blasters

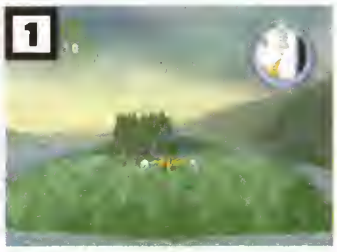
For this kit check out the Sanctuary level.
Grab the bonus to shoot quicker.

▶ Defend the convoy as normal, but get well ahead of them at the end. As you reach the ruins, you'll see a little pass on the map. Follow it.

▲ You'll come to an area called Devil's Tower. The bonus is on the small right runway.

Homing Torpedoes

There will be no more to need to set up your sight with these beasts.
You'll locate this cool bonus on the Borvo the Hutt level.

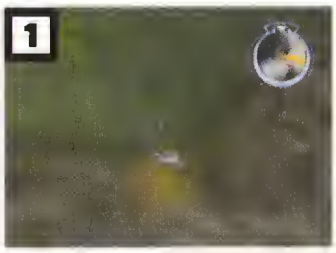


▲ Instead of entering the valley to fight Borvo, go round the outside until you find a bit of land with some trees on it.

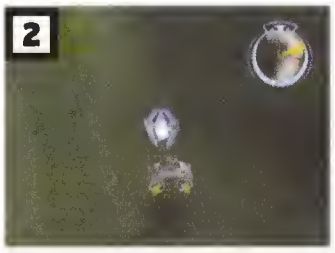
▲ Find the trees with a fence around the outside and head inside the bunch of trees. Fly straight ahead to get the goodies.

Advanced Blasters

Pack more of a punch with your craft's basic firepower with this item.
To grab this bonus start the Liberation of Camp 4 level.



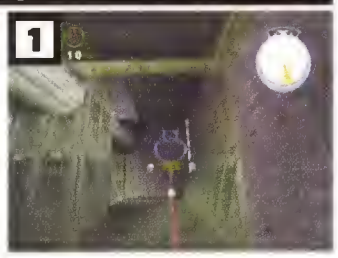
▲ After you blow the last generator, don't go back down, but keep climbing.



▲ Just speed to the top of the path and the bonus is yours. They'll be history now!

Homing Cluster Torpedoes

The ultimate weapon in the game, but a beast to find.
If you want to add it to your arsenal, begin the Coruscant Encounter level. It's the last bonus to find in the game and it's a good 'un!



▶ Turn around and go down from where you started to an area with purple light.

▲ The bonus is under a building, between a support beam and the structure.

It's over

So there you go! You are a true Jedi worthy of honour. If you have more tips for budding blasters, why not write in to the usual address...

◀◀ Quick flick! Unlock some brilliant Battle for Naboo codes in Official Tips p37

The address for all your letters and pictures is:

Club Mario, Nintendo Official Magazine, Angel House, 338-346 Goswell Road, London, EC1V 7QP. Or you can e-mail us at richard.marsh@emap.com

We dish out top Nintendo prizes for the best letters and stuff we really like, so it pays to get your letters in. A big thank you goes out to our friends at Gamester who supplied the prizes this month.

Club Mario

HERE'S THE BIT OF THE MAGAZINE THAT YOU WRITE...

☑ Letters ☑ Bowser's Prison ☑ Game or lame? ☑ Your e-mail

So have you got your copy yet? What do you think of the new beasties? Yep, it's finally arrived, and the nation's split, between those who love it to death, and those who just can't be bothered. Well, this is the place to get your opinion across, so let's join Dave and Rich and see what's on your minds...

"Why don't we have a 'Club Nintendo' like the Germans, Spanish and Portuguese? I would love to be part of the best club in the world and receive goodies from them. I think you should ask the Big N about this and see if they'll start one in Britain."
Lewis Howles, Rochdale

■ It would certainly be a top idea, Lewis! Don't worry we're onto it now, so check back next month for Nintendo's response. **Dave**

■ It would be cool if you got games a bit before they hit the shops or got money off certain titles. **Rich**

"My dad reckons the video games he played when he was young were better than the games I play. I still beat him every time, though."
Ethan Stockbride, York

■ How time clouds the memory. Next he'll be telling you stone washed tight jeans were cool. **Rich**

"I was playing some of my old games the other day and came across 1080°. I thought, wouldn't it be great to have a new 1080° game for Gamecube with longer slopes and maybe a course generator, imagine some of the mad ones you could create."
Joseph Gwinnett, Wolverhampton

■ There's a very good chance that a Gamecube version of EA's awesome SSX snowboarding game is on the way. Happy? **Rich**

"It would be cool if there was a Super Smash Bros. sequel with all of the original characters plus the bad guys. It'd be class to watch Link beat up Bowser and Yoshi put Ganondorf into a huge egg."
Johnny Crouch, Peterborough

■ I think you're right Johnny, me old mucker. It's about time we got to control the likes of Ganondorf, 'cos sometimes it's good to be bad. **Dave**

■ There speaks the dark lord of NOM, Dark Dave McComb. **Rich**

"I think Sega making games for Nintendo is a brilliant idea, think of the possibilities of Super Smash Bros. on Gamecube with Sonic. It's going to be absolutely brilliant!"
Russell Newton, Deeping

■ Does this mean the end of names like Dreampants? **Rich**

■ Afraid so! They're our friends now, but they'd better deliver the goods, or it's back to Sega batting. **Dave**

"I bought an Australian copy of Banjo Tooie. I've beaten Grunty, after I beat her she said, 'Just wait until Banjo Threeie'. Do you know if there's going to be one, and when will it be released?"
Lloyd Roberts, Newport

■ Interesting... well, Rare being Rare, nothing's been announced, but as sure as the sun rises in the morning, you know there's someone working away in a dark corner of Rare's HQ, secretly working on an unspecified bird and bear action adventure. Keep 'em crossed! **Dave**

MARIO'S WINNER!

"I'm really worried about the GBA. I know it's going to be great with wicked games, but are companies still going to make games for the Game Boy Color? If so will they still be good or just rubbish because they're only concentrating on Game Boy Advance?"
Andrew Shier, Cheam

■ Don't talk silly Andrew! Companies are still massively committed to GB Color, after all there are 110 million owners around the world. **Dave**

Bowser's Prison

If you had to do time in Bowser's Prison, what three N64 games would you take with you? Send in your list of three games and why you'd take them and you might be banged up with the ultimate bad boy, Bowser, and win yourself a top prize. But you MUST send a photo with your Bowser's Prison list. No photo, no entry!

David Farry

My three games would be...

(1) Super Mario 64
Why? So I could show Bowser how he gets his ass kicked all the time.

(2) Rainbow Six
Why? Cos it's just so cool planning strategies and I just can't stop playing it.

(3) South Park
Why? It's the funniest game I've ever played, and really playable. The sound effects are brilliant!

Don't forget to mark your entries 'Bowser's Prison'.

"A cool way of using the Link Cable between the GBA and Gamecube would be to download special guns and weapons that are only available on the GBA version of Perfect Dark 2, and use them on the Gamecube version of the game."
Barry Costells, Co. Limerick
■ The possibilities are endless, and just thinking about them is making me come over all unnecessary. **Rich**

"While on holiday in Hong Kong I bought a Game Boy game which boasted over 300 top quality games for about £20. It turned out there was only six games and they were all cheap knock offs. I think it's awful how so many pirate games go unnoticed around the world. Can anything be done about this problem."
Kevin Hunt, Roscommon
■ Something can be done Kevin. People like you could stop buying dodgy pirate games, and buy the real thing. That way the companies who make the games can make a profit, which can go back into the company to make even more top titles. Cos that's the way it works guys... **Dave**
■ He's on one this month! **Rich**

MARIO'S WINNER!

"I think in the next Zelda game there should be a secret multiplayer mode. You could find weapons in chests and use them to kill opponents. You could also find hookshots and use them to get to other areas and find more weapons."
Stuart Taylor, Edinburgh
■ We've had loads of letters from people desperate to play a multiplayer Zelda title, and we're right behind them. But let's not forget Zelda games are first and foremost adventures, and that's what makes them classics. **Rich**

"In Issue 103 you said that Gary does not appear in Pokémon Gold & Silver, well I have a copy of the game, and Gary does appear 'cos he's the leader of the Viridian Gym. So there!"
Ross Forest, Shotts
■ Spotters badge to Ross Forest! Good work, Pokémaniac. **Rich**
■ Our collective heads are hung in shame, oh wise one. **Dave**

"When I heard about GreyStation 2 I started to save up for one. But when I heard about Gamecube and saw the graphics I changed my mind, and now I'm saving all my pennies for a Gamecube."
Ryan Lewis, Yeovil
■ Good old Ryan Lewis has seen the light, hallelujah! **Rich**

"I have a great idea for some films that could be based on games. How about Goldeneye, TWINE or Mission Impossible? They have the perfect plots for a blockbuster movie."
David Goodsell, Hounslow
■ R U 4 real? I mean... **Dave**
■ Dave, calm down! Now Mr Goodsell, are you having a laugh at our expense, or have you never heard of the film Goldeneye, staring Pierce Brosnan, or Mission Impossible starring a certain Tom Cruise? Get the men in white coats! Next! **Rich**

"Sega making some top Nintendo titles sounds really cool because I used to have a Master System myself, (soz, I didn't realise the power of Nintendo back then!), and for the time it rocked."
Jake Anthony, Spalding
■ True. What we really want to know is, what's the secret RPG Sega and Nintendo are working on. **Dave**

"I got Pokémon Red and Yellow about seven months ago, and I haven't stopped playing them since. But after reading about Gold & Silver I can't wait until I get them. The new Pokémon are really good looking, not forgetting weird."
Chris Smith, Portslade
■ They're dead cute aren't they? My favourite changes almost daily, at the moment I'm into Wobbuffet. Tomorrow, who knows. **Rich**

"I did a horrible thing! I bought WWF No Mercy, found out it crashes, and took it back to the shop and got my money back. Now I'm missing the game so much. I don't care if it's got a fault, I want to get back out in the ring!"
Adam Daley, Oadby
■ By the time you read this there should be fresh stock of WWF No Mercy in the shops, all without the bug found in the first batch. Better get down to the high street. **Dave**

Mario's Hit List

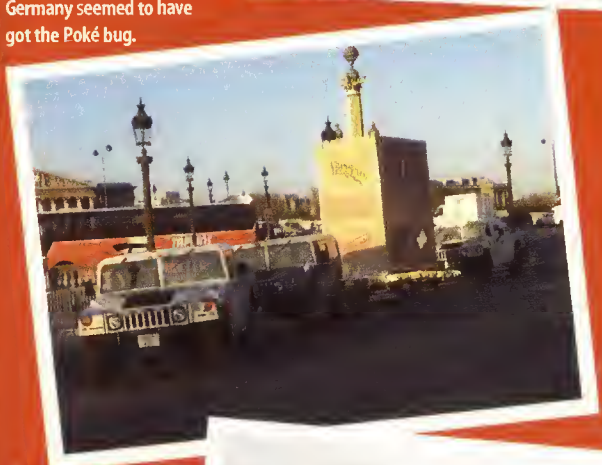
Want to see your letter in Club Mario? Can't think of anything to write about? Why not tackle one of these subjects...?

- So after the long wait, is Gold and Silver the best yet?
- Are you unhappy having to wait until next Spring for a Gamecube console?
- Do you think we should devote more space to WWF, if so, what would you like to see?
- What Game Boy Advance game are you most looking forward to playing?

Gold & Silver all over Europe

Europe went completely Pokémon mad on the 6th April as Nintendo finally released Pokémon Gold & Silver, and our cameras were there to catch it all happening...

▶ **Berlin** Our friends in Germany seemed to have got the Poké bug.



▲ **Paris** Security was high as the French finally got their hands on the Gold & Silver Pokémon booty.

▶ **London** Even Pokémon Gold & Silver couldn't make the sun shine in grey old London. Bet it's sunny in Johto.

◀ **Madrid** They came from all over to stake their claim to a copy of the game. have you bagged your copy yet? Well, what are you waiting for, go get one!

"My game of the year would be Goldeneye, even though Perfect Dark beat 007's blaster with its gizmos and gadgets. But Bond's multiplayer is awesome, plus the gameplay is thrilling."
Kai Lau, Harlow
■ There was much debate in the office over which was better, Perfect Dark or Goldeneye, and after much debate we decided we couldn't decide! They're both classics. **Dave**

"I think Gold & Silver are miles better than Red, Blue and Yellow, and all the new Pokémon look ace. I also think Sega making games for Nintendo is a good idea, as I used to own a Sega Mega Drive and thought most games on it were good."
Matthew Hand, Newcastle-Under-Lyme
■ We've had very few negative comments about the Sega and Nintendo agreement, probably because Sega have generally focused on quality games. **Rich**

"I'm not quite sure that Nintendo agreeing to let Sega make games for them is a good idea. As Sega have ceased to make consoles and games due to no one buying their titles, why do we want them to make games for Nintendo?"
Charlie Sansom, Basildon
■ Like I said in the previous letter, we've had very few negative comments. But it sounds like Charlie here doesn't share Matthew's optimism. **Rich**
■ The Dreampants failed for a variety of reasons, not all of them to do with their games. **Dave**

"Why does everyone complain about the name Gamecube? Nintendo always pick names that tell the truth, like with N64, which is a Nintendo machine with 64 bits. And with Gamecube, it's a cube and it plays games!"
Mikey Jones, Bangor
■ Hail Dr Logic! **Rich**

"I still love Pokémon, and I'm sure I'll get Gold and Silver when it comes out. It's just the most amazing thing in games for years."
Jacob Ratner, Surrey
■ It's certainly one of the most original type of games ever, and I think we'll be seeing more of it over the next year or two. **Dave**

"Mario Tennis looks brilliant, even better than Mario Golf. I love the look of the courts suspended on chains. Awesome!"
Paul Spencer, Bath
■ Dave had to be dragged kicking and screaming from the game! He's a Mario junkie y'know. **Rich**
■ Can I have another go, Rich? **Dave**

"I think Pokémon Gold & Silver will be ace as well as the third and fourth movies. But I'd like to know if you can meet or even battle Ash in Gold & Silver."
Barry Arthurs, Co. Antrim
■ Ash is long gone by the time your adventure starts in Gold & Silver, but there's some great new characters to meet on your new adventure. **Rich**

MARIO'S WINNER!

"Please could you tell me why the magazine has increased by 4p! I know it's not much but I walked two miles with only £2.95 and found out I didn't have enough money."
Manau Passi, Coventry
■ Uh oh, unhappy reader alert, switch to Plan B. **Rich**
■ We're really, really sorry. We had to put our price up to cover our running costs. **Dave**

"I don't have Gold and Silver yet, but I know which Pokémon is my favourite. It has to be Wooper, he's so cool, his funny little ears are really cute."
Kate Jones, Brighton
■ Ahhhh! He's so cute. Don't you just want to take him home with you! He's one of my faves, too. **Rich**
■ Pass me the sick bag. **Dave**

"Is there going to be an Excitebike game for Game Boy, because it'll be cool if you could trade secret stuff onto the N64 version via the Transfer Pak."
Timmy Chan, Merseyside
■ Not that we've heard, but if you're into motorbike games check out Supercross Freestyle on Game Boy Color. It rocks! **Rich**

"I really enjoyed coming to your Pokémon Tour in Newcastle, it was great battling the world champion, even though he beat me easily. Are you doing another tour this year, as I'd love to battle my Gold and Silver Pokémon."
Anthony Parks, Newcastle
■ We loved hitting the road in the New Year and meeting the UK's true Pokémaniacs. It was great fun. **Dave**
■ Nothing's been decided as yet. But if you entered our GBA compo we might see you very soon... **Rich**

"Back in issue 96, a guy called Craig Milsom wrote in asking whether you will be able to play Pokémon Gold & Silver on Game Boy Pocket. Well my friend has one and Gold & Silver work perfectly fine on her machine."
Cecily Gabriel-Pullen, Dorking
■ Thanks for letting us know, Cecily. You heard it here first... **Dave**

Game or lame?

Every gamer thinks they have the best ideas for a best seller, but there's only one place to prove it, right here in Club Mario.

If you've got a great idea that you just can't keep to yourself, why not write in with your game, along with any sketches you've done. Don't forget to include a recent photo of yourself and send it to the usual Club Mario address, on page 60.

Name	Anthony O'Sullivan
Game name	Dinky Racers

What's it about?
No fewer than 18 cars have been shrunk in a hotel. Racing against the computer or friends, you must motor through 30 floors to the roof and find the expanding machine to restore your original self.

Who's in it?
Move over Mario! This game includes 18 new characters who will be accessible after completing certain levels in a set time.

How does it work?
Using shortcuts, tricks and wacky weapons you must outwit your opponents to reach the next floor elevator.

NOM thinks...
This sounds like a corker to us! We can already imagine racing through the hotel's kitchens, avoiding spilt soup and racing towards the elevator. Good work Anthony!

Your e-mail

club.mario@ecm.emap.com, 5:16 pm +0000, Your E-mail

Send

To: richard.marsh@ecm.emap.com
From:
Subject: Your e-mail

Before you send us your e-mails, check out the red box below. Follow these simple rules and you'll get a reply quicker!

"I've been saving for almost a year so I can get a GBA when it comes out. My Dad's car has been washed so many times, the paint's beginning to wear out."
Ben Tennerby
■ Believe us when we say it's well worth the effort. GBA rocks and that's the bottom line.

"I am writing to you to ask you if any Final Fantasy games will come to the Gamecube. I've seen what Gamecube can do, and now I want to see if one of the best games in the world will appear on the world's best console."
Shaks Javiad
■ Nintendo and Squaresoft, the makers of Final Fantasy, had a very public falling out a few years ago, but the word on the grapevine is that both companies are ready to kiss and make up.

Winner

"Why don't games developers advertise their other titles within their games? For example, why not have a 30 second trailer, for say, Perfect Dark before the title screen of Conker's Bad Fur Day? Hey, if it works for the movies then it should work for games too."
Mark Wood
■ That's a damn fine idea. It would definitely be a good way of keeping people informed about other games.

"I was thinking, that Nintendo could make some sort of special add on that enables you to put passwords onto your games, because I am sick of my sister going on my N64 without my permission."
Adam Stewart
■ Sisters are very annoying, but as you get older you'll realise that your sister has nice female friends, and then you'll suddenly decide she's OK!

"I'm so annoyed, I can't buy Tony Hawk's for N64 anywhere."
Will Jones
■ There just wasn't enough copies brought to the UK. Sort it Activision!

"Everyone I talk to is pleased Sega is making games for Nintendo, but I remember that at the time of Mega Drive I thought Nintendo always made the best games, and I still do."
Michael McVie, Glasgow
■ Don't worry, Nintendo will make sure no sub standard games come out, 'cos at the end of the day, it's not in their interests to have crap games on their consoles. **Rich**
■ I have a funny feeling that the tie up between Nintendo and Sega is going to be a very good thing. More news as it breaks. **Dave**

"I was looking through my games and came across Tomb Raider. I've never taken much notice of it, but bunged it in my Game Boy and I was amazed. The graphics are smooth and beautiful to look at, not to mention the cut scenes which look like they're from a 32 bit console, not an 8 bit one."
Daniel Vilic, Peterborough
■ Imagine what it would have looked like on GBA. **Rich**
■ Hmm...GBA Tomb Raider. **Dave**

"Age ratings are totally useless. Most of the shops where I buy games don't take any notice of the age ratings. My mate was able to buy Resident Evil 2, and he's only 11."
Ewan Thomas, Gateshead
■ It does seem that the age ratings are ignored by some retailers, is it the same with videos? What's it like for others? **Rich**

"I've been saving up for months for a Game Boy Advance. In fact I've saved all the money I got for Christmas, and my birthday in September, plus most of my pocket money!"
Ethan Squire, Birmingham
■ Ethan, we take our hats of to you. That's a lot of saving. **Rich**
■ Way to go fella! **Dave**

MARIO'S WINNER!

"I don't think anybody pays attention to age ratings, because Nintendo games are too good to be looked at by age ratings. Today's children don't really care about age ratings, and that's the bottom line!"
Shane Cafeuikee, London
■ Thanks for being so frank Shane. But do you think violent video games are harmful to young children? **Dave**

"I agree with Matthew Deane from Southampton about Ronan Keating playing Link in a movie. Ronan is perfect as he loves horses. One more thing, Joe Coleman, the Zelda cartoon was a classic when it was on TV!"
Michelle Woolnough, Hitchin
■ Me thinks we may have a Boyzone fan in our midst! Evacuate! Evacuate! Move to Defcon One! **Dave**
■ I don't know about the Zelda cartoon. I thought it was a little cheddary, but hey, what do I know, I used to like leg warmers on girls and love singing along to Hear'Say. **Rich**

A few e-mail rules

We'll do our best to reply to all your e-mails, but we need your help to do this. Follow these simple rules to get a speedy response...

- Keep to short messages! We don't have time to read 500 word e-mails.
- Number your questions and keep 'em brief.
- Put everything in one e-mail, rather than sending six.
- Look at page 3 of the mag. Only send e-mails to the right people.

Blag Fest Answers

Game Boy Blag Fest May 2001

TV time
(A) World

I tawt I taw a puddy tat
(A) Marvin

Pack up your Poké
(B) Pryce

Nintendo Official Magazine

Who does what

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News Editor Richard Marsh
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Deputy Art Editor Mark Sommer

Thanks to Dave McComb for five years of service, Zeta Fitzpatrick, Joe Roberts, Maura Sutton, Michael Jackson, Pete Davidson, Estelle Faulkner, Laura Crowhurst, everyone at Cake, Simon Farmer, Andy Wilson, Asam Ahmad, Neena Patel, Shelly Friend, Mike Harding, Warner Bros., Nick Powell, Mr Minagawa and Shigeru Miyamoto.

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emap active

BLAG FEST

Do you want to get your mitts on the latest Pokémon movie or check out life down on the farm? Then you're in the right place.

Pika the flicks

One of the film events of the year is coming to your living room with Pokémon The Movie 2000. Thanks to our chums at Warner Home Video, we've got five DVDs and videos to nab which include a special trading card and exclusive footage of Pokémon 3!

Q Who is the new Professor in Pokémon Gold and Silver?

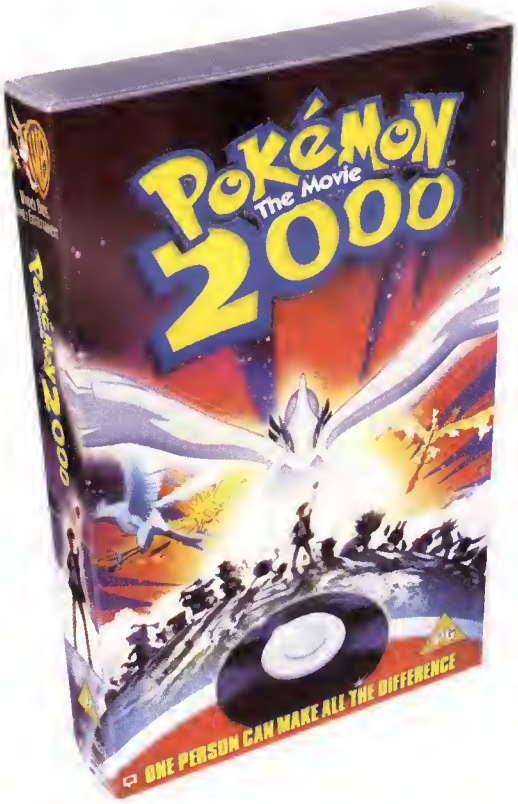
A Elm
B Ash
C Horse Chestnut

Get orf my land!

Harvest Moon 2 is one of the most addictive Game Boy games ever and the gang at Ubi Soft has once again come up trumps. We've got a Game Boy Color, copy of the game and a T-shirt waiting for two readers, but only if you get this right…

Q Which famous farmer was the star of a nursery rhyme?

A Old Farmer Giles
B Old MacDonald
C Old Misery Guts



Scooby Doo! Where are you?
A big round of applause this month to Warner Home Video who have once again brought the hapless mutt and the Mystery Machine gang back to the small screen. We've got five copies of Scooby Doo! Meets The Boo Brothers to win…

Q Which scaredy cat character is Scooby's sidekick?

A Naggy
B Maggie
C Shaggy

Gaming on the go
We tip out hats to the dudes at Gamester who have given us some ace Game Boy goodies to get your hands on. Three lucky winners will go home with a link cable, light magnifier and a spotlight to turn your portable pal into a dream.

Q Can you name the secret Pokémon in Gold and Silver?

A Celebi
B Lugia
C Mew

How to win ▶

1
2
3
4

Nintendo News

✓ We promise to bring you the best info on N64, GBA and all Nintendo News. We tell you the news before anyone else and all of our stories are guaranteed 100% correct by Nintendo.

GAME BOY ADVANCE

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Super Mario Advance p66

Super Mario Advance

Game Info

By: **Nintendo**
Type: **Action platformer**
Release: **22 June**

No Nintendo launch would be complete without a Mario game, and GBA's no exception.

Super Mario Advance features two distinct styles of gameplay, with an amazing remake of Super Mario Bros. 2 plus a new version of Mario Bros.

While both borrow many of the elements from the original games, tons of new features have been added. Many of the characters have been changed and power ups moved, offering Mario nuts a whole new adventure.

▲ Ever since we got hold of a copy of Super Mario Advance we haven't been able to put it down, it's that much fun!

● **Classic platformer** ● **Frantic multiplayer fun** ● **Top graphics**

Super Mario Bros. 2

Set across seven sprawling worlds, with a total of 20 levels, Super Mario Bros. 2 is the single player mode for Super Mario Advance.

There are four playable characters, Mario, Princess Peach, Luigi and Toad, all of who have different abilities. Once you've completed the game you can take part in Yoshi's Challenge, where you have to find 40 eggs scattered throughout the colourful worlds.

▲ Super Mario Bros. 2 is a tough game, you'll need to be on top of your jumping skills if you want to see the end.

▲ By throwing these strange vegetables you can knock baddies off platforms, and unlock power ups.

▲ By pulling out certain turnips you can access hidden areas by walking through the doors that magically appear.

▲ At the end of every level there's a boss to beat. This one fires eggs at you, which you have to catch and throw back at the boss. Tricky? You bet!

Mario Bros.

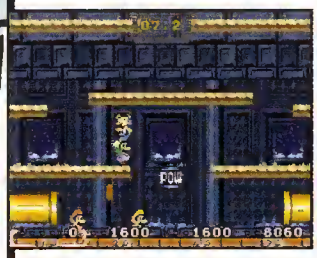
The cart's second offering, Mario Bros., can either be played against the computer, or up to four other players.

The good news is you'll only need one game pak, making this a perfect cure for boredom.

In this fast and slick experience players compete for coins.

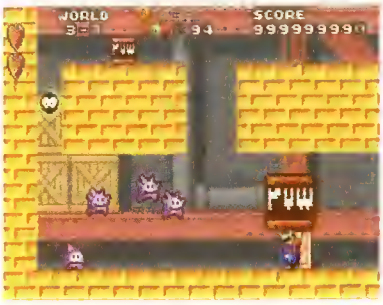
▲ Mario Bros. was a smash hit arcade game way back in the 80s, and it's still top fun all these years later.

▲ To destroy this boss you've got to throw bombs at it, but don't hold onto them for too long or they'll blow…



▲ The four player battle mode is blinding fun, and you can play with only one cart, how cool is that?

▲ No Mario game is complete without an appearance from bad ol' Bowser. Time for some boss bashing!



▶ It's hard to believe that these graphics are from a handheld machine. Ain't technology great, eh?

We think…

He's back! This is going to be a real treat for Mario fans, especially those who remember the Super NES titles. Full of solid gameplay, and all the originality you associate with Mario games.

F-Zero Maximum V

▲ Stay away from the track edge or your craft will lose power with every impact.

Game Info

By: **Nintendo**
Type: **Racing**
Release: **22 June**

GB ADVANCE UPDATE

● **Eye popping speed** ● **Futuristic tracks** ● **Incredible gameplay**

F-Zero Maximum Velocity is without doubt the fastest GBA racer so far, and amongst the most playable. In fact, if it was any faster it would have to carry a government health warning.

This class GBA racer is an update of the classic N64 and Super NES versions of the game. Like its predecessors, F-Zero Maximum Velocity is set in the future, where wheels are no more. Instead, racers scream around tracks on zero friction racing ships at speeds Michael Schumacher can only dream about.

Players can initially compete in three racing groups, Pawn, Knight and Bishop. After completing all three in Expert mode, players will be able to test themselves against the mega hard Queen series of tracks. And boy are they tough to crack.

Equally exciting are the multiplayer modes. One ace option allows you to hook up with three other players, using only one cart, although there's only one circuit to race around. However, with four carts, you get every track, all the racing ships and a prime example of what Game Boy Advance can do for your social life.

▲ As you hurtle around the snaking, speed busting tracks, your eyes will stream 'cos of the mind boggling speed. Just wait until you use a boost to blast past the leader. Your brain is gonna hurt!

Kuru Kuru Kururin

GB ADVANCE UPDATE

▲ Ouch, that's gotta hurt! Keep well clear of the sides or your stick will shatter into a million tiny pieces.

A game staring a spinning stick! Only Nintendo could think of that, and only they could make it fun.

Kuru Kuru Kururin is a puzzle style game that's addictive and challenging, where the aim is simple.

All you've got to do is guide a rotating stick through a series of increasingly testing courses in a limited amount of time. One go and you'll be addicted, guaranteed!

▲ The stick never stops rotating, so getting through tiny gaps is always a question of timing, and a little bit of luck. You'll need to watch your step!

The races don't always keep you glued to the track. On Cloud Carpet, you'll need to take this huge jump at speed. Miss the boost before take off and you'll fall to your doom.

As you sail over the gap in the track, you'll be able to see competitors steaming along underneath. Give it some gas when you land or they'll be on your bumper in next to no time.

Velocity

To finish first on the later courses, the Game Boy Advance's shoulder buttons come in right handy. Hold one down to hug the inside line and you'll nip past the other F-Zero racers.

Why, hello there F-Zero vixen! Who said ladies can't drive? With her skill behind the controls of your ship, you'll beat the best the game has to offer.

We think...

It's got all the vital ingredients needed for an awesome racer, insane speed, crisp graphics and spot on controls. This is a must for all racing fans, and brilliantly showcases what GBA can do.

Mario Kart Advance

GB ADVANCE UPDATE

The class red Homing Shells are back! We can't wait...

Fans of kart style racers are about to be spoiled rotten, with two top notch racers coming out this year. Amongst them is Mario Kart Advance, Nintendo's update of the Super NES classic.

It features all your favourite Nintendo all stars, and a raft of courses, with 20 from the Super NES version and loads of brand new ones. It's as good looking as its 16 Bit forerunner, with more than enough speed to do the game justice.

As ever, cool power ups and weapons are essential, and with a multiplayer option in both Battle and Race mode, this is definitely going to be one to watch.

Nintendo has really pushed the boat out with Mario Kart. The tracks look stunning and so do all your fave characters.

Quick flick! Get your skates on for more cool kart action, GBA style on p72

GT Advance Championship Racing

● Ultra realistic handling ● Over 40 real cars ● Testing tracks

Game Info

By: **THQ**
Type: **Racing**
Release: **22 June**

GB ADVANCE NEW

We can't move around here for all the racing games for GBA, from futuristic to kart racing, we're spoilt for choice. But if you're the type of person who craves real world racing, then GT Advance Championship Racing is the tyre burner for you.

With over 40 cars from the cream of Japanese car manufacturers, GT Advance is the unofficial Gran Turismo for Game Boy Advance.

Many of the cars can be customised and upgraded, making the game a dream for petrol heads. There's a whopping 32 tracks to master, and the game supports four player link up.

▶ Don't expect an easy ride when GT Advance hits the GBA as it's one of the hardest racers out of all the launch titles. C'mon my son, get a move on!

▲ All you racers are going to love the chance to tweak your motor. From a new lick of paint to gear ratios, you can tinker with anything.

◀ Each car has different handling, speed and acceleration specs, so pick the motor that's best suited to your driving style and get racing.

▶ The list of real motors is impressive and they really power round the circuits.

We think...

A cracking game that looks and plays superbly. With so many cars and tracks, GT Advance Championship Racing is set to become a GB Advance winner.

Lego Bionicle

GB ADVANCE NEW

This cracking looking GBA adventure is based around the LEGO Bionicle universe of figures. The game is set on the fantasy island of Mata Toa, a mysterious land inhabited by robots called Tohunga.

You play a brave young Tohunga, on a mission to find six powerful stones capable of restoring peace to the island. As with all LEGO products, you can customise the characters in the game, as well as take part in six multiplayer gameplay modes.

◀ The six mystical stones are on the island somewhere. Just help the Tohunga to find them.

▶ The race is on to restore peace. Hmmm... wonder what is hidden in these strange huts.

Tony Hawk's Pro Skater 2

Game Info

By: **Activision**
Type: **Sports sim**
Release: **22 June**

GB ADVANCE NEW

● Astonishing visuals ● Supremely playable ● Tricks galore

Of all the GBA games we've played so far, it's Tony Hawk's Pro Skater 2 that's really made us stand back and appreciate what an amazing bit of kit the Game Boy Advance actually is. It really looks, and plays that good.

Based around the two home console versions of the game, Tony Hawk's 2 is simply astonishing to look at, managing to hold its head high in comparison to the wicked N64 version.

There's an incredible 6000 different animations in the game, which means all the tricks that make the Tony Hawk's games so cool are included.

Most of the arenas are from the second instalment of the game, but a couple of courses from the first extreme sports sim are also included, as are 12 playable characters, including Mr Hawk himself. Many of the ramps, video cassettes, and secret areas have been moved around, so it'll feel very much like a new game.

▲ Video cassettes are located in some hard to reach locations. Hit the tricks and you'll grab them without any problems.

▼ Don't just perform single moves 'cos you won't get many points. Combos are the key!

▲ The skater animations are pure eye candy and push your GB Advance to the edge.

▲ Pro Skater 2 is bursting with courses to compete on.

▲ Use everything from kerbs to rails out on the street.

◀ Tony's not the only world class skateboarder to select. There are 12 others, too!

We think...

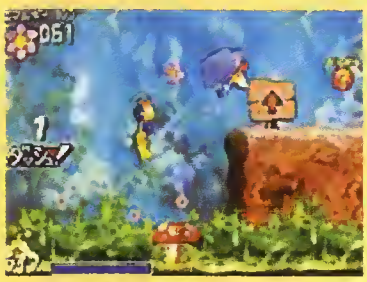
Be excited, very excited, it's really that good. Intensely playable and drop dead gorgeous, this is a real stand out title, that's bound to attract a massive following. Go on, treat yourself.

Pinobee

GB ADVANCE NEW

Pinobee is a robotic bee, who dreams of becoming a real stinger, and his side scrolling quest is to butt stomp and buzz to his inventor, who was kidnapped before he could properly finish Pinobee.

The game features amazing looking hand painted backgrounds and incredibly detailed characters, making this action adventure pretty as a picture.



▲ Say a big hello to Pinobee, the GBA's latest and greatest platform hero. Watch your back, Mazza.

▲ In the corner of the screen is your flower meter. Make sure you don't let it drop too far or Pinobee's going to be in some serious trouble.

◀ Baddies lurk everywhere on the way to the professor. Thankfully, Pinobee's got his super cool butt stomp move to wipe out any critters who stand in his way.

Quick flick! ▶▶▶ Get in the ring for a real sporting scrap in Ready 2 Rumble, p75

Konami Krazy Racers

● Super colourful tracks ● Cool characters

So far, the GBA has proved it's perfect for racing games, with Konami Krazy Racers stealing many of the kart racing plaudits, with many rating Konami's effort above Nintendo's Mario Kart Advance.

One thing's for sure, it's a notch above Mario Kart in terms of looks, with a much more colourful style, and some seriously fun tracks, featuring some imaginative and inspired power ups and weapons.

Krazy Racers features characters from previous Konami games, so you can expect to see Mystical Ninja's Goemon, Castlevania's Dracula, Metal Gear Solid's Ninja, plus another six characters.

The game features 16 tracks, ranging from fab outer space courses with transparent surfaces, to Mario Kart style cross country tracks complete with colourful trees and snow covered mountains.

The game offers two player link up capabilities and four play modes, with Grand Prix, Time Attack, Free Run and Mini Battle to pick from.

Game Info

By: **Konami**
Type: **Racer**
Release: **22 June**

GB ADVANCE NEW

▶ Move over Mario! The spiky haired star of the Mystical Ninja games is roaring onto GBA.

▶ In the wait for Mario Kart Advance, Krazy Racers is just the ticket with its riotous kart action. We can't wait!

▲ You'll be laughing your head off when you hit them with lightning.

▲ The wide, cross country roads are great to test your kart's speed.

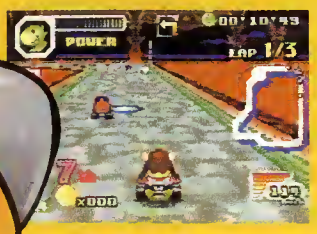
▲ You'll be slip sliding all the way to the chequered flag on this icy course.

▼ There are loads of wacky characters you'll bump into during each race. You'll have to wait to see what this mole has in store!

▲ The cartoon racers make up a fantastic all star Konami cast.
▶ Watch the top arrow to see which way the road turns.

As well as Dracula and Ninja, Goemon's battery powered buddy, Sasuke, also makes an appearance.

Grab a bell and you can use the power up to knock out racers in front. Just hit to blast them out your way.



Don't be fooled by the colourful tracks. They are very tricky and you'll need to be up to scratch to win each time.

We think...

Konami Krazy Racers is already a firm favourite around NOM Towers, probably because it's like Mario Kart, but at the same time quite fresh, with spot on controls and great characters.

Cripes! Evil beasts lurk in the shadows of the candlelit corridors. Better slice down Drac's army before they kill you.

Castlevania
Circle of the Moon

GB ADVANCE NEW

● **Giant quest** ● **Scary beasts** ● **Defeat Dracula**

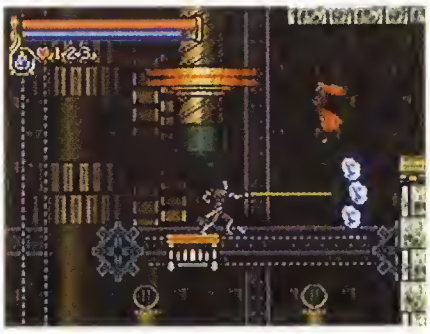
Game Info

By: **Konami**
Type: **Action adventure**
Release: **22 June**

The Castlevania series is one of the best loved in the world of video games, with a whip cracking, spine tingling adventure appearing on just about every games machine.

Castlevania Circle of the Moon harks back to the game's side scrolling Super NES roots. This version, like the others before it, centres around the hunting down and slaying of Dracula.

There are two playable characters, Nathan Graves and Hugh Baldwin, and many demons to face as you explore the massive interior of Drac's castle, making Castlevania the GBA's scariest yet.



Castlevania is famed for its whip cracking action and Circle of the Moon doesn't disappoint. Have some!

Nathan and Hugh can even summon dark magic to wipe out Dracula's soldiers from Hell.

Spooks and ghouls roam the castle's graveyard. Send them packing back to their coffins, adventurer!

We think...

Castlevania games are part of video game history, and this GBA version looks to one of the best yet, with dark and broody graphics and all the in depth gameplay fans demand.

Iridion 3D

There are dogfights galore as wave after wave of nasty Iridion enemies come at you. Can you handle the pace?

Game Info

By: **Majesco**
Type: **Action**
Release: **TBC**

GB ADVANCE NEW

● Non stop blasting ● Incredible enemies

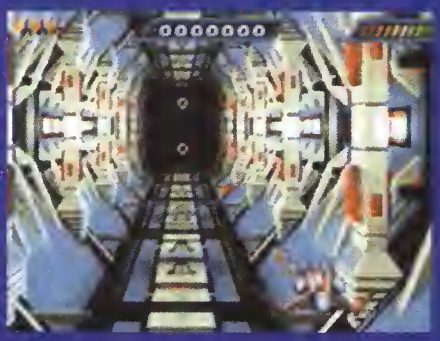
While GBA may not be a true 3D machine like the N64, it can still create worlds that give the appearance of 3D, and no game shows this more than Iridion 3D.

The game is a fast paced space shooter, following the gung ho antics of an interstellar prospector who returns home to earth to find out the planet's been invaded by the evil Iridion Empire. Talk about bad luck.

From there on in it's an intense blastathon, as you battle through six levels, bursting with evil, from massive mechanical worms to colossal bosses.

As you progress through the adventure, you'll be able to upgrade your ships weapons which, judging by the non stop hail of enemy fire, you'll need.

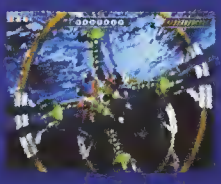
▼ These static shots just don't do the game justice. When it moves it really impresses.



▲ There are six gigantic bosses to destroy, all of which require different techniques to beat them. Ready to blast?

◀ The levels are very detailed, and appear 3D. You really notice the detail when you pause the game and have a look around. Very impressive.

▼ The space ships look absolutely awesome. Stars Wars, eat your heart out.



We think...

NOM was given the chance to play this ace looking space shooter, and we were mightily bowled over. The levels are brilliantly detailed, and the action is fast and smooth. We like.

Pitfall

The Mayan Adventure

GB ADVANCE NEW

▼ Tree swinging, in the jungle? Nope it ain't Tarzan, but a Pitfall game.

Pitfall is another remake of a Super NES classic, offering fans of arcade style side scrollers another reason to order a GBA.

The action follows the antics of Pitfall Harry Jr. as he battles through the South American rainforests in search of booty, action and adventure.

▶ We thought Pitfall was extremely playable, and felt really fluid.

Earthworm Jim

GB ADVANCE NEW

Based on the heroics of Jim the earthworm, this is an arcade style adventure, with all the oddball humour associated with Earthworm Jim games.

The adventure sprawls across six wickedly detailed worlds, as Jim faces a never ending succession of alien goons, and rough and tough bosses.

▲ The setting for this GBA adventure looks completely different to the disappointing N64 Earthworm Jim game. We want this one to be good. OK?

▼ We'll be very interested to see how good this Earthworm Jim adventure turns out to be. It's shaping up very nicely indeed.

Army Men

GB ADVANCE NEW

The little plastic soldiers are coming to the little handheld. Yep, once again it's the peace loving Green Army against the warlike Tan Army.

Play as either Sarge or Vicki, and battle across 17 levels, some in the human world, and some in the plastic soldiers' world. Big weapons are definitely on the cards!

▲ Ah, this takes us back to our childhoods. War games, ain't they just great?

Ready 2 Rumble Round Two

GB ADVANCE NEW

Ready 2 Rumble's unique brand of cartoon boxing is on the way to GBA.

All the wacky characters found in the N64 version are included, as is the Rumble Flurry move, that unleashes a hail of punches once the word RUMBLE is spelt.

▲ Afro Thunder's just one good shot away from a Rumble Flurry.

▲ The crowd animations are very impressive, as are the boxers'.

GT Championship

GB ADVANCE NEW

The game features 22 cars from the All Japan Touring Car circuit, along with six of Japan's most testing race tracks, including the world famous Suzuka F1 circuit.

Players will also be able to create their very own tracks and race against three other players using the new course. You can also tinker with the steering, gears, aerodynamics, brakes and a whole lot more.

▲ The graphics for GT Championship are amongst the sharpest we've seen for Game Boy Advance.

◀ Weather conditions affect how the cars handle, so get your tyre choice right or you might live to regret it.

Quick flick! Tune in next month for Game Boy Advance launch title reviews.

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Game Boy Advance

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We show you...

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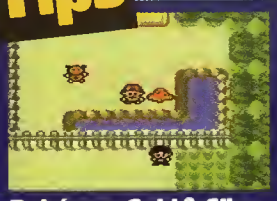
- Wacky mini games

Tips



Pokémon Gold & Silver
More tips to make you a breeding master!

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Pokémon Answers

The Nintendo Official Magazine Pokémon Monster and Master Guides are packed with ace quizzes for you to try. If you've been stumped by one of our puzzles, you'll find the answer below...

The Poké Monster Guide answers in full...

Find the Mews, page 38
There are nine Mews

Big Pile o' Chus, page 76
There are 70 Pikachus

Pokémon Mastermind, page 62

Round 1, Pokégrams
1) Teddiursa
2) Politoed
3) Lickitung
4) Arcanine
5) Tyranitar
6) Victreebel
7) Feraligatr
8) Tentacool
9) Hitmontop
10) Piloswine

Round 2, Pokémon Mastermind
1) Cianwood City
2) Clefairy
3) Cleffa
4) Mareep
5) Moon Ball
6) Flareon, Espeon, Umbreon, Vaporeon, Jolteon
7) Shuckle
8) Tuesday, Thursday, Saturday
9) Gastly and Rattata
10) Squirtbottle
11) Red
12) Parry
13) Ash Ketchum
14) Machine Part
15) Clefairys
16) Burned Tower
17) Cyndaquil
18) Celebi
19) Stops them escaping
20) Scizor
21) Chansey
22) Dratini
23) Qwilfish
24) Seel, Dewgong, Piloswine
25) S.S. Aqua

Round 3, Hidden Heroes
1) Hoothoot
2) Chinchou
3) Cleffa
4) Sudowoodo
5) Sunflora
6) Misdreavus

Round 4, Poké Crossword
DOWN
1) Unown
3) Tyranitar
5) Ursaring
6) Cleffa
7) Blissey
8) Houndour
9) Sneasel
10) Hitmontop
12) Skarmory
15) Mew

ACROSS
2) Steelix
4) Natu
9) Seel
11) Suicune
13) Magby
14) Quilava
16) Tyrogue
17) Aipom
18) Phanpy
19) Scizor

Round 5, Pokédex Puzzler
1) Natu
2) Qwilfish
3) Hoppip
4) Kingdra
5) Politoed
6) Tyrogue
7) Misdreavus
8) Raikou
9) Azumarill
10) Magcargo

Ultimate Warriors, page 106

Warrior #1
Ears: Nidoran (F)
Head: Bulbasaur
Body: Caterpie
Arms: Charmeleon
Legs: Doduo

Warrior #2
Head: Nidoqueen
Body: Onix
Hands: Haunter
Wing: Charizard
Feet: Pidgey

Warrior #3
Head: Vulpix
Ears: Parasect
Body: Rapidash
Tail: Poliwag
Wing: Venomoth

Warrior #4
Head: Weedle
Hair: Exeggutor
Body: Dewgong
Tail: Zapdos

Warrior #5
Head: Porygon
Head screw: Magneton
Wing: Aerodactyl
Body: Scyther
Legs: Kabutops

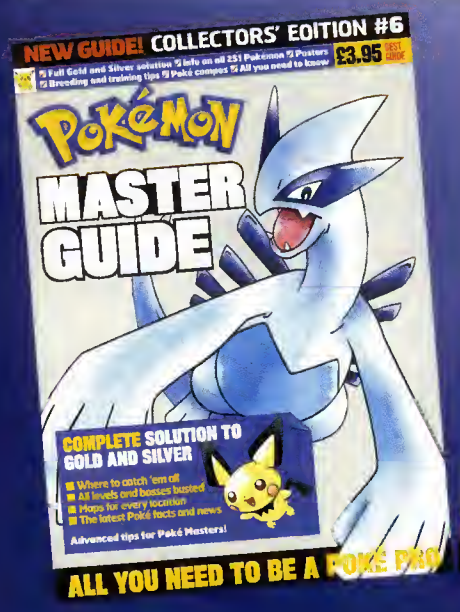
Poké Puzzles, page 112

Shady Character
Picture three matches exactly

Odd One Out
Morty: Misdreavus
Clair: Dragonite
Jasmine: Skarmory
Whitney: Jigglypuff

Who's The Winner...?
1) Pikachu
2) Suicune
3) Mareep
4) Totodile

Poké Riddle
Togetic



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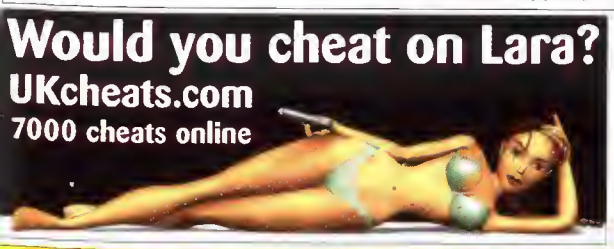

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